The Cowboy Chronicle

The Monthly Journal of the Single Action Shooting Society®

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August 2014

MIDWEST REGIONAL CHAMPIONSHIP

GUNSMOKE



Blackpowder shooters light up the night sky at GUNSMOKE, 2013's Midwest Regional Championship.

orristown, MN – Now I'm not known for telling tall tales, but I certainly can spin a yarn when it serves me. A couple of cowpokes, Bratty and Sassy, were on the trail in southern Minnesota this past September right around nightfall when the silence was broken by gunfire. Lots of gunfire. Fast gunfire!

SASS Comboy Chronicle

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"What in tarnation is goin' on over there," Bratty said. "Who would start a gunfight in the dark?"

"I say we find out," Sassy replied. "Let's head up that ridge and have a look."

They got off their horses, crawled up the ridge and peered over.

"There doesn't seem to be any feud," Sassy said. "The cowpokes are just havin' fun. And there are huge flames and sparks coming from those guns!"

"And look at all the people sittin' on the opposite hill watching, hooting and hollering," added Bratty. "We should go see if they take a hankerin' to strangers."

"Wait just a second," Sassy said. "I heard 'em call everyone to the firing line with their shotguns. Wonder what's going on."

They heard "Ready, Aim, Fire" and all hell broke loose. Ten shotguns barked flames and sparks like they had never seen.

"Holy cow! That was really something to see," Bratty said. "It sure was lots of fire and GUN-SMOKE!"

Bratty and Sassy soon moseyed over to the crowd and were indeed welcomed by the residents of Cedar Valley. It's the cowboy way.

And that's the gol-darned truth.

Welcome to GUNSMOKE 2013, the SASS Midwest Regional Championship.

SASS redrew the Midwest Region lines in 2012 to be comprised of eight states that are the classic midwest, and plum in the middle of the new region sits the cowboy town run by the Cedar Valley Vigilantes,

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Looking through some old archives, the Chronicle editors found this drawing of "Lady SASS."

Apparently this was done by one of the three founders of Cowboy Action

Shooting, Bill Hahn, to accompany his drawing of the SASS Marshal, but was never formally adopted.

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The Cowboy Chronicle



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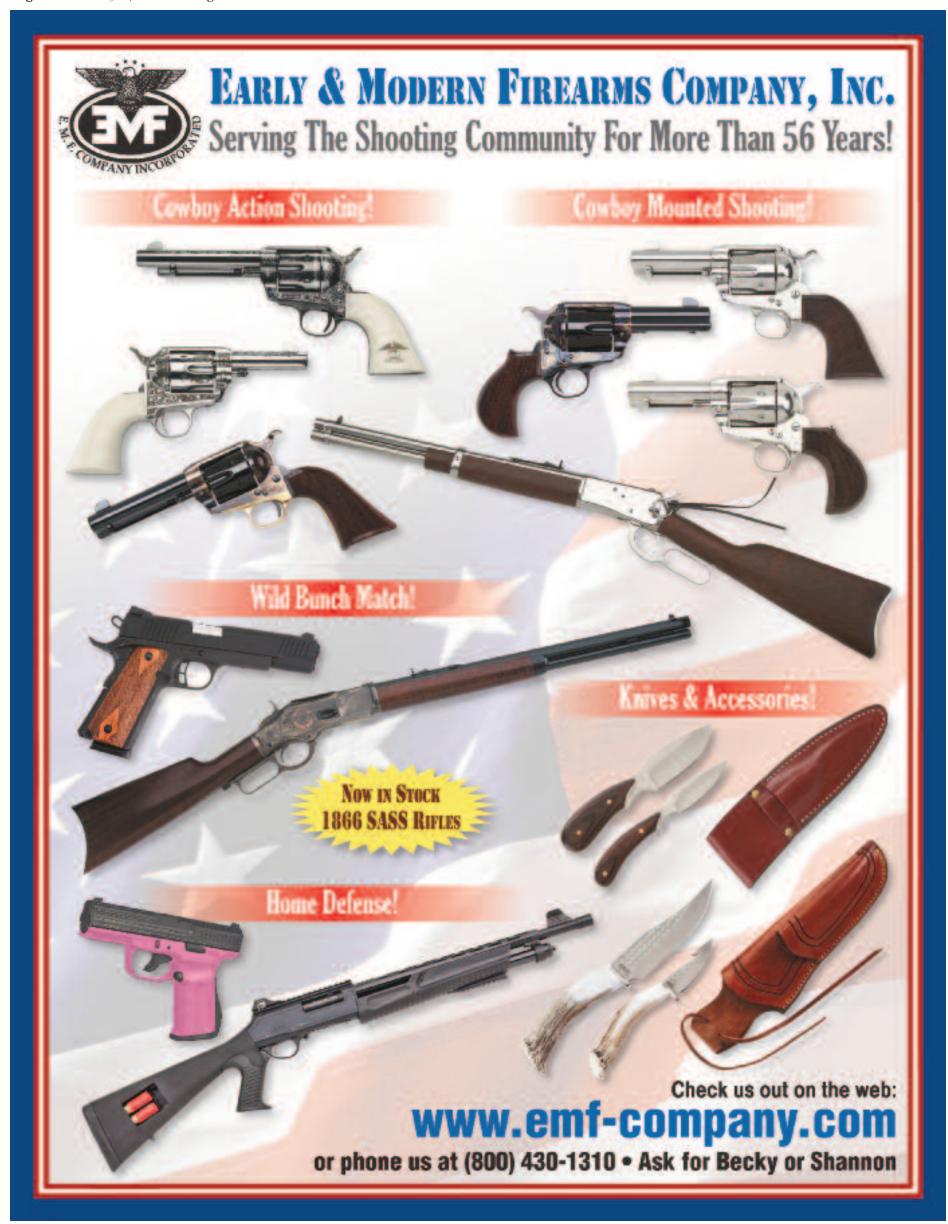


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ACTION JOBS AND CUSTOM WORK

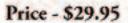
NUMEROUS RIFLE AND PISTOL PARTS

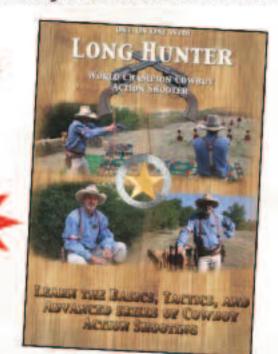
New training DVD!!

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SASS SCHOLARSHIP FUND CONTINUES **™TO EVOLVE AND IMPROVE**

By Justice Lily Kate, SASS #1000

The Single Action Shooting Society Scholarship Foundation works to create an interest, beginning at the high school level, in seeking exceptional students committed to furthering their education and skills.

The primary endeavor provides Second Amendment supporting students the opportunity to attend a trade school, two-year, or four year college.

The mission of The Single Action Shooting Society Scholarship Foundation is to create opportunities for SASS members through scholarship, education, and leadership development.

Our vision is to be a catalyst that prepares and develops SASS students and leaders to promote the Second Amendment through community service, education, and professionalism.

As an organization, we value:

- The pursuit and attainment of higher educa-
- The development of our youth into leaders,
- High standards of professionalism in the workplace and throughout our shooting community,
- Opportunities for personal and professional growth, and
- Transparency and accountability. The SASS Scholarship Foundation, a 501(c) (3) ed-





SASS Scholarship Fund Continues To Evolve And Improve . . .

(Continued from previous page)

ucational charity fund, has been a rousing success since its inception in 2001. As an educational charity, contributions are tax deductible. The Scholarship Foundation, suggested by and funded with the first \$1000 from Deaf Laws, SASS #6889, and Aimless Annie, SASS #6890, has bestowed over \$600,000 in scholarships since 2001. At END of TRAIL 2014, sixteen scholarships were awarded, along with a special Coyote Calhoun Scholarship given to the top applicant, Hopalong Cassie, SASS #81945. Coyote Kay, SASS #1520, established this additional award on behalf of her late husband and Wild Bunch member, Coyote Calhoun, SASS #201.

The application process has been updated over the many years of its existence and more changes are coming in order to streamline the process, making it more inclusive and accessible to more applicants. That's not to say the application process has been made easier; however, it will be easier for evaluators to judge the applicant's qualifications and whether they are truly deserving of a scholarship award. Some of those changes for 2015 are as follows:

- A resume will be required with format provided,
- Essay prompts will change every year with a maximum of three from which to choose,
- Applicants must supply a maximum of three photos—all in cowboy dress complete with SASS badge,
- Recommendation letters cannot come from immediate family or SASS employees,
- Recommendation letters will need to be from teacher/professor and community leaders as well as shooting friends—maximum of five, and
- There will be a minimum/maximum word count for essays.

The grading rubric has been tweaked for 2015. Applicants will now be graded on a numeric system commiserate with awards and categorized by grade. In the past, all recipients received the same monetary amount. That will change for 2015 in order to reward excellence.

Those earning an "A" from evaluators will receive \$3000, with the top applicant also receiving an additional \$1000 from the Coyote Calhoun Scholarship fund. Earning a "B" will garner the recipient a \$2000 award, and those earning a "C" grade will receive \$1000.

Scholarship evaluators remain anonymous and for

Special Thanks

FOR SPECIAL SASS SCHOLARSHIP SUPPORTERS

There are many people involved in making the Foundation as successful as it is. Texas Jack Daniels, SASS #8587, and his wife, Shotglass, SASS #17153, are the first in line to create and bring to fruition funds to assist young shooters in a chance at higher education. They host and fund the Derringers and Daggers Friday night variety show at END of TRAIL, as well as continue the time honored Soiled Dove and Parlor House Madam contest. They spend thousands of dollars and countless hours securing awards and prizes for the Soiled Dove and Parlor House Madam Contest, as well as serving free Margaritas to those members who attend and purchase raffle tickets for guns, knives, and various prizes with all proceeds going to the Fund. Others who are invaluable and contribute time and energy to the effort are Handlebar Bob, SASS #4650, Annie Bellum, SASS #10139, Squawty Bawdy, SASS #62932, Hey You, SASS #64946, and Waterloo, SASS #46072. They tirelessly give of their time, energy, and money to raise funds for scholarships for deserving applicants. Let's not forget the many others who prefer to remain anonymous who also help to make this vision a success.

Justice Lily Kate, SASS #1000 Houston, TX





SASS Scholarship Fund Continues To Evolve And Improve . . .

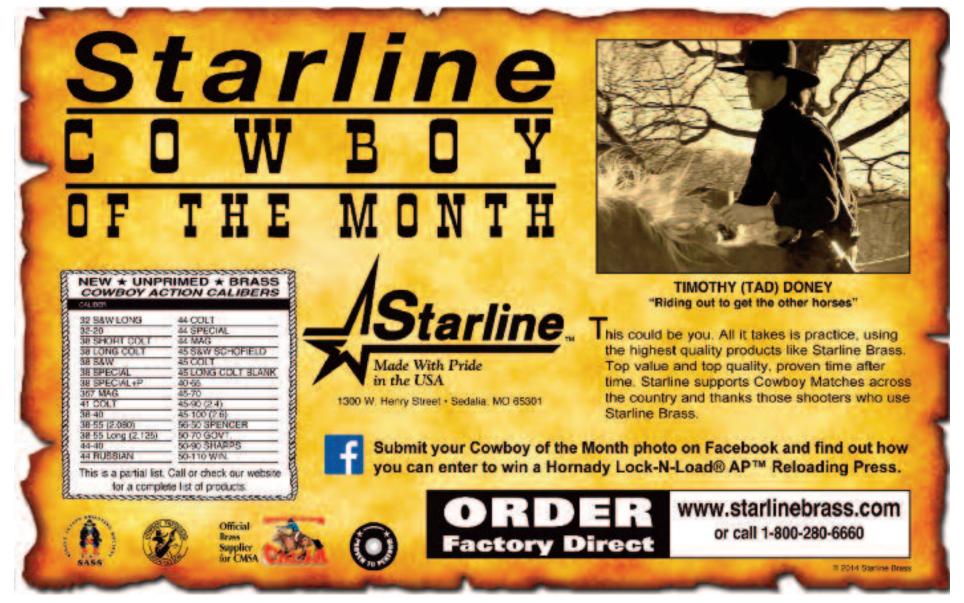
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very good reasons. SASS wants the evaluation process to be as fair as possible and free of any impropriety or outside influence. Judging the many applications is a very difficult job and not for the faint of heart. Anonymity is of great importance so evaluators can freely grade all applications along the same lines. It is important evaluators are not accosted by parents, family, and friends on why their child, friend, or fellow SASS member did not receive a scholarship ... and just so you know, I am not an evaluator. As CEO, it is my job to solicit funds, field phone calls, and answer questions regarding Fund applications and recipients.

Most applicants are very qualified to receive an award; however, not every applicant is awarded a scholarship. It is important the Foundation bestow scholarships to the most deserving, not just because someone turned in an application. It is also important the Foundation sets and meets the standards of quality, and mediocrity is not rewarded. That may sound elitist to some, however, the Scholarship Committee wants only the best and brightest to be honored with funds in order to continue their schooling. The Scholarship Foundation is not an income/need based program or an entitlement.

Applications are posted on the SASS home page in January each year. The application package is a detailed process, including a resume, an essay, pictures, and letters of recommendation. Applications must be complete when received, otherwise they will be returned. Students applying need to follow directions precisely and meet all requirements, otherwise they will not receive a scholarship.

Many scholarship recipients have gone on to great success in their chosen field and endeavors. Captain Sam Evans, SASS #16788, received his Agricultural Business degree from Tarleton State in Stephenville,



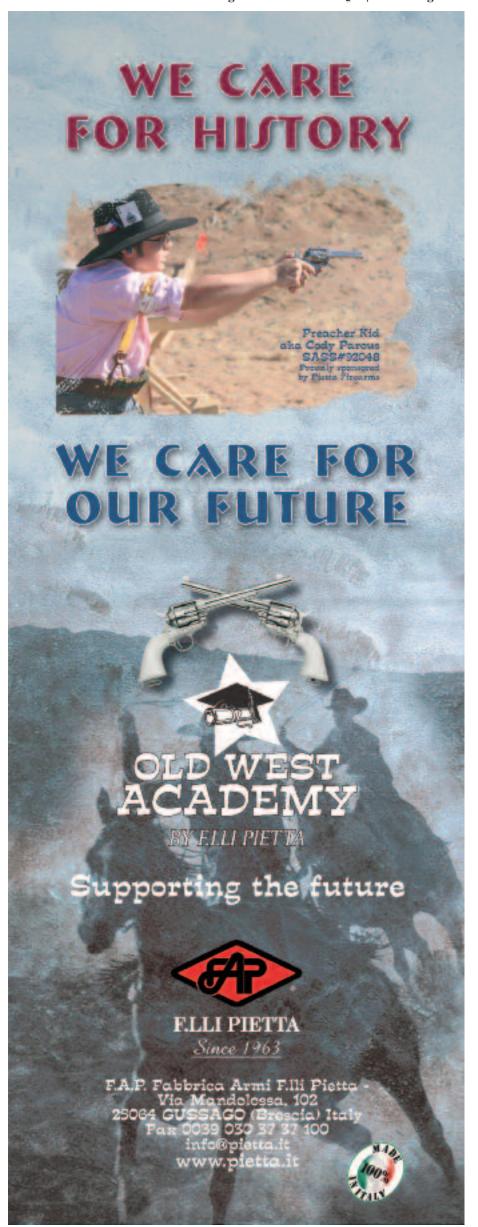
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TX. He is now a Project Manager for Sabre Industries, a steel manufacturing plant that makes power line poles. While he is not working in the Agri-Business field, his scholarship helped broaden his horizons and has opened many doors. While in college, Travis said, "The scholarship helped me set educational goals as well as shooting goals. Educational goals to keep my grades above average so I would have a chance at another scholarship, and shooting goals to be the best I could be."

Another recipient, Coppertop Kid, SASS #38951, graduated from Ohio Northern University in Ada, OH with a degree in Mechanical Engineering. "The funds given to me through the SASS scholarship made my college experience less stressful by lightening my financial burden. That showed in my academics, as I was inducted into Tau Beta Pi, a prestigious engineering honorary society." He continues, "The relationships I have gained through SASS and the many Cowboy Action Shooting™ matches I have attended are some of the richest and most fulfilling friendships in my life. Being involved in this organization makes me proud to say I am a cowboy, and I hope by my efforts I have honored the encouragement I was given as a SASS scholarship recipient."

My favorite anecdote from a former recipient pursuing a pre-med degree was told to me by Hipshot, SASS #7, while at END of TRAIL 2014. He was talking to the father of the recipient and asked how the son was doing. While pleasantries were exchanged, Hipshot mentioned the scholarship the young man received. Dad said it helped tremendously. Hipshot commented, "I guess the scholarship helped buy a couple of books." To which the father responded, "No ... it did much more than that. It purchased his cadaver." Isn't it amazing how scholarship funds have been used to further our student's vocations?

Transparency, accountability, and higher education are some of the building blocks of the Single Action Shooting Society Scholarship Foundation. The Scholarship Foundation Committee is committed to those building blocks, and we, as well as the scholarship recipients, thank you again for your generous donations and outstanding support for this fabulous program!!





NITRO TEA

unpowder tea was first discovered in China during Jthe Tang Dynasty (618 – 907 CE). Sailors aboard ships importing the tea observed it resembled pellets of black gunpowder and so the name was born. The translation of the Mandarin Chinese word for gunpowder is freshly brewed.

Nitro Tea leaves are carefully steamed, dried, and rolled into small pellets—the smaller the pellets the higher quality the tea. Rolling the tea helps preserve the flavor and aroma. The small pellets burst when steeped giving high-velocity fresh flavor in every cup of tea. This is best quality gunpowder tea. It is great tasting with a smooth and smoky aroma. Gunpowder tea is green tea with all of the health benefits.

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CIVIL WAR HERITAGE PRESERVAT



Eric Emde portraying a member of White's Company, 35th Virginia Cavalry takes careful aim with his Model 1841 "Mississippi" rifle during the musket matches at the North-South Skirmish Association's 129th National Competition held last May. The 130th National will be held October 3 – 5, 2014 at the Association's home range, Fort Shenandoah, near Winchester, Virginia. For more information, visit www.n-ssa.org.

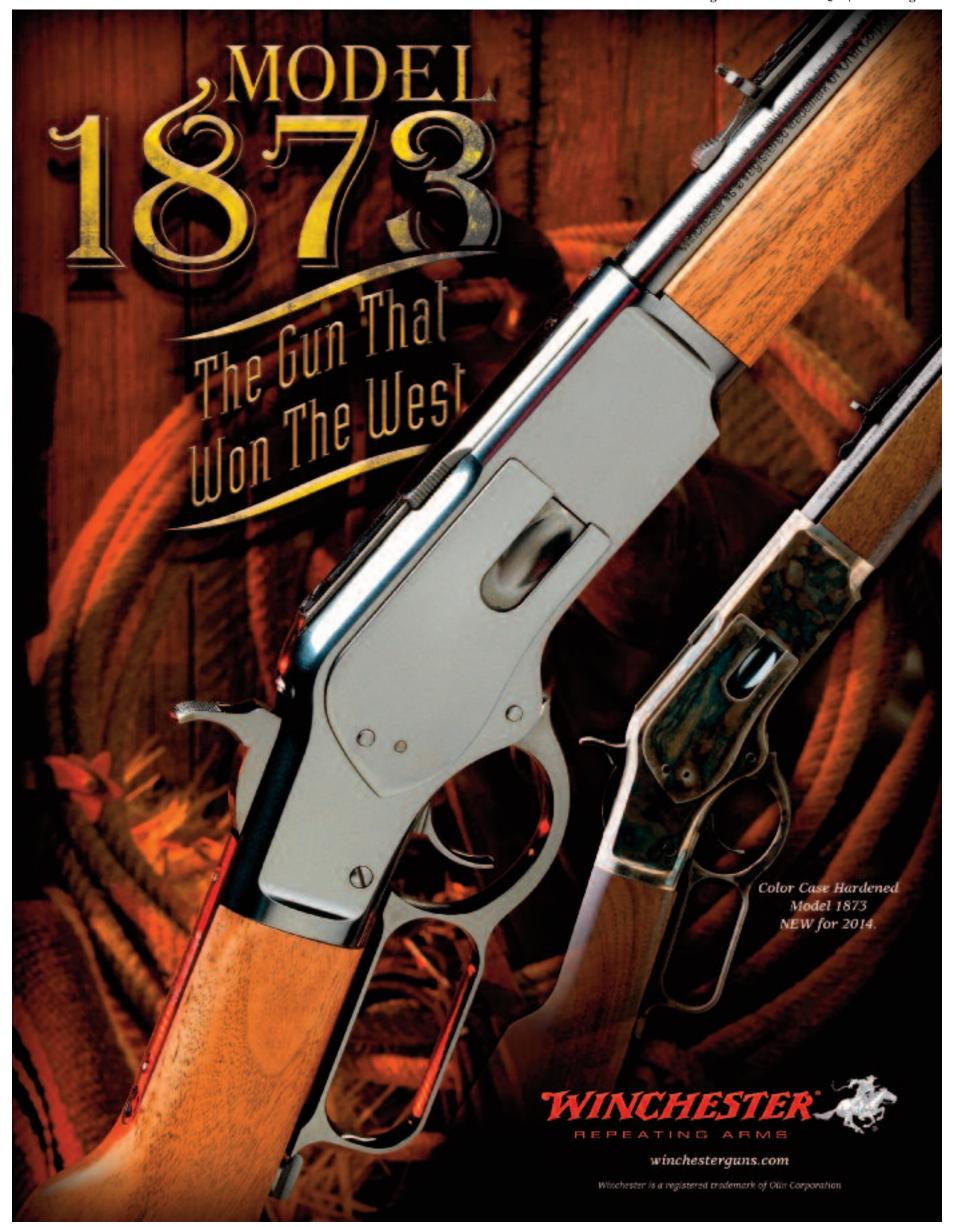
he North-South Skirmish Association (N-SSA) will \blacksquare hold its 130th National Competition October 3 – 5, 2014 at Fort Shenandoah near Winchester, Virginia. Member units compete in live-fire matches with original or authentic reproduction Civil War period muskets, carbines, breech-loading rifles, revolvers, mortars, and cannons. It is the largest Civil War event of its kind in the United States.

The N-SSA is the country's oldest and largest Civil War shooting sports organization with over 3,200 individuals that make up its 200 member units. Each unit represents a Civil War regiment or unit and wears the uniform that was worn 150 years ago.

N-SSA members come from all over the country to Fort Shenandoah each fall for this national competition that traditionally closes the year's activities. Competitions, called "skirmishes," have been held throughout the summer on a regional basis. At a skirmish, participating teams shoot at breakable targets in several timed events. The teams with the lowest cumulative times win medals or other awards.

Women participate along with men in all events. There are also competitions for authenticity of Civil War period dress, both military and civilian, as well as lectures on topics of interest. Like many Civil War enthusiast organizations, the N-SSA is observing the sesquicentennial with special events and the 130th national skirmish will be no exception, featuring a Gatling Gun match.

Spectators are welcome and admission is free. There is a large sutler area and food service is available. For more information, visit the N-SSA web site at: www.n-ssa.org.



MIDWEST REGIONAL CHAMPIONSHIP "GUNSMOKE" >



Brat Masterson, SASS #88980

GUIS SOME

Gunsmoke Pin

(Continued from page 1)

near Morristown, Minnesota. Known far and wide for putting

on rootin', tootin' cowboy shoots, it only made sense to stage the new SASS Midwest Regional Championship here.

This is a prime cowboy action town—sprawling acres of shooting bays, cowboy town buildings, a Fort, stores full of interesting wares, purveyors of good food, a dance hall meeting place and hundreds of the nicest people anywhere.

And there was a lot offered in the four days of GUN-



— Lovely Ladies— (l-r) Bulldog Billie, SASS #86013, Swegien Lady, SASS #86024, and Bucksanna, SASS #81754, make a cowboy's heart all aflutter.

SMOKE, from Thursday to Saturday. Day one was Range Officer I and II training, Wild Bunch RO training and the Deuce Stevens Shooting School. There are now 14 new or upgraded SASS Range Officers.

Day two was when the competitive shooting started with a long list of events. First in the morning was a Wild Bunch™ match shot by 41 hombres. Then there were side matches galore including a Long Range Buffalo Hunt, Cowboy Clays, and



The winners of the Costume Contest. Is that Elvis?

speed matches for all sorts of shooting with revolvers, rifles, pocket pistols and a variety of shotguns. The side match round count was stated as whatever you could carry in the car!

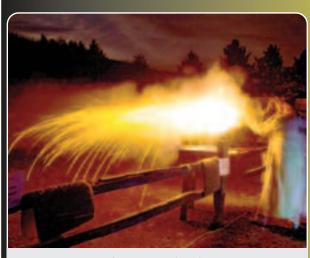
A high point of day two was a chance to sit down with Judge Roy Bean, SASS #1, for a pleasant conversation. He regaled everyone with sto(Continued on next page)



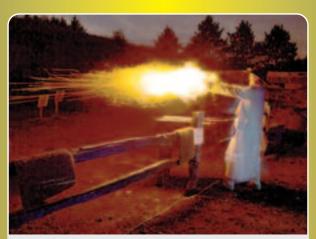
The Cedar Valley Vigilantes' water tower where Johnny Otter, SASS #71070, proposed to Little Louise, SASS #55806.



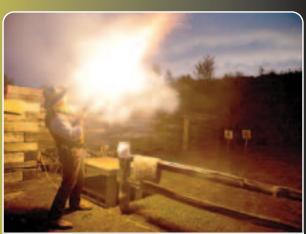
Judge Roy Bean, SASS #1, stopped by and swapped SASS tales on the porch of the Jersey Lily.



A fantastic display!



A Gunfighter lays down some brilliant pistol fire!



Lighting up the night sky with the blackpowder night shoot!

Midwest Regional Championship "GUNSMOKE"

(Continued from previous page)

ries of SASS history and offered some advice about reporting on shoots. Time will tell if any of his advice sunk in.

Something else really big hap-



Misty Blue Montana, SASS #58292, and Mississippi Belle, SASS #26286, taking care of the scoring business.



The happily engaged couple— Johnny Otter and Little Louise

pened on day two. Really, really Johnny Otter, SASS #71070, took his lady, Little Louise, SASS #55806, up the Cedar Valley water tower and proposed marriage. Just sayin', that's how to make an impression! This North Dakota couple met through cowboy action



The sign beckons all to enter the Old West town of the Cedar Valley Vigilantes.

shooting and is planning a cowboy wedding next summer. You never know where you'll meet that special someone.

Day two wound down with something the Cedar Valley Vigilantes do well—chowin' down. There was a potluck social time with CVV supplying hamburgers and brats. This club knows the way to cowboys' and cowgirls' hearts. Everyone enjoyed meeting lots of new friends.

As night fell, a posse was forming for the blackpowder shoot, which is more of a show. Spectators crowded

(Continued on page 14)

	Winners	Category Char	npions	Category Chan	npions
Overall match	Winners	F Cartridge	Indy Kid,	L Senior	Honey B. Quick,
Man	Deuce Stevens,		SASS #4638 IN		SASS #47009 OH
	SASS #55996	MI	Medicine Creek Johnny,		Swegian Lady,
Lady	Pious Player,		SASS #61890 SD		SASS #86024 MN
	SASS #66297 M	IN F C Duelist	Crazy K,	L S Senior	Ruby Red Jo,
Midwest Region	nal Overall Champions	:	SASS #89104 MN		SASS #71481 MI
Man	Missouri Lefty,	F C Gunfighter	Stone Creek Drifter,		Dakota Mai,
	SASS #91721 M	O	SASS #58853 OH		SASS #11583 ND
Lady	Pious Player M	IN	Cowboy Rick,	L Wrangler	Miss Behavin',
Category Chan	npions		SASS #49739 IA		SASS #88511 KY
Buckaroo	Missouri Lefty M	O Frontiersman	Split Rail,		Tenshot Tammy,
B-Western	Timber Jack Thompso	n,	SASS #24707 OH		SASS #49462 IL
	SASS #55358 N	IN	Dakota Woodbutcher,	Senior	Asleep at the Wheel,
Cattle Baron	Deuces Uncle Johnny		SASS #60294 SD		SASS #47187 IL
	SASS #61848 I	MI G Dame	Lottie Shots,	S Duelist	Smokin Iron,
	Colt Wesson,		SASS #60457 MN		SASS #22149 OH
	SASS #41485 \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	VI Gunfighter	Unholy Ghost,		Ambush,
C Baroness	Tootsie Pop,		SASS #70691 WI		SASS #31337 WI
	SASS #41486 \ \	VI LB-Western	Kalamity Horseshoe,	S Senior	Lightning Wayne,
C Cowboy	Vega Bond,		SASS #57381 IA		SASS #45658 MI
	SASS #89103 N	IN L Duelist	Songbird,		El Viejo,
C Cowgirl	Bella Spencer,		SASS #48971 MN		SASS #46777 NE
		Y L 49'er	Turkey Legs,	Wrangler	Lead Ringer,
Cowboy	Deuce Stevens 1	MI	SASS #48384 IL		SASS #87957 KY
	Cowboy Carty,	L F Cartridge	Calamity Kelly,		Tiny Tornado,
			SASS #4774 IN		SASS #90015 MN
Cowgirl	Pious Player M	IN	Miss Kitty Morris,	Young Gun	AJ, SASS #94349 IA
Duelist	Flyen Doc Koyote,		SASS #74587 IA		Ranger McDuffie,
	SASS #31508 \ \	VI LFC Duelist	La Mujer Loca,		SASS #84065 ND
E Statesman	Coyote Cap,			L Young Gun	Aimless Gab,
	SASS #14184 M	IN L Gunfighter	Granny Annie,		SASS #90167 IA
49'er	Doc Hurd,		SASS #37063 IA		
	SASS #12379 M	O			

MIDWEST REGIONAL CHAMPIONSHIP "GUNSMOKE" >

(Continued from page 13)

around to get a good view and a large group lined the hill behind the stage. The event was something to behold. There were flames and sparks everywhere. The shooters couldn't see the targets, but nobody cared. There were no spotters either, but occasionally someone would shout, "I think he hit one." As previously told, this was when Bratty and Sassy happened by and peered over the ridge just before the grand finale. The entire posse lined up on the firing line with their shotguns and fired on command. What a spectacle. Bratty and Sassy thought it was a hoot and a holler. Everyone was a winner.

Day three was the start of the main event—the all-out, gritty, gnarly gunfight for the Midwest Regional Championship. Following the safety meeting, twelve posses took to twelve well-crafted stages. A total of 335 people from 22 states



Shootin', timin', and countin'

and Canada were there to compete. That included 83 of the fair sex who were certainly able to hold their own.

By mid-afternoon each posse had completed six stages and the shooting was done for the day. With the shooting irons safely stowed, the socializing began. All that competitive shooting makes cowboys and cowgirls mighty hungry and thirsty, and there were great aromas wafting from the Lucky Lady Saloon indicating it was time to eat lots of good food—it was another spread worthy of the old west town of Cedar Valley!

The final day was for the six remaining competitive stages, which featured more great shooting and more fun for all. When the smoke cleared and the shooting irons were again safely stowed, it was time to break out the celebratory beverages and watch the costume contest. It sure is something just how much some people like to dress up.

By this time the Lucky Lady was nearly bursting with cowboys and cowgirls ready for the banquet. And they weren't disappointed. The catered meal was excellent and everyone got all they could eat. Bratty and Sassy said it was the best food they had since, well, they couldn't remember. Figures, too much trail time for those two.

But the good stuff just kept on coming. With the tables cleared, it was time to hand out the awards. And the Cedar Valley Vigilantes know how to put on a good show. With Judge Roy Bean in the front row watching, the winners were announced. Costume contest, Wild Bunch, side matches, main match clean shooters, and main match top finishers in all categories were brought on stage to receive their awards. It was very well done!

How did the cowboys and cowgirls feel about this event? A couple who ventured down from Ontario, Canada— Canadian Two Feathers, SASS #70784, and Canadian Black Magic, SASS #70783—about summed it up. "It's a



The Buffalo Shoot— 10 shots timed.

shooter's shoot... a feel-good shoot... food is great... all the little things make it beyond perfect... it's on our list to do again."

DM Yankee, SASS #63064, the President of CVV, simply called it "One helluvva good shoot!" Well said, Yankee, and please have those cigars ready next year for yours truly, Brat Masterson.



The stages were well decorated, as one would expect for a new Regional match.



Everyone was welcome at Gunsmokeeven these prison escapees!



Boben Weev, SASS #63840, explains a stage.

Midwest Regional Championship "GUNSMOKE"

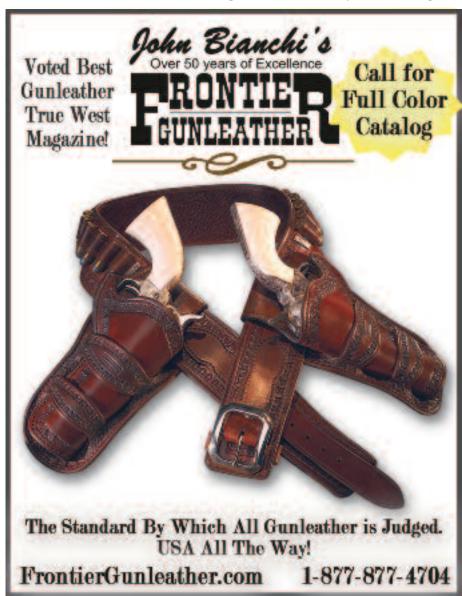


Gunsmoke Top Overall Champions — Deuce Stevens, SASS #55996, and Pious Player, SASS #66297



Midwest Regional Winners— Pious Player, SASS #66297, and Missouri Lefty, SASS #91721.











For "Red Day", Little Doggie had a special "swimsuit" made in red and white stripes. Perfect for shooting on a hot day!



Best Dressed Couple Shortstock and Red Rock. This award can be from any era appropriate to SASS, and the Victorian Look took first this year.

Cat's Corner The

ELDORADO Of Costumes

By Nevada Skye, SASS SASS #54791 Photos by Shortstock, SASS SASS #55075, and Matthew Knows Photos

oulder City, NV- On a bright and beautiful Nevada day in October, shooters came by the dozens to compete for the SASS Nevada State Championship. This included not only the best shooters, but also those who dress in wonderful costumes. There were many great ones to choose from and that made for hard work for the Judges.

Friday was Best Shooting Costumes, and the winners were Evergreen Rose, SASS #37972 for the Ladies and Shorthorn Jim August, SASS #7541 for the Gents. Both were absolutely wonderful with great details that set them apart.



Best Dressed Gentlemen at the Awards Banquet. (l-r) Shorthorn Jim August, Box Herder, and Contrail. Their accessories set them apart.

Saturday during the day was our "Color Day" for fun day, and the Range was simply covered in Red, the color for this year. We had Cowboys and Cowgirls in red. We had groups in red, even a little dog in red! It was an 1890s swimsuit in red and white stripes worn by Little Doggie, SASS #48593, that took the award home for the Ladies, and a great B-Western look by Gil T Azell, SASS #62569, that won for the Gents. The color for the 2014 Nevada State Championship will be Pink. The Rules and information can again be found on our website, Eldoradocowboys.com

Then came the Awards Banquet with a variety of Costume Awards. The rules and categories had been on the website for months in advance, so the contestants could understand what would be judged and how they would be judged. With the help of judges Lady Glitter, SASS #77698, and Deadeye Doug, SASS #8208, we were able to narrow the field down

and pick some great costumes. The Best Dressed Lady, Ruby Lamoille, SASS #47449, was in a late 1800s Bride's Dress, and had a great story to go with it about how she was a mail order bride that got stood up and was looking for a man. That humor, along with a lovely dress, put her at the top! Box Herder, SASS #73857, was the Best Dressed Gent, and again it was the attention to details that made him stand out.

Our Best Dressed Young Lady was Sass Kicker, SASS #91899, and the Young Gentleman was No Hands McGee, SASS #96056. Not (Continued on next page)



The always popular award, Best Dressed Hussy. (l-r) 1st, Evergreen Rose; 2nd, Idaho Dusty Dawn; 3rd, Sourkraut.

THE "ELDORADO" OF COSTUMES

(Continued from previous page)

only do they shoot well, they look great too!

Always a crowd favorite for Costumes is, of course, the Best Dressed Hussy. And we had the best looking in the West! Evergreen Rose took home top honors, but Idaho Dusty Dawn, SASS #71899 and Sourkraut, SASS #82459 were dressed to impress too!

The Best Dressed Couple award went to Red Rock, SASS #44965, and his lovely bride Shortstock, SASS #55075. They were dressed very properly in their Victo-



The Judges, Nevada Skye, Garnet, and Red Rock, on Friday going over their notes. We had different judges for each costume event.



One of the more fun ideas at the shoot was Silvers Hawkins, SASS #3633, and family all decked out for Red Day, including their little dog! Now that is participation!

rian clothing, with great accessories and attitude!

The Silver Screen/B-Western awards went to Curly Sue, SASS #46661 in a very sparkly B-Western costume, and to Salt River Ford, SASS #58843 for his portrayal of a movie cowboy. The Military award went to Lobo Joe in his Yankee soldier uniform.

We have one award called the Most Unique, created for costumes that don't quite fit into the other categories, or it can go to a "group" or a family. This year the award went to the family of Willie



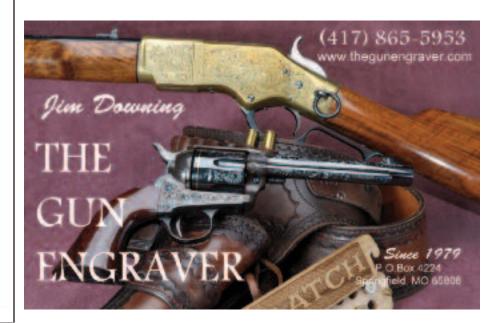
For the second year, the Most Unique award went to the Willie Bentfoot with their co-ordinated costumes.

Bentfoot, SASS #94738, his daughter Kota Khaos, SASS #94378, and wife Rayna Terror. This is the second year they have won with their matching costumes.

The Costume Committee, the other judges, and I are looking forward to the SASS Nevada State Championship the first week of October this year to see all the great Cowboys and Cowgirls who come not only to shoot well and have fun, but to look fantastic also!



Best Shooting Costumes were Evergreen Rose in a great Lady B-western outfit and Shorthorn Jim August in his Classic Cowboy clothing.





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have been a focused student of the 1800s for the past twenty Lor more years leading me to successfully compete and judge skit competitions, costume contests, and encampment competitions throughout the Southwest. My reference library includes over 350 books focusing on this unique period in our country's history. I share this list upon request.

The above sited book was somewhat difficult to find and buy and not inexpensive when including shipment, BUT Lawdog Bob was "right on" in his comments.

The chapters cover Guns of the West to include handguns, rifles, and shotguns. Not including the .44 Evans is my only shortcoming. Frontier Clothing and Accoutrements are next with some excellent pictures covering frontier leather—hats, boots, and chaps (not listing New Foundland Dog under woolies materials, but properly identifying batwings to the mid-1890s and later) and ending with trousers and petticoats (an interesting presentation on bottomless drawers for the ladies).

So thank you, Lawdog, for the excellent addition to my reference library ...

Captain Cooper, SASS Regulator #43639 Ramona, CA 🙏

RUGER SERVICE IS GREAT!

have used my Ruger Vaquero for several years, shooting Lonly Cowboy Mounted Shooting™ blanks. It was starting to lock up occasionally, so I sent it to Ruger for repair and polishing. I received it back in what seemed like no time at all, looking like brand new. I expected a call with an estimate to do the work and instead I received the revolver back with everything done and no invoice.

This is an example of going over and beyond in terms of product service and customer satisfaction. I own several Ruger products, have had very good luck with them, and will continue to own and use them with confidence.

Boundary Hunter, SASS #34119 Newman Lake, WA

I SHOT THE NEW YORK STATE **WILD BUNCH™ MATCH...**

Gun A got me MDQed in Modern! Who would have thought?







Tell, I shot two stages, before I got a match DQ for a gun with an "illegal external modification," while shooting in the MODERN category.

Guess which one of these two guns got me a MDQ?

A) 1911 Colt military-issued gun made in 1913, with a modified back strap in brass that may have been (according to Col. Jeff Cooper) done as a precursor and prototype to a 1911A1, and a WWII Remington UMC slide with military (i.e., crappy, nonexistent) sights.

B) Caspian Arms frame with Remington slide, extended magazine release, beveled magazine well, checkered front and rear grip, beavertail, etc.

Yup – gun "A"!!

Just my luck—It was ruled an illegal modification because "it did not look like something that the military or a manufacturer would do."

Even though the military did do it, as far as I can determine. (It came home with dad from WWII the way it was, as issued to a Navy buddy who gave it to dad as collateral for a loan for a hot date, but he never showed back up to claim it!)

Bad news—MDQ.

Good news—new .45! Woot woot!

The NYS Wild Bunch™ match was a hoot! We had 39 shooters (38 of whom made it through the whole match!). I think next year, if we can get the timing right, we will hit 60 or more folks for the Wild BunchTM State match.

Next year I might try shooting Wild Bunch™ again if I can get my rifle shooting better... and buy a new rifle, since my cowboy one ain't big enough to play with the big boys! A new rifle!! Woot woot, too!!

Maurice Mo Lasses, SASS #65309 Johnstown, NY 4.



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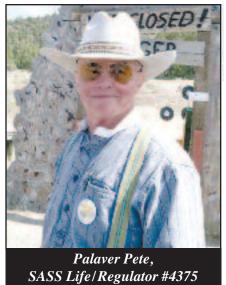
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□ Lady Senior (60+) □ El	der Statesman (70+) Grand Dame (70+)
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☐ Cattle Baron (75+) ☐ Cattle Baroness	(75+) Grand Patron (80+) Gran	d Patroness (80+)
relands are subject to a \$25 processing lee. No relaints after August 2 form, All shooters must attend the mand.	ist. You must be a SASS member to shoot. You will be sen alony safety meeting Friday marring. August 23rd at 8:30	Carlo and the second of the se
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Pine Mountain Posse

BRINGS BACK THE OLD TYME SHOOT

By Palaver Pete, SASS Life/Regulator #4375

TENTRAL OREGON BADLANDS: located far from everything and next to nowhere.

Ghosts of Shoots past were everywhere, and the brave souls and guests of the Pine Mountain Posse loved it. Time to get out your memory sticks, because OLD TYME SHOOTS are back, and the crowd roared with approval. Do you remember galloping off on your broomstick to thwart the bad guys? Well that's exactly what we had to do to recreate our days of old. The amazing thing about this shoot is it was brought to us by a young and upcoming cowboy by the name of Huckleberry Hickock, SASS

#88886. Huckleberry must have been all of six months old when SASS members were shooting to save Daisy Mae, but the stories he heard about Old Tyme Shoots prompted him to design one of his own, and this he did with great success.

Ten Stages were shot over the weekend. To give you a



Buttermilk Biscuit requests a faster Horse as he prepares to ride off in pursuit of the bank robbers.

clearer picture of an "Old Tyme" stage, let's take a look at Stage 3: With Shotgun at port arms say, "I'm gonna be needing that gold." Shoot the door open (shoot lathe and door opens). Shoot shotgun targets utill down. Make shotgun safe, and throw the stick of dynamite into the bucket. If it makes it in, it's a five-second bonus—no penalty for a miss. Pick up the gold, and carry it to position C. With rifle shoot the Texas Star utill all are down. Remaining rounds are placed on the dump target. Set rifle on bale at C and take gold to D. At D, with pistols, do an IRS Sweep

(Continued on next page)

WINNERS

Top]	Man
-------	-----

& Cowboy Renegade Riley,

SASS #79445

Top Lady

& L 49'er Arctic Annie,

SASS #37265

CLEAN AS A WHISTLE

Sunset Glory, SASS #64919 Wilkes,

SASS #28702

CATEGORIES

L B-Western Sunset Glory,

SASS #64919

LF Cartridge Cascades Annie,

SASS #70533

Senior Meadow Patty, SASS #72250

Cowgirl Sierra Sage Sue,

SASS #57487

Kid Curly, Junior

SASS #92409

Lil Italy, Senior

SASS #86063 Gunfighter Whisperin' Wade,

SASS #36209

E Statesman Wilkes

CATEGORIES

F C

49'er Deadwood Pete,

SASS #57450

F Cartridge Huckleberry

> Hickock, SASS #88886

Tetherow Tex

Gunfighter LaRue,

SASS #90999

F C Duelist Silver Sage

Outlaw,

SASS #70532

F C S Gunfighter

B-Western

Cowboy

Lefty Lem,

SASS #50056 Key Hay Makena,

SASS #93747

Palaver Pete

D Duelist Buttermilk Biscuit,

SASS #91048

S Gunfighter The Legend,

SASS #36069

Wrangler Hoss Reese,

SASS #88815

Wounded Warrior

Oregon Outlaw, SASS #90986



The Stonewood Kid, under the watchful eye of RO Tetherow Tex LaRue, places his horse at a slow idle while he unloads his six-guns on the retreating bank robbers.

Pine Mountain Posse • Brings Back The Old Tyme Shoot ...

(Continued from previous page)

on the four pistol targets—end of stage.

In addition to the dynamite bonus, shooters could earn additional bonuses on other stages by throwing and "ringing" a horseshoe, roping a cow head, and throwing a tomahawk that had to stick in a hay bale (don't laugh, many did it).

For more fun, Saturday afternoon (after shooting five cowboy stages) was devoted to a "No Count," Wild Bunch event operated by Pine Mountain Posse Territorial Gover-



Huckleberry Hickock transitioning firearms under the watchful eye of RO, Palaver Pete. If he appears to be fast, it's because he is!

nor, Sunrise Bill, SASS #64301. This rapidly growing SASS venue continues to gain popularity in Oregon, and Sunrise Bill is considered our Wild Bunch guru. Ah, but Cowboy Action ShootingTM and Wild Bunch ShootingTM makes our sport and game the "Cat's Meow!" Don't you agree? You're a Daisy if ya do.



Ruby Jim, SASS #50251, mounting his steed and getting ready to protect the bank and our hard earned savings.

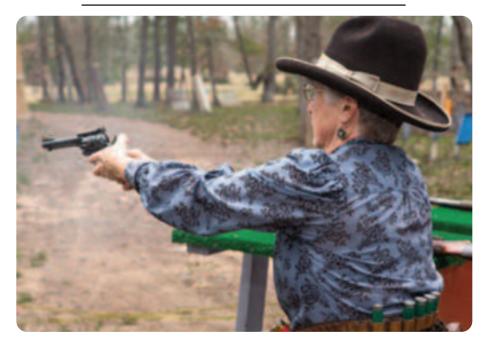


Sunset Glory was one to two shooters to "Shoot Clean." Here she takes deliberate aim at the fleeing bank robbers. Note her broomstick horse by her side.



Last Stand at Thunder River A Tribute to The Magnificent Seven 2011

By Cheyenne Ranger, SASS Life #48747 Photos by Benjamin Terry, SASS #93751



Magnolia, TX, 2/28 – 3/2 2014 – Yep, we held another one! Last year's was so much fun we decided to up the ante with the prizes, add to the events, and go for broke—which is what we would be if the shooter turnout didn't materialize. Since we were experts with all of one

match under our belts, we up-graded the prizes to actual store-bought plaques, saw the value of the raffle prize triple, and got an honest to goodness "real" cook and restaurant to handle the grub.

This year we had a total of 42 categories, mostly SASS, a few local favorites—it should be noted Senior Buckaroo and Junior Cattle Baron did not make the cut. When we threw in the side matches, a few 'Best Dressed' ones, plus some team and couples plaques, we ended up with 150+ awards.

The date of the match was moved earlier in the year to take advantage of cooler Texas weather. Each shooter got a goody bag with all sorts of free stuff in it. Let's start with the match badge with the shooter's name in front of a photo of the Magnificent Seven. The match booklet was set up and produced in color this



Judge Roy Bean, SASS #1, was an honored guest during Last Stand at Thunder River.

year by Powder Burn, Jr. and was very well received by those shooters who could read. Each shooter got five free raffle tickets with our hope they would buy a bunch more. Red River Mac, SASS #79649, designed and got the match pin produced, and information on Cowboy Fast Draw was provided by Knockout Ken. Ellie Mae,

SASS #66089, and her band of elves assembled the bags. We're sorry to say the autographed picture of the Match Director didn't make it this year, but he was on hand for selfies with any and all shooters.

The stages had actual decorations that turned the range into a small Mexican town because of our theme for this year: A Tribute to *The Magnificent Seven*. Match Director, Johnny Morris, SASS #69007, and Range Master/Stage Writer, Two Spurs, SASS #81842, went first class all the way.

Planning had been underway since June '13 and let's

say some of us talked to vendors more than our spouses. One week I emailed the trophy lady more than I talked to my wife, and still have a few bumps on my head over that one.

When the dust settled 93 shooters, some from as far away as Wisconsin, Michigan, and Colorado wandered in as well as others from just down the road. I think one was just looking for a gas station. With Winter Range happening the same week, it was a good crowd for us.

The stages all related to *The Magnificent Seven*, and it's a wonder Chris, Britt, Vin, and the rest did as well as they did in the movie without us. We rode along on the hearse, got disgusted at the farmers, fought Calvera tooth and nail, shot the rider, not the horse, and realized even back in the Old West they had problems with the cost



Dakota Doc, SASS #9695, explains the stages to his posse.

(Continued from previous page)

of ammo when Vin mentions, "Twenty dollars won't even buy my bullets." Mighty expensive bullets he was buying back then, no doubt about it.

Thursday was on-site registration and final prep day where canopies were strategically staged and finishing touches were put on everything, including the spotted hog. Black Powder Burn, SASS #39761, was even seen bringing some "gifts" from his horses, Tank and Hector, to add to the realism. Who says we didn't go all out?

There were impromptu mud races in the parking area when one four-wheel SUV sunk down to its axles and three

other trucks got stuck trying to pull it out. For two hours, fun (?) was had by all before everything was back on solid ground. The parking area,

Montana Hannah, SASS #69008, keeps the bad guys at bay at the Cattle Company. however, was the worst for wear (more on this later).

The range was also available for any early birds to be sure their ammo worked. Not sure if I understand that concept. You shoot the ammo and the bullets come out the barrel, but then you don't have those cartridges to use in the match. Guess it's one of the secrets of SASS I haven't learned yet.

Friday was set aside for more registration in the morning. Prickly Rose, SASS #93422, was a great help during all the days of registration. Several side matches were held in the afternoon. Lazarus Longshot, SASS Life #44254, Ne-



Overall Lady winner, Hey You, SASS #64646, and Two Spurs, SASS #81842, side match winner.

shannock Leo, SASS #90245, and Texas Peacemaker, SASS #97382, were hard at work directing traffic and making sure everyone was parking in the correct location and

(Continued on page 24)



(Continued from page 23)

not blocking in other cowfolk. They pulled this duty for the entire match, through mud, rain, and some less-than happy drivers.

After the noon repast, Plainsman and Wild BunchTM mini-matches were shot, as well as the Fastest You-Name-It—from derringers, pocket pistols, revolvers, rifles, big



Tennessee Snuffy, SASS #50142, gets into the spirit of the stage while Baba Looey, SASS #84936, runs the timer.

bore, little bore, and baby bore. If it had a barrel and bullets would come out of it, we shot it. If they were made to shoot at close targets, we shot them at targets way out there. If they were made to shoot way out there, we put targets just beyond the horizon. Rawhide Ranger, SASS #66087, even wanted to shoot his cannon, but we held him off until Saturday morning.

We ate at the range Fri-

day night—nothing like wood ashes in your beans and smoke in your face all the while sitting on a hard tree trunk and trying to look manly. And, as it got dark you had the added joy of stepping in the occasional hole or cow pie (thanks Tank and Hector) as well as tripping over limbs, roots, and sleeping dogs. At least the Porta-Johns and Jills had seats in them!

Friday ended with the night shoot. Shooting at targets in the dark with live ammo—yeah, what could go wrong there? First round out of the blackpowder guns blinded everyone, and there were still 23 more shots to go. And, they wanted





— The winners of the team shoot — (l-r) Manassas Jack, SASS #62087, Senior Deacon, SASS #90456, Texas Crazy Clay, SASS #88115, and Capt. Jack, SASS #84383.

Congratulations!

you to go fast and not miss, too. But it was fun—everyone had a great time, and we'll do it again next year.

Saturday arrived, as did the opening ceremonies of the match. The local Boy Scout Troop raised the Colors, and we said the Pledges to the American and Texas Flags (how many clubs in other states honor their home state's flag? In Texas it's the law—sorta). Preacherman Robert, SASS #89997, gave the invocation. Acting club President Texas Crash, SASS #85815, welcomed everyone and introduced our beloved Match Director, Johnny Morris, who recognized our honored guests, Judge Roy Bean, SASS Life #1, and Justice Lily Kate, SASS Life #1000, and then gave a quick overview of match activities. Black Powder Burn explained the ACES scoring system and need for a paper back-up (if it is possible to explain ACES in a few words, he's your man.) The safety message boiled down to don't shoot anyone or anything of value and to be sure to follow SASS rules in running the match.

Rawhide Ranger finally got to shoot off his cannon. Cole Thornton was pulling his Winchester from the rack. Mississippi was checking his sawed off shotgun while Sheriff J.P. Harrah was sobering up back in the cells and Deputy Sheriff Bull Harris ... oops, wrong story*. Back at Thunder River, the troops moved out to their assigned stages and the first five stages of the match began.

As the shooters arrived at their stages, they were greeted

(Continued from previous page)

by members of the Metallic Explosive Container Retrieval Crew. We had considered Brass Monkeys or Brass Rats, but the saner members of the group prevailed. Fast



Justice Lily Kate, SASS #1000, makes short work of the bad guys.

Tracker, SASS #53792, had contacted a local scout troop, and in exchange for picking up brass the scouts would learn about firearm safety, get to shoot various cowboy revolvers, rifles, and shotguns, and be fed at noon—an army travels on its stomach, but then so does a turtle.

The five stages to be shot on Saturday ran until the early afternoon. Benjamin Terry, SASS #93751, could be seen running this way and that, taking action photos of anything that moved and a few things that didn't.

After all the timers, ACES tablets, and paperwork were turned in, lunch was available at the range.

The afternoon found the Long Range Big Bore side matches, as well as couples and team shoots being held. Nice thing about these last two events is you have somebody else to blame when

things go 'south' and a few teams were whistling 'Dixie' by stage end.

The day concluded with the optional Banquet held down the road at Rico's Mexican Grill and thus ended the official Day One of the match.

Sunday started at 8:00 a.m. with Preacherman Robert holding Cowboy Church. This is his second year to lead this, and it was well attended.

Nine a.m. saw the posses regrouping and heading off for the other five stages, again right after Rawhide and his trusty cannon deafened half



Mrs. Doc Emmitt, Doc Emmitt, SASS #98004, and Ellie Mae, SASS #66089 take time for a photo op.

the crowd. Many a bandit fell and a town's person was saved during the morning. After the last shot had gone down range, the troops got ready for the raffle and the Sunday feast.

I saw an example of what makes our sport/hobby/obsession great. The Judge had brought one of his vests he wore right after he got out of the hospital a while back. He had outgrown it and wanted to give it to a deserving shooter. Turns out Shoot-N-Lead, our eventual Buckaroo winner, was a perfect fit for the vest. The look on their faces as Shoot-N-Lead received his gift from one of the founders of SASS, Badge #1, told you more about the meaning of SASS than any long-winded article could ever do.

Our raffle has grown three times in value from last year. Top prizes included either a pair of revolvers or rifle from Long Hunter. Either came with an action job. Dillon was

(Continued on page 26)



Handlebar Bob, SASS #4650, drawing down on the targets.

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(Continued from page 25)

represented by a 650 progressive reloading machine. A MEC 8756 "Grabber" was also up for grabs.

We also had a three-gun Rugged Gear Cart. These carts are beginning to be seen more and more at all the matches. Lightweight, easy to maneuver and load/unload, making them the "it" cart of Cowboy Action. As McCulloch Cowboy, SASS #93421, says, "There are two types of cowboys:



those that have Rugged Gear carts, and those that don't." Kind of hard to argue with that logic—not sure I would even want to try.

There were additional raffle prizes such as Stainless Steel Tumbler kits, Shot Shell Reloaders, and others that filled out the table, and each person could place his/her tickets in a separate bag for the specific item they wanted.

Ticket sales and serving dinner went hand in hand as tension and





excitement built for both the raffle and the various category winners of the match. The anticipation was building as the clock moved to twelve noon and John Herod and Cort meet in the dusty streets of Redemption—again, wrong movie—sorry**.

After everyone had their fill of food and spent as much as they could on raffle tickets, the results were announced. Overall Match Winners were Male: Oklahoma Dee, SASS #44562, and Female: Hey You, SASS #64946. They were cool under pressure, moved like greased lightning, and shot very few Stealth Bullets on the way to their wins. Hey You is a repeat overall winner from last year.

The final raffle prize, the choice of a Long Hunter cowboy firearm with action job, brought the match to a close. As the ticket number was called, a hush fell over the crowd. After what seemed like forever, Hey You stood up with the winning ticket, kind of funny in a way, as she won last year's top raffle prize, too. You could see folks rubbing

	Winners		Categories			Categories		
Overall			49'er	Oklahoma Dee	TX	Senior	Boots Cassidy,	
Man	Oklahoma Dee.		F Cartridge	Manassas Jack,			SASS #57403	TX
	SASS #44562	TX		SASS #62087	TX	S duelist	Handlebar Bob,	
Lady	Hey You,		F C Duelist	Three Fingered Jack,			SASS #4650	TX
	SASS #64946	TX		SASS #87371	TX	S Senior	Non-stop,	
Categories			Frontiersman	Six,			SASS #17670	TX
B-Western	Tell Sackett,			SASS #41283	TX	Wrangler	Copperhead James,	
	SASS #18436	TX	Grand Dame	Cactus Kay,			SASS #797028	TX
Buckaroo	Shoot'n Lead,			SASS #15157	MI	Night Shoot	Johnny Morris,	
	SASS #91777	TX	Grand Patron	Rio Brazos Kid,			SASS #69007	TX
Cattle Baron	Dakota Doc,			SASS #88991	TX	Plainsman	Six	TX
	SASS #9695	MI	Gunfighter	Texas Jack Daniels,				
C Baroness	Texas Alline,			SASS #8587	TX	Wild Bunch™		
	SASS #21632	TX	L 49'er	Angels,		Modern	Black Bart Smith,	
C Cowboy	Capt. Juan Riot,			SASS #18437	TX		SASS #38217	TX
	SASS #65004	TX	L Gunfighter	Kansas City Sneed,		Traditional	Walter Durbin,	
C Cowgirl	Lucinda Tincup,			SASS #71319	TX		SASS #11447	TX
	SASS #19034	TX	L Senior	Dream Chaser,		Fast Draw	Tell Sackett	TX
Cowboy	Buckshot Sully,			SASS #79316	TX			
	SASS #94103	TX	L S Duelist	Justice Lily Kate,		Cody Dixon		
Cowgirl	Hey You	TX		SASS #1000	TX	Lever	Rusty Reb,	
Duelist	Texas Crazy Clay,		L S Senior	Bristlecone Jan,			SASSS #96730	TX
	SASS #88115	TX		SASS #72773	CO	Single Shot	Snoot Fuller,	
E Statesman	Wyandot Jim,		L Wrangler	Tequila Diamond,			SASS #13496	TX
	SASS #66953	TX		SASS #96738	TX			



Last Stand at Thunder River . . .

(Continued from previous page)

her head for luck as they walked by. She was better than a four-leaf clover!

Finally as the cold north wind and rain started to beat down on the everyone, old friends, new friends, and fellow posse members made their way to their cars and trucks, skidded, and fish tailed out of the parking area, and from there headed down the trail. They all echoed the common thought of being back next year (and please don't let me get stuck today). They liked what they had seen at the Last Stand at Thunder River 2014.

- * Eldorado starring John Wayne, Robert Mitchum, and James Caan, directed by Howard Hawks
- ** The Quick and the Dead starring Gene Hackman, Russell Crowe and Sharon Stone, directed by Sam Raimi









Southeast Regional Championship Draws Massed Rebels And A Few Yankees

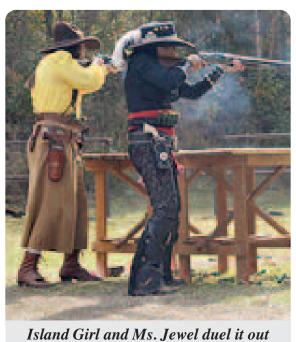
By Mat Bastarson, SASS #16116 All images courtesy of Classic Impression (www.classicimpression.com)

harleston, SC – The sharp and narrowed eyes of some 240 gunslingers squinted through the fast-rising sun. They slapped leather on signal and volleys echoed through the pines as the Rough Riders, their women, and young'uns shot true, and bad men fell. So began the epic three-day Southeastern Regional Shootout, November 7 - 10, 2013, near Charleston, SC and now immortalized as the fourth Gunfight at Givhan's Ferry. Theme for this year's match was inspired by the movie Rough Riders, commemorating the only foreign war fought during the cowboy era, which was fitting for this Veteran's Day weekend contest.

Following Wild Bunch™ and blackpowder skirmishes, warm-up and side matches, the main carnage raged for ten stages. Two shootists set SASS records: Confederate Colt for Frontier Cartridge Duelist and Cassalong Hopidy for Senior Gunfighter. Stages were written for speed and movement, so posses had ample time left for vittles and varied vendors like main match sponsor, Jackson's Western Store, and nametag sponsor, Clark's Bullets. When the carts cleared, pretty much all the cowboys and cowgirls thought they'd been through one great match. Stages offered variety and challenge, but with no "P-traps" or memorization tests—just good, "in your face" Cowboy Action ShootingTM!



Santa Fe River Stan and K id Ray go at it head-to-head in the Shoot-Off



at the Shoot-Off



A saloon, bank, jail, and general store were among the permanent storefronts on tree-lined Main Street in this transplanted Western town. Warm days, cool nights, mild-mannered Match Director Doc Kemm, and his berm marshals kept shootists smilin' through the smoke and hot lead. Colonel Dan made his regular appearance, and the home club, Geechee Gunfighters, raised \$1300 for the SASS scholarship fund.

Saturday night's ball and dinner were hosted in a surprise setting—an airy outdoor pavilion at the Summerville Country Club, enlivened by an open bar and choice of entrees. The costume contest prior to dinner gave folks a

> chance to really strut their stuff and some had plenty of stuff! Sure made it hard for the judges to decide just who was most deserving. Engraved rifles and other firearms, raffles, drawings, shiny trophies, and quick-witted MCs like Whiskey Mac kept the side match awards ceremony moving, rewarding, and rau-

> With Sunday morning came Cowboy Church, a moving tribute to vets, and the main match awards ceremony. As well as the ever-popular buckles, the top three finishers in recognized categories and those shooting clean received coveted SER challenge coins. Then it was time for the

Southeast Regional Championship Draws Massed Rebels And A Few Yankees . . .

(Continued from previous page)

much-awaited, adrenaline pumping shoot-off, where the top male and female shooters, all Young Guns, Buckaroos, and Buckerettes joined in the face-offs. And, the best-of-the-best were soon knighted, cowboy-style!



Volunteers strut their stuff: (l-r) Ranger Law (the Territorial Governor), Robin Law, Buckshot Collins (2013 recipient of the Isom Dart award), Hambone Hanna, Mt. Zion Yellowboy, Mt. Zion Gypsy, and Saloon Keeper.



Two of the costume judges, The Lorenzo Kid and Luci, look mighty sharp themselves!

Winners		Categories			Categories			
Match and		F Cartridge	Tuco Forsyth,		S Senior	Pecos Pete,		
Southeast Regional Champions			SASS #72674	GA		SASS #16437	NC	
Man	Santa Fe River Stan,		F C Duelist	Confederate Colt,		S S Duelist	D. Q. Jones,	
	SASS #36999	FL		SASS #31216	FL		SASS #37116	GA
Lady	Dang It's Darlin,		F C Gunfighter			Wrangler	Santa Fe River Stan	
ř		FL	C	Hikes Point Hank,		C		FL
Shoot-Off Wi	nners:			SASS #93071	GA	Young Gun	Maverick,	
Man	Three Cut,		Grande Dame	Green Eyed Indian,		e	SASS #92789	WV
	SASS #58264	NC		SASS #51116	NC		Willie the Kid,	
Lady	Kill-em-all Kate,		Gunfighter	Dang-It-Dan,			SASS #52397	NC
·		NC	G	SASS #13202	FL	L Young Gun	Rimfire Randi,	
Categories			49er	Red River Ray,			SASS #87690	WV
Buckaroo	Dirty Dead Eye Cottor	n,		SASS #33254	NC		Ornery Ellen,	
		NC	L 49'r	Dang-It's Darlin'	FL		SASS #68696	SC
Buckarette	Jessie Mae Mucho,		L B-Western	Loco Linda,		Costume Cont	test	
	SASS #96394	SC		SASS #52696	NC	Best Dressed		
B-Western	Blackhawk Henry,		L Duelist	Mt. Zion Gypsie,		Gentleman	Mt. Zion Yellowboy	,
	SASS #98144 (GA		SASS #44075	SC		SASS #44074	SC
Cowboy	Two Gun Tuco,		L F Cartridge	Giant Killer,		Lady	Calamity Cricket,	
	SASS #78297 N	MD		SASS #81241	SC		SASS #49733	NC
	Rhett Butler,		L Gunfighter	Bdoc,		Couple	Cotton Gloves,	
	SASS #94424	SC		SASS #76983	PA	•	SASS #15015	NC
Cattle Baron	Latonka,			Sidekick Chick,			& Cotton Tail,	
	SASS #67424	FL		SASS #73141	FL		SASS #59475	NC
C Cowboy	Dutch Coroner,		L Senior	Kid Nama,		B-Western	Mr. Bull Wacker,	
	SASS #82128	VA		SASS #55944	GA		SASS #5684	SC
	Deadwood Woody,		L S Duelist	Myra Venge,		L B-Western	Dixie Pistols,	
	SASS#22184	FL		SASS #72463	NC		SASS #98145	GA
Cowgirl	Sunshine Marcie,		L S Senior	Ms. Jewel,		Soiled Dove	Mt. Zion Gypsy	SC
	SASS #64900	VA		SASS #62556	NC	Working Cost	umes	
	Hawkeye Gin,		L Wrangler	Shamrock Sadie,		Cowboy	Koda Joe,	
	SASS #44595	FL		SASS #78511	SC		SASS #89807	GA
Duelist	Six Gun Schwaby,		Senior	Ozark Azz,		Cowgirl	Dixie Pistols	GA
	SASS #87405	NY		SASS #18273	GA	Junior	Dirty Dead Eye Cott	ton,
	Stonefire Slim,		S Duelist	Pecos Pav,			SASS #96276	NC
	SASS #79869	NC		SASS #36327	NJ	L Junior	Jessie Mae Mucho	SC
E Statesman	River Rat Randy,			Denny Boy,				
	SASS #52574	NC		SASS #85520	SC			
Frontiersman	McCandless,		S Gunfighter	Cassalong Hopidy,		(See more H	IGHLIGHTS on page	20)
	SASS #25723	NC		SASS #39703	FL	(See more II	romerom is on page	(JU)

Southeast Regional Championship Draws Massed Rebels And A Few Yankees . . .

(Continued from page 29)



Colonel Dan is shooting clean!





Congratulations to the Overall Match Winners and Regional Champions— Santa Fe River Stan and Dang-Its Darlin'





Hawkeye Gin is ready to throw lead on Stage 7











Presents

Look for additional Registration Form, Vendor Information, Match Details, and Updates at www.BadlandsBar3.com.

Southwest Regional Championship

All-Inclusive Style Match

Schedule of Events

Wednesday - Warm Up Match

Thursday - Side Matches, Yard Sale, RO Classes, & Wild Bunch

Friday - Main Match (5 Stages) & Side Match Awards

Saturday - Main Match (5 Stages), Banquet, & Awards Ceremony

















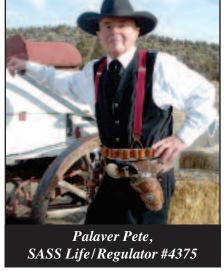




Outlaw Intercontinental Championship of the World

> See the Bar 3 website for more details on shooting Outlaw or both matches!

0	OMIN' AT CHA 2014 ENTRY FORM	MATCH FEES	
ALIAS:		MAIN MATCH \$130.00:	
\$455 #:	CATEGORY:	SPOUSE/JUNIOR/BUCK. \$100.00: FAMILY (4 MAX) \$300.00:	-
NAME:		Family (4 MAX) \$300.00: Family includes parent[s] guardian[s] and dependents [und	der 21)
ADDRESS:		ROE YES \$10.00:	
CITY:	STATE: ZIP:	ROU: YES \$25.00: CONVENTIONEER: FREE WITH PAID SHOO	OTER
PHONE:	PIAIL:	ALIAS:	
POSSE WITH:	10 (A.A.). III	ADOITHONAL LUNCH: \$5.00 EA.:	-
Wild Bunch Category: (In: Displayed core. Al other will be added as standard of the Warm Up Match (Wednesday at 1)		ADOLTHONAL BANGCET: \$15.00: RY BOOKUP (STANDBY LIST (CIEB) \$65.00: DRY CAMPING: (CIEB) FREE	OET
	Range" - Mail to Bar 3 Range, 8027 FM 114, Clarksville, Texa	The state and the state of the	



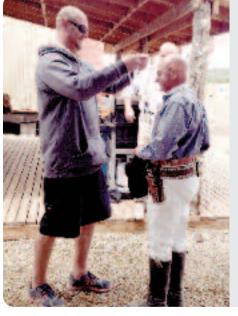


HORSE RIDGE PISTOLEROS HOSTS **OREGON STATE** SENIOR GAMES EVENT

By Palaver Pete, SASS Life/Regulator #4375

or the first time in Oregon history, Cowboy Action ShootingTM was added to the events offered by Oregon Senior Games. On June 14th, the Horse Ridge Pistoleros hosted this event by providing six Cowboy Action Shooting™ Stages to determine first and second place winners in seven different categories, covering various age groups ranging from 50 to 84 years young. The spontaneity demonstrated by the contestants made it most difficult to determine who was on the lower end or the upper end of the age related brackets—proving once again shooting is good for one's health as well as safety.

Although winners were selected by age groups, Texas Jack Morales, SASS #5026, had the best overall time for the men, while Pepper G, SASS #89336, was top lady shooter for the



An Oregon Senior Games Official (a very large person) presents Palaver Pete with the Gold Medal for the Cattle Baron Category.



day. Cactus John, SASS #90244, and Poke, SASS #4968 wrote the stage Scenarios. Much to the gratitude of all the participants, Poke served as Match Director during the entire event while Tequila Rosie, SASS #94434, kept score and managed the unloading table. Needless to say, the Oregon Senior Games representative was very impressed with not only our sport, but the devotion our participants had towards firearms safety. Way to go, pards, we are setting an example for the rest of the shooting world to follow. .

	Winners					
Cattle Baron	Palaver Pete					
	SASS #4375					
C Cowgirl	Pepper G					
	SASS #89336					
Duelist	Gordon Lightfoot,					
	SASS #89009					
F C Duelist	Tetherow Tex LaRue,					
	SASS #90999					
Senior	GDub,					
	SASS #98435					
S Duelist	Mojave Mick,					
	SASS #6973					
S Silver	Texas Jack Morales					
	SASS #5026					

THE FIRST NEW YORK STATE WILD BUNCHTM CHAMPIONSHIP

By Loco Poco Lobo, SASS #36108 New England/Northeast Wild Bunch™ Ambassador Photos by Cheryl Santorelli



Stage 1 was at Fort Misery, the backdrop of the shoot, which set the stage for use of targets and movement.

Ballston Spa, NY – Bored and need a challenge? Like fast action and movement? Want to shoot more ammo at challenging targets? Ya should've been at Ballston Spa the weekend of May 24 & 25, 2014 for "Muster at Fort Misery!"

The Circle K Regulators, home of the Heluva Rukus New York State Cowboy Action Shooting[™] Championship (winner of the 2009 Wooly Award for Best Shoot) hosted the first New York State Wild Bunch[™] Championship. 40 shooters from 6 different states mustered up the ammunition and caravanned into Fort Misery.

After months of planning, the bunch at Circle K was prepared for the wild posses. The registrar, Violet Cassidy, SASS #23459, had the shooters' books ready, The Dude Bandit, SASS #20930, had the stages written, and the Match Director, Roy Cassidy, SASS #23458, had everything in place with a lot of help from his wild friends. On Saturday morning, the misery started early with Mother Nature cleaning up the range. With the conclusion of the safety meeting, the rain and elements subsided enough to get the troops going onto the stages.

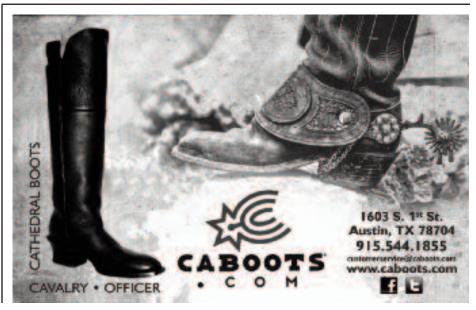
Stages – WOW! The Circle K Regulators always have great props and stages, but for the Wild BunchTM, it seems



Forty competitors participated in the very first New York State Wild BunchTM Championship.

like ALL of their steel was on the range. And, talk about steel variety—from skinny buzzards to snakes, small rectangles to a huge 24" square, and everything in between—they had it all. For our 1897 and Model 12 shotguns, we had tons of knockdowns, birds on sticks, poppers, and double poppers for those fun air bird shots! And, that is just scratching the "surface." There were knockdown plate racks, a hostage target, a rotating target behind the barn, a moving target behind props, domino tombstone plate rack, and a Texas Star!

To give you a feel for the stages, here are some highlights. Stage 1 was at Fort Misery, the backdrop of the shoot, which set the stage for use of targets and movement. Stage 2 had buzzards, birds on sticks, and poppers to go with the hostage target. Stage 3 offered the shooter the choice to start with either long gun and used a rotating target behind the barn door and window. Stages 4 and 5 both used plate racks interspersed with stick birds and (Continued on page 34)





The FIRST New York State Wild BunchTM Championship (Continued from page 33)

snakes, with stage 5 letting the shooter choose with which long gun to start off. Stage 7 had the challenging moving target behind props and double pigeon poppers—yum! Stage 8 had the domino tombstone plate in the midst of your run through town, complete with a dash up the stairs to finish the stage with your shotgun. Stage 10 wrapped things up with a Texas Star at the Freight House and choice of target order for the pistol finish.

With all the lead flying, movement, magazines dropping everywhere, and the brass/shells piling up, it would have been hard to keep up with cleaning the stages. But, Boy Scout Troop 54 came to our rescue! They picked up all the brass and shells on every stage over the two days. They even kept the troops fed with liquid refreshments, cookies, and yummy mint brownies. The Wild Bunch™ shooters really appreciated the help.

After 6 stages on Saturday, it was time to clean up and take a siesta. The evening arrived, and the dinner table was set. The same folks who provided breakfast and lunches in the pavilion slaved over a fabulous dinner that is top secret because you had to be there. NO ONE went away hungry, and the food was absolutely, positively to die for!

On Sunday, the weather had cleared and the remaining four stages awaited the shooters. When the main match was over, no one had shot clean as the course was challenging. One "clean striving" shooter proclaimed it was the most fun they ever had with misses!

When the main match was done, there was even more! While the scores were being tallied and checked, and the awards being prepared, there was one optional event left. The troops had one more chance to "get the lead out" with





Category Winners (l-r)—Hawkeye Harry, Rowdy Bill, Annabelle Bransford, and Renegade Roper. Hawkeye Harry shooting Traditional and Renegade Roper shooting Lady Modern were the overall winners. Congratulations!



After the main match, the competitors had one last chance for fame, fortune, and glory ... a team event where the shooters played the roles of Tector, Pike, Dutch, and Lyle. The winners were Hawkeye Harry and Renegade Roper in the center flanked by teammates Sgt. John Campbell and Sixgun Schwaby. Well done!

a Tector, Pike, Dutch, and Lyle team competition.

After all the shooting was done and guns and ammo put away, everyone gathered for the final ceremonies. Smokehouse Dan, SASS #12524, presented a check to the EMTs and thanked the shooters for their monetary contributions to the Boy Scout troop. Then shooters' names were randomly drawn for some very nice door prizes.

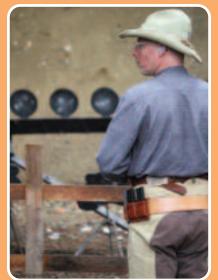
And, to wrap up the fun filled weekend, the official Match Sponsor—Sturm, Ruger & Co., representative John Dragonette raffled off a Ruger SR 1911 pistol to a lucky winner—Shatagee Trapper, SASS #56639. The Circle K

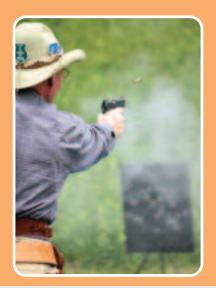


















The Circle K Regulator props have always been first rate ... and the extensive inventory of available targets offers the shooter many different shooting challenges.

The FIRST New York State Wild BunchTM Championship

(Continued from previous page)

Regulators and Wild BunchTM shooters thanked John and his company for their sponsorship of the *first* New York State Wild BunchTM Championship and one of the largest to be held in the USA! Congratulations to all the winners and the Circle K

Regulators for hosting a wonderful match.

If ya weren't there, ya missed a Heluva of a WILD time! BUT, this just in, the bunch at Circle K are ALREADY working on next year's match and rumor has it they have *NEW* targets planned!!!

	Winners	Categories	
Overall		L Modern	Annabelle Bransford,
Man	Hawkeye Harry,		SASS #11916
	SASS #91326	Team Event	
Lady	Renegade Roper,		Hawkeye Harry,
·	SASS #86367		SASS #91326
Categories			Sgt John Campbell,
Traditional	Hawkeye Harry,		SASS #58165
	SASS #91326		Sixgun Schwaby,
Modern	Rowdy Bill,		SASS #87405
	SASS #9628		Renegade Roper,
L Traditional	Renegade Roper,		SASS #86367
	SASS #86367		







PATCHES FR

Frankford Arsenal Platinum Series **Rotary Case Tumbler**

By Captain George Baylor, SASS Life/Regulator #24287

sing stainless steel media and rotary tumblers to clean and polish brass has risen in popularity recently. It has an advantage over a vibratory tumbler and dry media. It doesn't dust. The dust isn't just dirty dust in your shop. It also includes lead.

I had been using every lead abatement measure I knew of except for going to wet media brass cleaning (or the unthinkable, not shooting or reloading). My latest physical still showed excessive lead levels in the blood. Then Midway USA sent me an email advertisement about this new rotary tumbler.

The Frankford Arsenal Platinum Series Rotary Case Tumbler was designed specifically for brass cleaning. It has no



Photo 1. Frankford Arsenal Platinum Series Rotary Tumbler. The sifting inserts replace the sealing inserts on the end caps for separating the brass from the stainless steel media.



Photo 2. Most vibratory tumblers do not come with a timer, meaning it's an extra cost useful item. The timer is built in to the Frankford Arsenal Platinum Series Rotary Tumbler.

belts, and the end caps screw on and off. Midway USA (www.midwayusa.com) sells it for \$199 plus shipping, including 5 pounds of Stainless Steel Media (\$46.99 by itself).

Blackpowder Brass

Blackpowder (and blackpowder substitute) brass, like old age, marriage, and infantry combat, is not for sissies. It is dirtier than brass from smokeless ammunition, with staining and corrosion that is hard to get rid of-kind of the Al Qaeda of brass corrosion. I routinely tumbled it 10 hours or more. Stains remain on blackpowder brass after multiple attempts at alchemy and polishing. Putting freshly shot brass into a solution, such as water and vinegar or water and Dawn helps minimize such staining

I wrote about my attempts at getting really stained blackpowder brass clean and shiny and dust free in a previous column. I tried all of the methods I'd heard about, untreated and treated media, adding dryer sheets, mineral spir-



Photo 3. Grungy blackpowder brass before cleaning.

its, Turtle Wax rubbing compound, Nu-Finish, virgin sweat, unicorn fat, eye of newt and hair of frog. The final method I used, a short pre-soak in CLR, resulted in virtually stain free brass, but the dust continued. Friends on Facebook always know more than I (like everyone on the SASS Wire), and several gave me their secrets for eliminating dust. They were like theories for arguing with women. None of them worked.

So I bought the Frankford Arsenal tumbler. However, the Frankfort Arsenal Media Magnet (#909271), recommended, but not included, is still on back order. This is important.

I put 400 rounds of grungy blackpowder brass in the tumbler. If it could clean and polish that, regular brass would be a snap.

The instructions with the tumbler tell you to run brass through the tumbler for an initial cleaning, sans stainless media, without depriming. "The purpose of this step is so the brass is clean for handling operations (de-priming, sizing, trimming, de-burring)."

If you're shooting blackpowder (Continued on next page)



A small packet of EZ Sonic Brass Cleaner came with the tumbler, enough for one batch of brass.

Dispatches From Camp Baylor . . .

(Continued from previous page)

cartridge long-range competition, this is a great idea. If you're using Cowboy Action Shooting™ main match guns and practicing often, this is labor intensive, time consuming, and unnecessary. "After brass has been de-primed, sized, trimmed to length, and de-burred, the brass is ready for its second cleaning."

Let's just say we skipped to the chase, putting in the dirty brass, the media, and a few shots of Frankford Arsenal brass cleaner added to the water. A small bag of the brass cleaner



Photo 5. If you don't tighten the end caps sufficiently they can leak, so I put the tumbler in this big plastic tub just in case. It has not leaked.

came with the tumbler, enough for one load of brass.

"To prevent damage to the drum, seals, sealing inserts, and caps, only use Frankford Arsenal's brass cleaner. Other cleaners also cause your fingernails to fall off and your hair to fall out." (Okay, I exaggerated a bit for emphasis.)

Instructions emphasized the importance of getting both ends tightened. Otherwise the unit will leak. Some online reviewers complained about the leaking, so I made sure the seals were clean and the ends were tight. Then I placed the tumbler in a big plastic tub so that any leakage would be caught. Leakage has not occurred, but I'll keep using the tub. Murphy is relentless.

The instructions said, "In general, for 0–500 pieces of brass, 1–2 hours is sufficient for effective cleaning. In general, for 500+ pieces of brass, 2–3 hours is sufficient for effective clean-



Photo 6. Brass after three hours of tumbling, then rinsing and drying.





ing." In general, they're talking about wimpy smokeless brass, not tough blackpowder brass with alien spores growing on them.

"If the brass is not as clean as desired, simply add more time to the timer."

Test runs convinced me three hours is sufficient for alien spore contaminated blackpowder brass, less than that, not so much. The resulting brass is clean inside and out. If you deprimed it prior to cleaning, the primer pockets would be shiny clean. This is especially useful if you like to stare longingly at naked primer pockets.

The fact it could make brass in this condition look like new in three hours meant it is no longer necessary to soak blackpowder brass, and you can let it accumulate and do large amounts in one session if you desire, Midway rates its capacity at 1,000 .223 cases. The only limitation is the total weight of the drum and contents can't exceed 30 pounds.

Now the hard part

Now you have a tumbler with a lot of very clean, shiny brass in a solution that includes stainless steel pins. This is where you need a five-gallon bucket. Do not proceed if you don't have one, said Captain Obvious. Conveniently Midway USA sells the Quick-N-EZ Rotary Separator Kit, which includes a fivegallon bucket. Not having one of those, ironically, I use a bucket that originally came filled with walnut polishing media.

(Continued on page 38)





Dispatches From Camp Baylor . . .

(Continued from page 37)

"Remove the Threaded Cap, seal, and Sealing insert from one end of the drum, and replace with a Sifting Insert and the Threaded Cap."

"Flip the drum over into the bucket (*This will cause the dirty solution and Stainless Steel Media to start draining from the drum, so ensure the drum is in a bucket*)." If you hadn't figured out why you need the five-gallon bucket, you know now.

"Remove the Seal and Sealing insert from the opposite end of the drum, and replace with the other Sifting Insert."

"With the drum sitting in the bucket, fill the bucket 2/3 of the way with water."

"Shake, rotate and agitate the drum while submerged in water, therefore forcing all of the media out of the drum through the sifting insert, and into the bottom of the bucket."

"Repeatedly flip the drum to the opposite end and shake, rotate, and agitate, to help flush all of the media out of the entire drum."

"After the media is separated, pull the drum from the bucket full of water and drain the majority of the water from the drum by shaking, rotating, and agitating the brass."

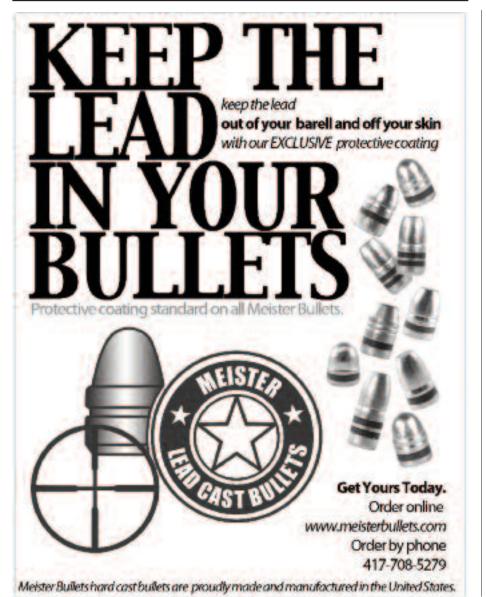




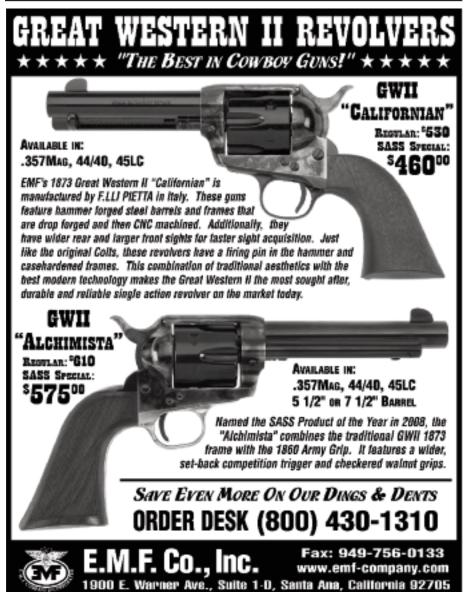
Photo 8.
Speed drying was 15 minutes in the June New Mexico sun.

At this point the instructions tell you to "Take the drum full of brass and media to a sink with the Quick-N-EZ rotary separator kit and bucket. Fill the bucket full of water until it is overflowing. This is part of the process to insure maximum rinsing of the brass and separation of the media."

I don't have a sink in the shop. I get water from a nearby outdoor faucet, but I made do.

What I did after some cogitating and experimenting was to empty the brass, remaining water, and media into the media separator (I use a Dillon) and rotate the media separator tumbler until the brass was thoroughly separated from the water and stainless media, which were in the floor of the bucket and the separator.

I put the brass into a colander and took it to the nearest outdoor faucet and rinsed it until satisfied. I didn't follow (Continued on next page)



Dispatches From Camp Baylor . . .

(Continued from previous page)

the Frankford instructions to use distilled water. If your brass is going to be inspected by some of the colonels I worked for, use distilled.

This is where the magnet becomes a necessity. Someone on Facebook mentioned Harbor Freight has a "Long Reach Magnetic Pickup Tool With Quick Release" (#93950) that had an advantage over the Frankford Arsenal one-it was in stock. Though it has a long handle that isn't needed for this, it works pretty well in removing the media from the floor of the bucket and returning it to the drum.

Drying the brass

The instructions say "lay the brass on a towel and periodically roll the brass over to insure complete uniform drying."

I'm trying to save time, not use it rolling brass. Competitive Edge Dynamics sells a dryer that will dry the brass in an hour. If you're into RE-ALLY production reloading, maybe commercially, that sounds like a good idea. I'm usually not reloading the same brass immediately, as I have several ammo cans full of brass and try to use the oldest first. I can allow it to dry overnight. However, putting the brass out in the sun in New Mexico in June resulted in dry brass in 15 minutes.

At this point I inspected the brass. None of the evil blackpowder stains remained. It all looked shiny and clean, inside and out, cleaner and shinier than it ever did out of a vibratory tumbler.

Conclusion

This is a good unit. It is cleaner in operation than a vibratory tumbler. Since the media is reusable, the costs will be negligible until you lose enough by attrition or accident to need another five pounds. It should be cheaper than keeping a vibratory tumbler in fresh corncob, especially the treated varieties.

If you want really, really

Photo 9. The Harbor Freight magnet taking stainless media out of the floor of the bucket and putting it back in the drum for the next batch of brass. It has a release handle so you can drop the media after moving it.



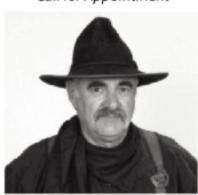
clean brass (even naked primer pockets), or if you're tired of lead contaminated dust, it's worth considering.

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*** SOME SLICK NEW ACCESSORIES ***

By Larsen E. Pettifogger, SASS Life/Regulator #32933

few months ago we looked at the Slick McClade brass revolver and rifle sights. These sights have now become commonplace and are seen on guns from coast to coast at every level of SASS competition. Slick is a multi-time National and World Champion B-Western Shooter AND master gunsmith. Based on his own experiences and those of his customers, he is constantly striving to improve our SASS guns to

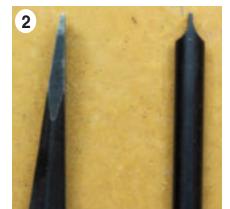
increase their durability and to increase their user friendliness. He has come out with numerous new products and we are going to discuss five of them. Photo 1. From left to right in the top row there is a one-piece Marlin extractor, a Winchester multi-tool and an Uberti extractor. On the bottom row is a Vaquero mainspring and an Uberti '73 mainspring. Let's take a look at each one of these accessory parts.

First a few words about screwdrivers. The common hardware store screwdriver has a tapered tip. However, the screws

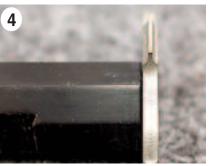
on your guns have parallel sides in the screw slots. Trying to put a tapered screwdriver into these slots is one of the primary causes of buggered screws. Screwdrivers for firearms are hollow ground, which means the sides of the tip of the screwdriver are parallel with each other in order to match the slots in the screws. These are what you need for your firearms. Photo 2 shows a standard tapered screwdriver on the left and a hollow ground screwdriver on the right. The Winchester multi-tool is a hardened steel tool with two screwdrivers. It is flat and compact and has a hole in it so you can put it in your toolbox or carry it on a keychain. Photo 3. The two screwdriver tips are hollow ground. Photo 4. The large one is designed to fit the end plug in many Winchester style rifles. **Photo 5.** The smaller tip fits the lever screw, the receiver side screws and several other screws. **Photo 6.** This gizmo is now a permanent resident of my tool kit!

Next up is a spring steel extractor for the Uberti '73. Photos 7 and 8. Uberti bolts have varied through the years. On early ones the extractor and pin were installed and the top por-

(Continued on next page)













Some Slick New Accessories . . .

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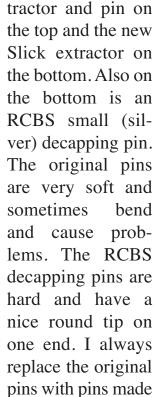
tions of the bolt were ground partially round and then the entire bolt was blued. Finding the extractor pin on these is hard because they are blended into the bolt contours. Even when the pins are located, it is often a task to get the pins out because the ends of the pins are curved instead of flat. The contours have changed over the years to where the latest bolts are flat on the sides and the extractor and pin are installed after the bolt is blued. This leaves the pin with nice

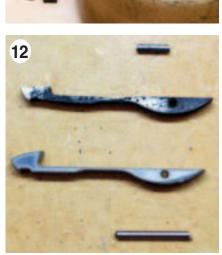


flat ends and the non-blued pin is easy to find. **Photo 9** shows an older bolt (but not the oldest with the pin ground into the bolt's contours) on the left and the latest style bolt on the right. The extractor pin is clearly visible in the new style bolt. To get the pin out you need a 1/16" punch with a good square nondinged-up tip. This is essential on the older bolts, where the ends of the pin are rounded, in order to get a good bite on the pin.

On the newer style bolts with visible flat pin ends, you still

want a sharp non-burred tip to make sure you don't damage the pin hole. Photo 10 shows a quality, short, 1/16" punch. Put the bolt over a backer with a hole in it and drive out the pin—Photo 11. Photo 12 shows the old ex-





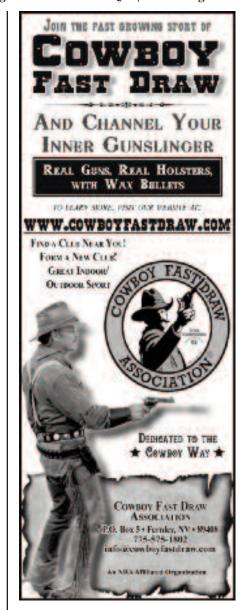


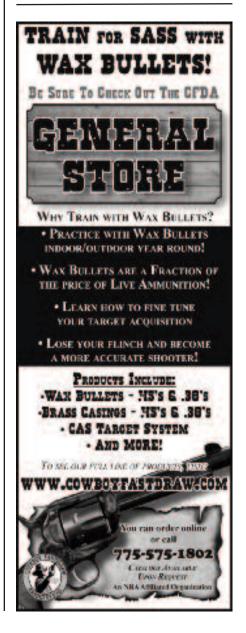


Cut the new pin to length, start the round end (or use the original pin) into the bolt and tap it into place. It helps to get everything aligned if you insert the 1/16" punch through the bolt and extractor and then tap in the pin, driving out the punch.

Next up, the new Slick Marlin extractor. Photos 14 and 15. The stock extractors are two

(Continued on page 44)







Some Slick New Accessories . . .

(Continued from page 43)

pieces with the spring crimped into the extractor body. The spring can break off or fall out of the extractor. The Slick extractor is one piece. Field strip your Marlin and remove the bolt. On the bolt in the photo the pin holding in the ex-

tractor was serrated and inserted into the bolt from the top downward. The bolt was turned over and the pin driven out from the bottom—Photo **16.** The serrations are visible in the pin as it emerged from the top of the bolt—Photo 17. Once the pin is up high enough (or removed), the extractor can be pulled from the bolt face. Laid side-by-side the difference between the Slick extractor and the stock one is obvious. In **Photo 18** the stock extractor is on the bottom. The crimped-in extractor spring is clearly visible. The one-piece Slick extractor is on the top. Insert the new extractor, which is





fully tuned and ready to drop in, line up the holes and tap the retaining pin back into place.

Next, a tuned replacement main spring for your Uberti '73—**Photo 19**. On the bottom tang there are two screws that affect mainspring tension—**Photo 20.** The screw on the right is the screw holding the mainspring in the gun. The screw on the left is a tension screw that presses on the mainspring so its tension can be adjusted. Loosen the left screw and remove the





right one and your mainspring will come out. On the bottom of the hammer is a T-shaped stirrup. The two hooks on the mainspring have to engage this stirrup. You can wiggle the gun; turn it upside down, etc., until the stirrup is in the proper position to accept the mainspring hooks-Photo 21. It is often easier to simply remove the lower tang so everything is visible and readily accessible-Photo 22. Simply hook the stirrup to the two hooks on the mainspring and tighten the mainspring down with its anchor screw-Photo 23. (The right hand screw in Photo 20.) The spring should have more than enough tension for reliable ignition, so just turn the tension screw in enough to create enough tension to keep it from falling out. Or, put a little blue or purple Loctite on it and run it









in until it just touches the mainspring. That way if additional tension on the mainspring is ever needed, the screw is in the gun and can be tightened a bit. Hint: when you are using the tension screw to adjust mainspring tension, first loosen the anchor screw a little. Tighten the tension screw and then retighten the anchor screw.

Finally, a new 13-pound mainspring for the Ruger Vaquero—**Photo 24**. This spring is designed for a tuned gun that still has the transfer bar in it. Slick is working on a 12-pound spring for those Vaqueros that have had the transfer bar removed. There are several articles explaining how to

(Continued on next page)



Some Slick New Accessories . . . _

(Continued from previous page)







disassemble the Vaquero. If you go to the Ruger website, Ruger has a video showing how to disassemble and reassemble their revolvers.

One of the first steps in disassembly is to cock the hammer and insert a pin into the hole on the bottom of the spring strut. This removes the tension from the mainspring. Photo 25 shows a Vaquero sheet metal spring seat. The New Vaqueros have a cast aluminum block, but the procedure is the same-cock the hammer and insert a pin into the strut hole to relieve mainspring tension. Also shown in Photo 25 is that when the spring is pushed to one side or the other on most Rugers, the

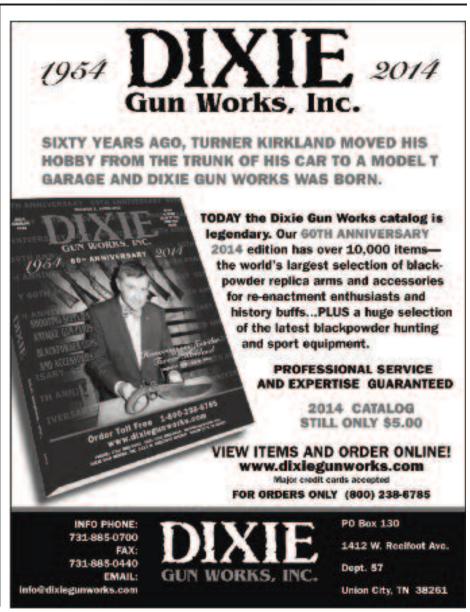
seat does not clear the frame. Some people try to change the spring by forcing the strut a little further in order to get the spring out without having to remove the grip frame. I always drop the grip frame to avoid the possibility of bending the strut. The slot for the strut in the hammer is a fairly close fit. **Photo 26** shows the strut pushed as far to the right as it will go without forcing it; not very far. If the strut is forced enough to clear the frame, it can bend where it exits the bottom of the hammer. The bottom of the hammer acts as a fulcrum and the strut is a lever. It does not take a lot of pressure to bend the strut.

All of these goodies and more can be found at: www.slickmagicguns.com. You can order on-line or give Slick a call. He also attends several major shoots as a vendor. When he is not shooting, you will find him with his apron on working on customer guns. (Don't want to get those B-Western outfits dirty!) Can't wait to see what he comes out with next!









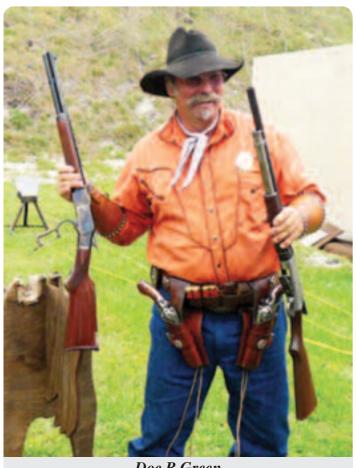






DOC R GREEN, SASS #77429

By Amaduelist, SASS #28092 Life/Regulator



Doc R Green

ith great sadness I pass along the news Doc R Green, SASS #77429, aka Ray Green, has left this earth. Doc always wore a black hat at the matches, but he was one of the GOOD guys. Doc was a Vietnam Veteran and a paratrooper with the 82nd Airborne Division. He came from Texas where he worked on ranches and broke horses. He also worked the rodeo circuit, riding broncos.

When he came to Florida, he discovered SASS and took to it like a duck to water. He became a member of the Okeechobee Marshals and was a valuable asset to the club. He worked tirelessly for the club welding and setting targets and did whatever was asked of him. He would have given the shirt off his back to anyone who asked, as he was that kind of guy. He moved to Indiana last year. I talked to Ray a couple of weeks ago, and he had gotten his CDL, was driving a truck around the country, and was happy.

> Doc R Green was 62 years old and is survived by his mother and a daughter. May he rest in peace ... He will be truly missed by this cowboy.





THE BASCOM AFFAIR AND A BOY NAMED FELIX

Col. Richard Dodge, SASS Life #1750

o the Chiricahua Apache, it was "the land of standing up rocks." Forty miles long and twenty miles wide, the Chiricahua Mountain Range rises abruptly some nine thousand feet above the surrounding desert floor of the southern Arizona Chirichuan Desert, providing a richly diverse region that had sustained the Chiricahua Apache for generations.

Located just east of present-day Wilcox, Arizona, the range was both a barrier and a relief



Lt. George Bascom

for travelers. The only reliable source of water,

Apache Springs, happened to be located near the only passable route over the mountains. known to all as Apache Pass. For generations, the Apache had spent warmer parts of the

> year near the springs' higher altitude. It was here the Butterfield Stage Line directed its famed route from St. Louis to San Francisco and built a sturdy stage station on the east side of the pass. The ruins stand to this day.

Apache Pass lay within the province of Cochise, the famous Chiricahua Apache chief. To

aka Mickey Free all accounts, Cochise was an intelligent and amiable man—but he was Apache and a respected warrior who had warred with the Mexicans to the south for years. To him, the stage station and the strange white men who worked there and the rattling stages that passed through were more curious and interesting than threatening. He even traded with the station master, providing firewood and supplies, and maintaining a cordial relationship. This set the stage for the terrible events that were to come.

Felix Ward

Cochise was well aware of the encroaching white men who built permanent buildings and begin to raise strange animals in large herds. Their presence troubled him, but he was willing to tolerate their presence. One of the ranchers was an Irishman named John Ward, who had taken a common-law wife, Jesusa Martinez. Jesusa's son, fathered by a part-Irish Mexican named Santiago Tellez, was a boy named Felix. His reddish hair belied his racial ancestry.

In January, 1861, a Pinal Apache raiding party (Continued on page 48)



The Bascom Affair And A Boy Named Felix . . .

(Continued from page 47)

attacked Ward's ranch during his absence and ran off several head of Ward's livestock. They took the boy with them, much to Jesusa's distress. Ward promptly reported the abduction and theft to the officers at nearby Fort Buchanan and history began its downward spiral.

The Apache, like most tribes, were more than one tribe. They were many small bands scattered about several hundred square miles, each acting independently from the others, a fact that did not penetrate the accepted perception of the Apache by either the civilian settlers or the military. It turned out the Pinal Apaches that abducted Felix Tellez had no relationship with Cochise.

This incident occurred in the midst of the United States

Civil War and the army had few resources to expend on the troubles of far-away Arizona Territory and a few disruptive Indians. Most of the competent officers had been recalled into the conflict in the east, leaving posts manned by inexperienced officers, many of whom were desperate to prove themselves to gain evasive promotions. Their views of the Indians were doubtless colored by General Sheridan's opinion that "the only good Indian is a dead Indian."

Lt. George Bascom was an unfortunate choice for the assignment to investigate the Ward kidnapping. A recent West Point graduate, he appears to have been the worst combination of ineptitude, arrogance, ambition, and stupidity one can imagine—possibly the reason he had been posted far from eastern battlefields. And, he was about to create the spark

that would ignite a bloody war that would take hundreds of lives and cost millions of dollars over the next twenty years—one of many such blunders that colors history everywhere.

Bascom dutifully proceeded with a detachment to Apache Springs where he set up camp and invited Cochise to a conference. Cochise obliged, bringing with him several members of his family as was Apache custom. All gathered



Bascom-Cochise Meeting Site

in Bascom's tent, and the tent flaps were closed. Armed troopers stood guard.

It didn't take Bascom long to come to the point. Cochise, he charged, was responsible for the boy's abduction, and he would be held prisoner until the boy was returned. Cochise, of course, knew nothing of the crime and promised he would send his warriors to locate the guilty ones and return the boy. It is certain Cochise was telling the truth, as lying was an unconscionable act with the Apache.

Bascom would have none of it. He was certain in his own little mind he had the culprit and was determined his capture of Cochise would go well with his career. He ordered Cochise and his family seized and shackled on the spot.

The entire episode is known to this day as "The Bascom Affair." To the Apache, it is known as "Cut the Tent." In the blink of an eye, Cochise withdrew his knife, sliced the tent open, and escaped amid a hail of gunfire from the startled troopers. Left behind were the members of his family, now prisoners of the obstinate Bascom.

Quickly returning to his people, burning with anger at the

(Continued on next page)



Chiricahua Apache Chief Cochise

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The Bascom Affair And A Boy Named Felix ...

(Continued from previous page)

insult and injustice, Cochise proceeded to do as any Apache would: he captured hostages of his own to barter with Bascom in return for his family. The stand-off lasted several days, climaxed by Bascom's stupid summary execution of his hostages. The infuriated Apaches retaliated by burning their hostages alive.

The Apache Wars had begun.

Cochise embarked on a vengeful war against all white men, embedding his name into Western history. The Battle of Apache Pass was part of that war when the California Column under command of General James Carleton entered Apache Pass in pursuit of the rapidly retreating Confederate Army that had occupied Tucson. Cochise's warriors very nearly defeated the Column until a howitzer was brought into play, a weapon never encountered by the Apache that drove them to retreat, leaving the Column to proceed on its way.

Carleton soon became commander of the New Mexico Territory. In 1863, under his orders, General Joseph West captured Mangus Coloradas, Cochise's father. After duping him into a conference under a flag of truce, they murdered him, further infuriating Cochise and his followers. Their revenge was terrible beyond words as they scoured the coun-



Site of the Cochise-Howard Treaty which ended Cochise's war.

try to destroy any vestige of the white man's presence.

Following the Battle of Apache Pass, Fort Bowie was constructed near Apache Springs; its ruins are preserved as a historical landmark, silent memorial to the tragic events that happened there.

As for Lt. Bascom, he was promoted to captain and as-(Continued on page 50)

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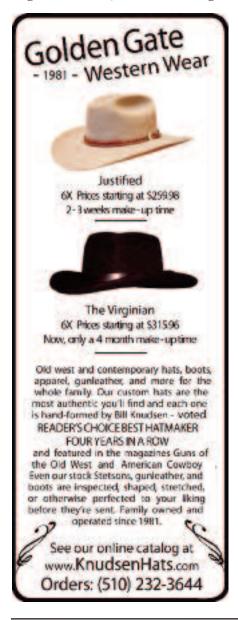
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The Bascom Affair And A Boy Named Felix . . .

(Continued from page 49)

signed to the 7th Infantry Regiment that had been moved to Fort Craig on the Rio Grande in New Mexico. He was killed by Confederate forces in the Battle of Val Verde on February 21, 1862. Remarkably, Fort Bascom was named for him in spite of his reprehensible record in Arizona.

Eventually, Cochise's war ended with a treaty with General Oliver O. Howard that was facilitated by his only white friend, a teamster named Tom Jeffords. Many of us recall the television series "Broken Arrow" that told the story as only Hollywood can tell it. The treaty created a reservation at Apache Pass that actually only existed for a short time until Cochise's death. Though Cochise ceased his fight, Apache resentment continued on until the mid-1880s with

the actions of Geronimo and hundreds of others in a cruel, bloody war that affects attitudes to this very day.

Cochise died in 1864 and the Chiricahua Apache were moved to San Carlos reservation under the supervision of Agent John Clum, later famed as editor of the *Tombstone Epitaph*.

As for young Felix Ward, history was not finished with him. Held captive by the Pinal Apache for several years—and treated harshly, he was eventually traded to and adopted by a White Mountain Apache, Nayundiie, at San Carlos Reservation. Here he was given the same harsh training as any other Apache lad, learning the skills needed to survive in the brutal desert.

One account tells of having to run with a group of boys to retrieve a pinecone from a distant forest while holding a mouthful of water without swallowing. The test taught the boys to breath through their noses, developing the enormous lung capacity for which the Apache were so noted. Felix was the last to complete the test, staggering far behind the others, tossing the pinecone on the ground and spitting out

(Continued on next page)



The Bascom Affair And A Boy Named Felix . . .

(Continued from previous page)

the water to prove he had passed the test. Harder tests were to follow, but his stubborn nature prevailed as he learned.

It is not clear when he adopted the name Mickey Free.

His foster brother was John Rope, one of the most noted Apache scouts. While at San Carlos, he met and befriended Tom Horn, the infamous stock detective.

In 1872, Mickey joined the U.S. Army Scouts and became one of the best scouts in the Apache Wars, achieving the rank of Sergeant of Scouts within two years at Camp Verde. He served from 1872 to 1892, retiring as First Sergeant of Scouts, having served with General Cook on his many campaigns.

Free's life was not a happy one. He did not fit in either the white man's world or the Apache's. His red hair set him apart. His anger kept others away. It was said he had a face only a mother could love. Chief Scout Al Sieber disliked and distrusted him ("He was half-Irish, half-Mexican, and all Son-of-a-Bitch"), but greatly respected his abilities as scout. Free was tri-lingual, speaking Apache, Spanish, and English with equal fluency and served as scout and interpreter with Cook. He was particularly active in Cook's 1883 venture into the Sierra Madre.

Legends and lies followed Free's life. Some said he was greatly feared as a wanton killer who enjoyed killing; others claim there is no record of him killing anyone. He has come down through history as one of the more obscure, yet colorful and mysterious characters of the Old West.

After retiring from the army, Free spent some time as a bounty hunter. His most notable act was tracking down and capturing the infamous Apache Kid, on whom there was a \$15,000 reward. Free retired to the White Mountain reservation and lived near where his wikiup had stood. He married and had several children; there are several descendants living in the area to this day.

Mickey Free died in 1918.

Apache Spring still flows in its tranquil mountain pass, though much less than in former years, a silent, gentle vigil to the violent, tragic and historically significant events that happened there 160 years ago. The ruins of old Fort Bowie and the Butterfield Stage Station remind us of the hardy men who spent much of their lives occupying a foreign land and of those who gave theirs to defend it.

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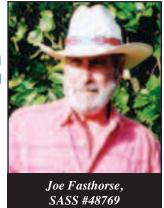
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LITTLE KNOW FAMOUS PEOPL - Way Out West -

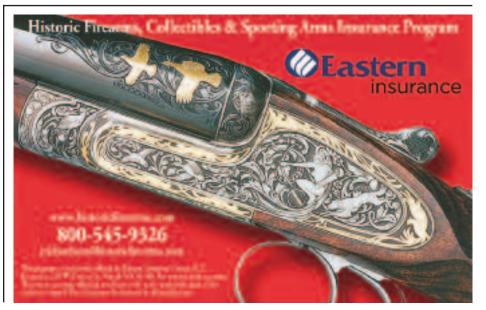
By Joe Fasthorse, SASS #48769



ACK BRIDGES was born in Maine in 1834. He moved to Kansas when he was 20 years old and served as a cowtown lawman for the next 15 years. In 1869, Bridges became a U.S. Deputy Marshal stationed at Hays City, Kansas. Jack and legendary lawman Ben Williams worked to enforce the law and maintain peace between white settlers and hostile Indian tribes.

In 1871, Bridges was instructed to arrest the notorious killer J.E.B. Ledford. With a posse of two dozen armed men, Bridges surrounded the hotel where

Ledford lived. The killer came out with both guns blazing. The Marshal was wounded, but the outlaw went down dead in a hail of bullets. When Jack healed, he headed for Dodge City, Kansas, where he was appointed City Marshal. As peace officer of Dodge City, Bridges was involved in countless gunfights and fist fights with tough cowboys and deadly gunfighters, but refused to take sides in the fight between Wyatt Earp's Dodge City Peace Commission and Alonzo Webster's Dodge City Administrators. When Bill Tilghman took over as City Marshal in 1884, Bridges left town. He settled down in Barstow, Texas, where he died in 1915. 4





SETH BULLOCK

By White Smoke Steve, SASS #91779

he story of Seth Bullock, one of the most remarkable stories of the Old West, ended at the Mount Moriah Cemetery in Lawrence County, South Dakota, overlooking Deadwood, South Dakota, in September 1919 as Seth Bullock was buried at the age of 70, dead from colon cancer.

Seth's long time friend, Teddy Roosevelt, had once praised Seth "as a true Westerner and the finest type of frontiersman." The sentiment and the memory of Roosevelt were invoked repeatedly at the funeral, both because Seth Bullock and Teddy Roosevelt had been life long friends and because Roosevelt had died at the beginning of the same year.

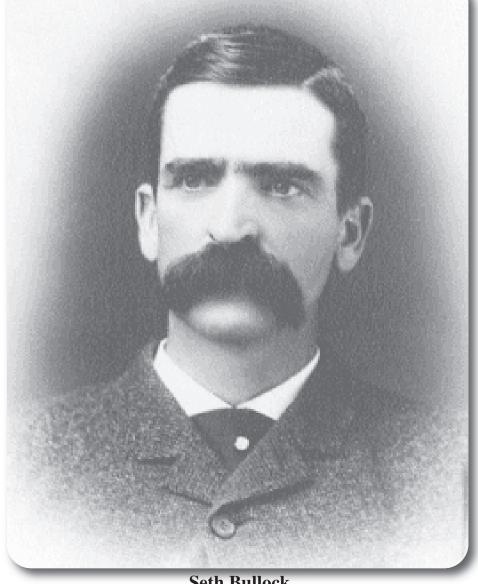
Bullock and Roosevelt first met in 1884 while chasing a horse thief known as Crazy Steve. Roosevelt was then the deputy sheriff from Medora, North Dakota. Roosevelt had a ranch in the wooded bottom-lands of the Little Missouri River about seven miles south of Medora in western North Dakota, about 200 miles north of Deadwood.

There's not much known of Seth Bullock's early life other than the fact he was born in 1849 in the town of Amherstburg in what was to become Ontario, Canada.

Seth's father was apparently a stern, hard man who believed in the benefits of frequently beating his son. Seth took exception to the beatings and ran away from home—first, when he was 13, and then again when he was 16. When he was 16, Seth ended up with his older sister in Montana. By the time he was 18, he had moved to Helena, Montana and ran unsuccessfully for the Territorial Legislature. Seth was listed in the 1870 census as a 22 year-old who lived with a grocer's family in Helena, Montana and listed his occupation as an auctioneer. Shortly thereafter he was elected to the Montana Territorial Senate where he served from December 4th, 1871 to May 8th, 1873 before being elected sheriff of Lewis and Clark County, Montana.

During his tenure as sheriff, Bullock personally hanged convicted horse thief Clell Watson when a lynch mob scared off the executioner.

In August 1876, Bullock and his friend, Solomon



Seth Bullock

Star, decided to tap into what they saw as a promising market for hardware in the gold rush town of Deadwood, South Dakota. Bullock and Star purchased a lot in Deadwood and set up shop.

The day after Bullock's arrival, Jack McCall shot Wild Bill Hickok in the back of the head while Hickok sat playing poker in Deadwood. McCall was acquitted by an impromptu camp court and released, after which he promptly left town.

In the wake of Hickok's death, there was an immediate demand for law enforcement. Seth Bullock was a logical choice and was appointed as sheriff. One of Seth's first duties was to confront Dodge City Deputy Marshal Wyatt Earp, who was possibly interested in

(Continued on next page)

Seth Bullock . . .

(Continued from previous page)

the job of Deadwood Sheriff'. Bullock told Earp that his services were not needed and then watched as Earp left Deadwood a week later to return to Dodge City.

Earp's departure assured Seth of some degree of stability in Deadwood, so he brought his wife, Martha, to town from her parents' home in Tecumseh, Michigan. Seth and Martha had one daughter at the time. Another girl named Florence and a boy named Stanley soon joined daughter Margaret. In the 1880 census, Seth Bullock listed

himself as the 31-year-old father of two daughters and listed his occupation as a hardware merchant.

After the 1876 Deadwood arrival of Bullock's wife. Seth and Sol created a ranch along the Belle Fourche River, about 25 miles north of Deadwood. In 1880 Seth and Sol then ioined with friend Harris Franklin in the Deadwood Flouring Mill, and eventually expanded their business interests to the towns of Spearfish, Sturgis, and Custer. In 1884 Bullock was named the U.S. Marshal for the western Dakota Territory.

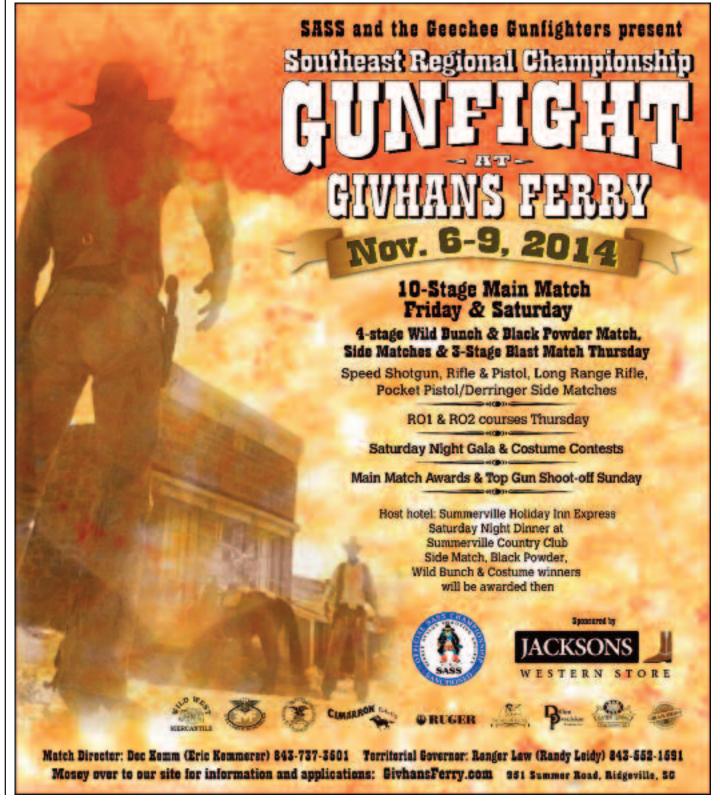
In 1890 Seth Bullock and Sol Star founded the town of Belle Fourche near their ranch and convinced the Fremont, Elkhorn, and Missouri Valley Railroad to use the town, by-passing the rival town of Minnesela, by offering the railroad 40 acres of free right-of-way across their ranchland. Bullock and Star then offered free

lots to any resident of Minnesela who was willing to move. Belle Fourche became the largest railhead for livestock in the United States.

Sol Star pursued a career in politics. Sol had been elected mayor of Deadwood in 1884 and served 14 years as mayor while also serving in the South Dakota State Legislature from 1889 to 1894 and spending the last 20 years of his life, from 1897 to 1917 as the Clerk of Courts for Lawrence County, South Dakota, the county in which Deadwood was located.

Seth and Sol had apparently always believed Dead-

(Continued on page 54)





Seth Bullock

(Continued from page 53)

wood deserved a first class hotel and so when the Deadwood hardware store that Seth Bullock and Sol Star had founded burned to the ground in 1894, they decided to build Deadwood's first hotel. The two men invested 40 thousand dollars and built an amazing three story, 64room luxury hotel with steam heat and indoor bathrooms on each floor.

Bullock's friendship with Roosevelt led him to become a Captain of Troop A in Grigsby's Cowboy Regiment of Roosevelt's Rough Riders during the Spanish-American War. Although the troop never left training camp in Louisiana before the war ended, Bullock still earned the rank of captain. When Roosevelt became vice president under President William McKinley, he appointed Bullock as the first forest supervisor of the Black Hills Reserve. After Roosevelt was elected president, Bullock organized 50 people to ride in Roosevelt's inaugural parade in 1905. Bullock was then appointed U.S. Marshal for South

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Congress had given Roosevelt the authority to raise up to four divisions similar to his Rough Riders of the Spanish-American War, but President Woodrow Wilson refused to make use of the volunteers and the units were disbanded.

Theodore Roosevelt died on January 6th, 1919 in his sleep at his New York home of Sagamore Hill from a blood clot. Seth died later that same year of colon cancer on September 23, 1919 at his home in Deadwood.

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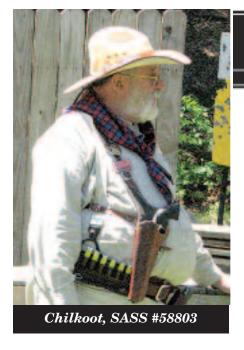
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CARRIAGE ON MY WAYWARD SONNY

..... (apologies to 'KANSAS')

By Chilkoot, SASS #58803

here is a fine line between a looked forward to day and a total disaster! I'd gotten up early on that early spring day. A trail ride was in the offing. My friend Bill owned several horses, and I had none, but in our neck of the woods I was never without a mount. Most of the folks were glad to have someone offer to exercise horses that were languishing in meadows getting fat. I was sixteen and had been roaming the back roads and hills of the county for many years and was known to most as a fair horseman.

Bill had much the same reputation, and we often rode together. I got to Bill's place after a bit of a hike, and he was already saddling Sonny and rigging the martingale he'd just bought. Sonny was a half Morgan, strong willed, and not eager to leave his stall. A stallion with bad habits, like squeezing you between the wall and his muscular shoulder, or stepping on your boot. When the saddle hit his back and you reached for the cinch, he'd suck in enough air to inflate the Goodyear Blimp. On this day, Bill had him snubbed to an iron ring embedded in the barnyard wall by his lead rope. Bill never took his hackamore off, even when bridled. Sonny was antsy more than usual this morning, and we'd find out why ... soon!

"Tenny's in the barn if you want to ride him today." TenBrooks (a nod to Bill Monroe) was a strawberry roan gelding I often rode, and he and I got along well. I brought him out of his stall and was throwing blanket and saddle on him as Bill walked over carrying a new rifle scabbard and in it was a new Winchester .25-20 rifle. "She came in on the train last night ... stationmaster called and said he had freight for me. I knew what it was. Bought the scabbard a week ago." In those days our local ran three times a week, an RPO car and one coach was usual. The tired old 2-8-0 couldn't handle much more.

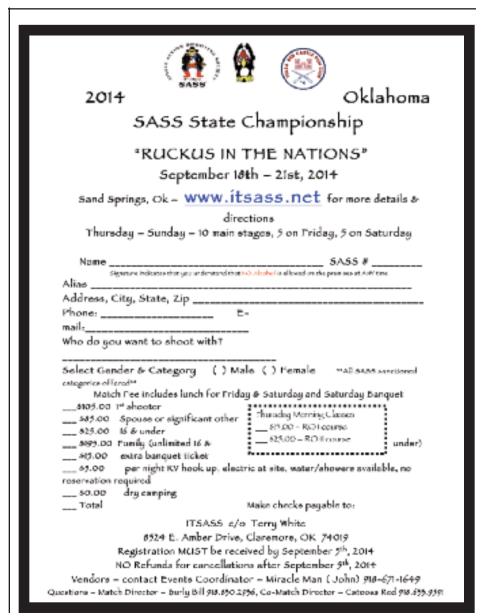
"Damn, must be nice to have money! It is sweet though. Where'd you get it?" "Ordered it from this place in the city. They shipped it free, too! Can't wait to shoot it." I bridled Tenny and slung my Steven's Favorite .32 long rimfire over the horn and secured it with a piece of bailer twine. I was feeling just a mite indigent. Bill was a

hard working farmer's son and a member of FFA (Future Farmers of America). The prize heifer he had sold paid off handsomely.

Carry on my wayward ... Sonny

We set off, and almost immediately Sonny started to prance and snort. His eyes turned a malevelant red and, I swear, smoke came from his flared nostrils. Bill was straining to hold him from charging ahead to a yet unseen target. "There's a mare in estrus nearby! Whoa! Sonny, dammit, whoa!" Bill yelled through clenched teeth. I rode

(Continued on page 56)



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Carriage On My Wayward Sonny (apologies to 'KANSAS')

(Continued from page 55)

up along side and leaned to grab his bridle, but Sonny lunged and almost dragged me out of my saddle. Rounding a bend in the road, coming toward us at a trot was the cause of all this fuss. Margie Frederickson was out for a buggy ride with her mare. We yelled for her to turn and drive for home. By this time Sonny had taken on the look of one of those Greek or Roman war horses you see in history books, snorting like a steam locomotive and growling ominously. Bill was putting all he had into the reins. Sonny was throwing gobs of drool every which way as Margie was turning her buggy, but not fast enough and now Sonny had the object of his desire in sight!

There'll be peace when you are done ...

It was terrible! Violent! This wasn't love. It was ... conquest! Tangled and torn harness! Carriage wheels spinning upended in the ditch. The mare screaming, Margie crying in her torn dress,... trying to salvage her modesty. Sonny snorting like a steam locomotive, Bill hanging on for dear life unable to dismount. Bill's new rifle lying with a broken stock in the road and a few minutes later, a peaceful stallion with a satisfied look on his equine features was glad he'd ventured out of his stall after all. Nearby, broken carriage in tow, a satisfied mare grazed peacefully. We helped Margie limp home and rounded up the horses and mangled carriage.

To this day, It irks me to see that smug look on a horse! Lay your weary head to rest, don't you cry no more ...

Several days later on the way to school, I saw Bill looking at "bloodless castraters" in a catalog. He had a thoughtful, faint smile on his lips. 4.

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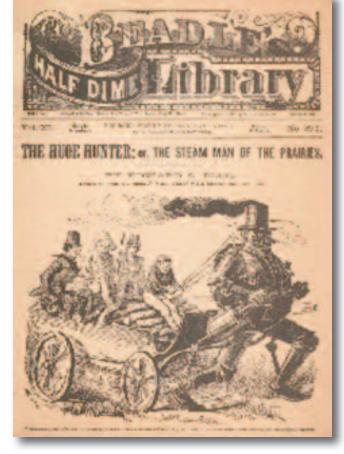


Steampunk

By Zebulon Vitruvius Pike, SASS #96944

teampunk is, at its most basic, contemporary science fiction set in the Victorian Era, and while the term was coined in 1987 by author K.W. Jeter to define his specific style of "gonzo-historical" fiction, that definition has become merely the center of a very large sandbox in which people play. Even though we use "Victorian Era" as a shortcut for defining the period roughly between the beginning of the 19th century and the First World War and mention the queen, steampunk is not in any way limited to Victorian England. The Old West we play in is smack dab in the middle of that time, and the American West, with its wide open spaces and wild lands has been fertile ground for science fiction, even back to the time when the West was still genuinely wild, beginning with the dime novels of the mid-19th Century.

The Steam Man of the Prairies by Edward S. Ellis was the first American science fiction dime novel, appearing in 1868. After that came the Edisonades with characters like Frank Reade and Tom Swift. Edison's Conquest of Mars was Garrett Serviss' sequel to The War of the Worlds. The 1965 – 1969 TV series The Wild Wild West, starring Robert Conrad, had science fiction elements, mostly starting in the second season; the 1969 film, The Valley of Gwangi, features cowboys and





Steampunk Boba Fett

dinosaurs; the recent *Cowboys and Aliens* with Daniel Craig and Harrison Ford has exactly what its title implies; *Night of the Cooters* by Howard Waldrop has H.G. Wells' Martians landing in Texas; the *High Moon* webcomic by David Gallaher and Steve Ellis features a former Pinkerton agent dealing with werewolves; *Iron West* by Doug TenNapel deals with invading alien robots; Mike Resnick's *The Buntline Special* has protagonist Doc Holliday, a literal "Bat" Masterson, an undead Johnny Ringo, and Thomas Edison's horseless stage coaches and clockwork soiled doves; and Cherie Priest's *Boneshaker* contains airships, a Civil War that has gone on for 20 years, and zombies. Welcome to the Weird West!

Many like myself came into steampunk from the literary science fiction sub-genre. Others came into it from costuming, perhaps being previously involved in the neo-Victorian or Goth scenes. Some are makers who are drawn to the idea of creating things from hardwood and brass while others simply saw a group of people dressed up and thought, "Hey, that looks cool."

(Continued on page 58)



Steampunk 101.

(Continued from page 57)

Because so many people come into steampunk from so many different vectors, steampunk has a very diverse fandom. Varying ages, races, genders and orientations are broadly represented and welcomed. Steampunks in seemingly steam-powered wheelchairs attract a lot more positive attention than they often get in the "normal" world. The age of steam happened throughout the world, and steampunk has not only found a home in many cultures but has drawn elements of those cultures into itself. (There is a reason my dime novel hero persona carries a Japanese katana.) There is also a broad diversity of social and political ideas. Within this infinite diversity, no one can tell you that you are doing steampunk wrong.

Because steampunk lacks a canon corpus (there is no central defining source, like Star Wars has for example), there is no one steampunk "look." If there is one ubiquitous shortcut that might turn any period cos-





Professor Campion's mechanical marvel with Teddy Roosevelt's Rough Riders from Boilerplate by Paul Guinan and Anina Bennett.

tume into instant steampunk it is the addition of goggles. No one is quite sure of the etymology of this fashion statement, but it likely comes out of either early aviators or mad scientists. Take your pick or make up your own story. If you want to walk in on a steampunk convention and you already have an outfit from Cowboy Action Shooting[™], just put on some goggles, and suddenly you are steampunk.

Of course, people seldom stop at just goggles. Steampunk seems a bit more practical in that a gunfighter might go into a fight with armor. Full breastplates and helmets may be overly restrictive for Cowboy Action ShootingTM, but I have seen shoulder plates and 18th Century gorgets (a piece of armor protecting the throat) added to an otherwise traditional western look. Large electric ray guns are also the norm for defending against those pesky Venusian monsters.

In the actual Old West, even harlots seldom showed their corsets, but in the much more enlightened and progressive world of steampunk, many women of upright moral character wear fine corsets on the outside for all to see, and they might also show what would be

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Steampunk 101

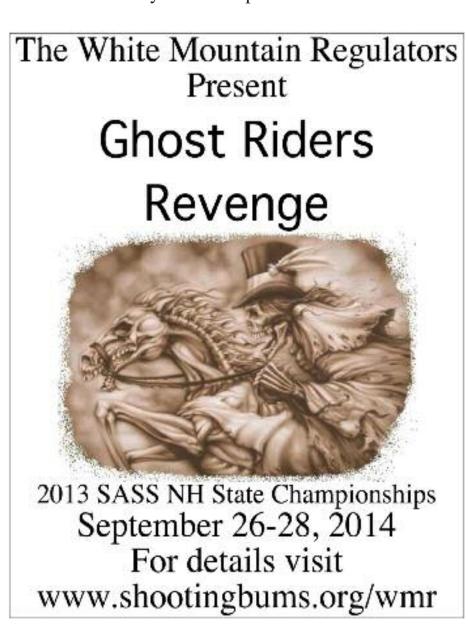
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considered a shocking amount of leg. Western wear tends to have pattern themes—guns, lassos, cattle brands, and horses, whereas stempunk has its own aesthetic that includes gears, airships, tesla coils, and cephalopods—something of a crossover from the horror stories of H.P. Lovecraft.

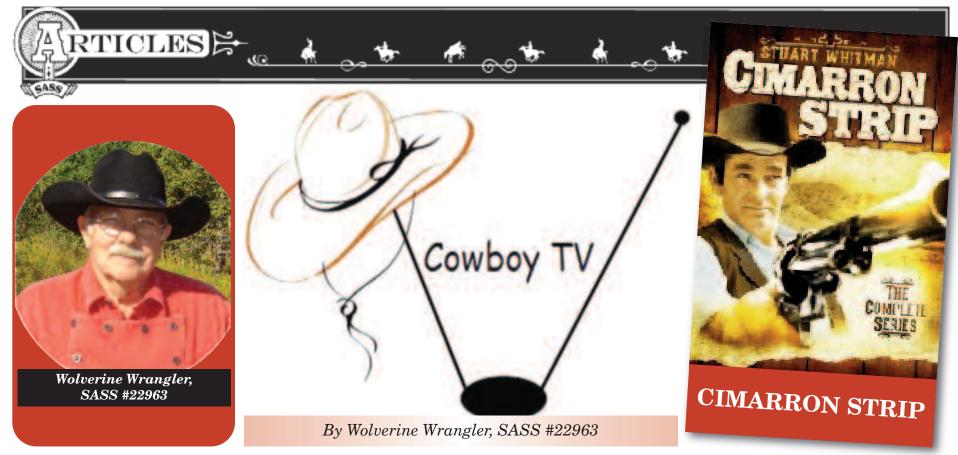
Crossovers are also a favorite part of the steampunk aesthetic. Again, because steampunk lacks a defining corpus it can easily borrow one from somewhere else. The Justice League, The X-Men, Iron Man, and an assortment of comic book characters have been steampunked. Movies and television shows are also often borrowed by steampunk. Star Wars is a favored steampunk mash-up. I am working on a costume that will combine the 1966 film, *Django*, with Jango Fett, the bounty hunter from Star Wars Episode II: Attack of the Clones. In fandom, it's called cosplay—costume play, and that's what we're doing. Playing. Having fun. In Cowboy Action ShootingTM we are playing at being cowboys; in steampunk we are playing at being science fiction cowboys (and more). Combining the two allows us to play even more. Don't be surprised if you see more goggles at Cowboy Action ShootingTM events. If you enjoy dressing in outfits from the real Old West, then double your fun by getting yourself a pair of goggles and attending a steampunk convention. All we ask is you leave the real guns at home.

There are conventions, get-togethers, and group events all over the country, and it would be impossible to list them all in a short article such as this. And, unlike Cowboy Action ShootingTM, there is no central, national, or international organization to maintain an authoritative membership, forum, or calendar of

events. A search of Facebook will probably find a local group in addition to broader forums. For myself, I have a blog space at The Steampunk Empire website (http://www.thesteampunkempire.com/) which is also a good generic resource should you want to get your feet wet in the world of steampunk. Find me there, and I will be glad to help you out. Even though I was a shooter from an early age, it was my interest in steampunk that later brought me to the world of Cowboy Action ShootingTM, so it seems only fair I in turn introduce cowboys to steampunk.







In the 1950s, 60s, and early 70s Western series dominated network television; here is a look at one of those shows.

Cimarron Strip aired from September 1967 to March 1968 with 26 episodes. Starring Stuart Whitman



Stewart Whitman and Victoria Shaw Cimarron Strip, 1968

as Marshal Jim Crown, the series was produced by the creators of *Gunsmoke*.

Cimarron Strip was one of only three 90-minute weekly Western series that aired during the 1960s (the others were The Virginian and, for one season, Wagon Train), and the only 90-minute series of any kind to be centered primarily around one lead character. Cimarron Strip was set in the Oklahoma Panhandle. The show is set in 1888, just as the continuous frontier of the West, which once ran from the Canadian to the Mexican borders, was closing. In less than five years there would no longer be that "continuous frontier," only pockets of undeveloped land.

In the late 1880s, the Cherokee Outlet across the Cimarron River was the last free homestead land in America. The outlet was leased and controlled by cattlemen, and the local farmers were expecting authorities in Washington to send news they would be given rights to the land for which they had been campaigning. U.S. Marshal Jim Crown (Stuart Whitman), who led a rather wild life and cleaned up Abilene, was assigned to Cimarron (one of the towns in the Cimarron Strip). He arrives to find the sheriff has resigned, leaving Crown on his own to settle the increasing unrest caused by the news he brings—the cattlemen's leases have been revoked, and a final decision on the land is postponed indefinitely. With no sheriff and no support from Army troops, Crown stands alone to keep law and order in this borderland between the Kansas Territory and Indian Territory.

Dulcey Coopersmith (Jill Townsend), born in England in 1869, arrives in Cimarron City on the same

(Continued on next page)

Cowboy TV • Cimarron Strip . . .

(Continued from previous page)

train as Marshal Crown, two months after her mother's death in Providence. Dulcey worked as an upstairs maid and traveled to Cimarron to be with her father, whom she has not seen since the age of five, only to discover he has been killed by a beer wagon.

Her father's partner is MacGregor (Percy Herbert), a Scotsman who has let the Wayfarer's Inn fall into

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disrepair. He is a retired Colonel in Her Majesty's (Queen Victoria's) forces.

Another friend of Dulcey's father is Francis Wilde (Randy Boone), born in St. Louis and trying to make his way in the world as a reporter and photographer.

Supporting cast member, Randy Boone, was related to pioneer Daniel Boone, a nephew of series guest star Richard Boone, and also closely related to singers Pat Boone and Debby Boone.

Although *Cimarron Strip* had all the ingredients for success, the series was canceled after one season due to low ratings coupled with high production costs. I'll be turning the rotary TV channel selector dial now. Stay tuned. WolverineWrangler@charter.net

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FRETS First Stage

By Fret Maverick, SASS # 96843

We pulled up to the Outlaw Range, home of the Southern Missouri Rangers. Dad had dressed in his best, a tribute to Pappy Maverick, in order to properly introduce me. We had decided my alias would be Fret Maverick. Everyone immediately noticed and made a big deal about his costume. "Well, if you can't shoot worth a lick, you might as well look good while you shoot!" I looked around at the costumes of those gathered and then down at my jeans. "I can't shoot worth a lick, and I don't look so good either," I thought.

Fingers McGee, SASS #28654, spotted us immediately and shook my hand. "You gonna shoot

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with us today?"

My pulse doubled, and my stomach lurched at the question.

"Well, I'm thinking about shooting the last stage after everyone else has finished."

"Good for you! You're gonna love it, I promise!"

The match was a typical five-stage SASS match. The first stage started in the stagecoach.

Dad commented, "That thing is so cramped. Some days it's hard to be a 6'6" cowboy."

Fingers volunteered to be the first shooter at the stage. I heard the timer operator's instructions and thought they were fairly straightforward. As I looked out at the targets, the stage made logical sense. So I was kind of surprised when Fingers received a "procedural penalty." A "procedural" is when a shooter shoots the right targets but in the wrong order. The next couple of shooters asked for clarification to make sure they were shooting in the right order. I volunteered to be a spotter, thinking that watching others shoot through the stages would help me better learn the process.

"Dad, what do you think about when you shoot?"

"Before I shoot, I think through the transitions of the guns and the stage order. Which pistol am I going to shoot first? Which long gun will I need to place where? If I can think through these things, it will shave a few seconds from my time and help me avoid shooting things out of order. But really, when I'm shooting, there's no time for thinking. It's just adrenaline and instinct."

After the completion of the second stage, we were at the far end of the range and needed to walk to the opposite end to start the third stage. Fingers

(Continued on next page)

Frets First Stage . . .

(Continued from previous page)

called out, "Hey, whose gonna pull my gun cart?" I volunteered.

I continued serving as a spotter while looking ahead to the other posse. They were completing what would be my posse's fifth stage. It took place on the train. As I tried to think of any valid excuse not to shoot, Rootin Tootin Rangebum, SASS #57701, approached me and asked when I was going to shoot.

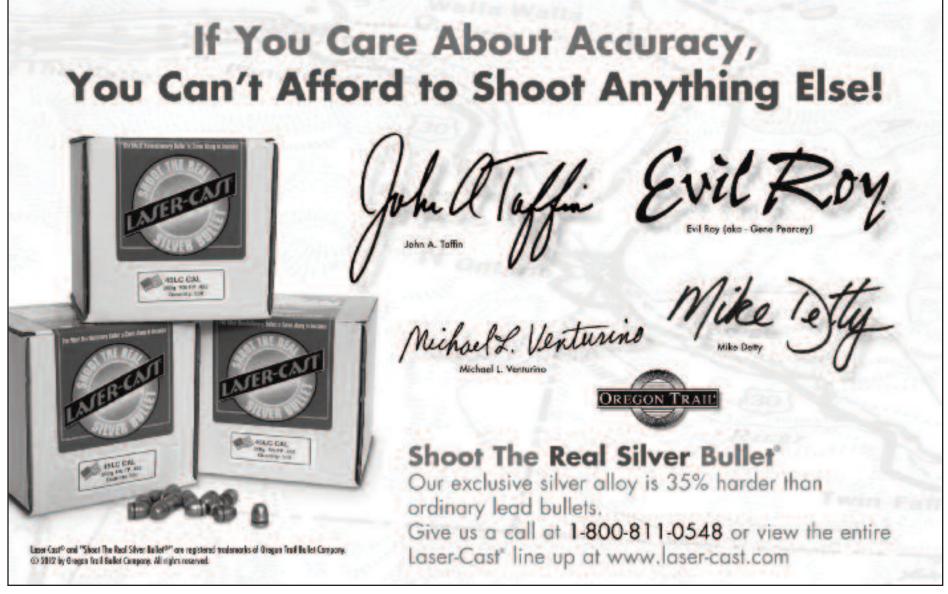
"You can do it! It's a beautiful day to make some noise!"

There are several categories of SASS shooters. Categories are determined by age, shooting style, and firearms used. Dad competes in the Frontiersman category, which is often thought of as one of the more difficult categories. The Frontiersman

category requires blackpowder or blackpowder substitutes to be used in all of the firearms, with percussion pistols fired one-handed. The blackpowder shooters are quite entertaining, as their firearms create considerable smoke and noise, but preparation to shoot in the blackpowder category takes extra time. After Dad completes a stage, he has to take time to recharge and load his revolvers for the next stage. Loading my revolvers takes less than 20 seconds when my hands aren't shaking. Loading a percussion revolver, however, takes several minutes.

When Dad finished the third stage, he walked off to an unused stage to begin the recharging process. I passed off my spotter duties and watched Dad. He measured the blackpowder, seated the ball, and sealed each chamber with beeswax. The process was slow and required intense focus. Since

(Continued on page 64)





Frets First Stage.

(Continued from page 63)

we both still had our earplugs in, there was no real point in trying to have a conversation while the third stage continued. I enjoyed watching him work and prepare for the fourth stage. I tried to pay attention to all the steps necessary to recharge a percussion revolver and could not imagine what it would be like to have these revolvers as one's primary means of defense.

The third stage ended, and I again carted Fingers' guns to the next stage. I resumed my position as a spotter while Dad listened to the stage directions. He got in the shooting queue, and I took my spot to the right of the shooters. Poor choice.

A ricochet from the first shooter's revolvers bounced and hit me in the neck. Though it didn't break skin, it sure stung. I switched to the other side of the shooters and, again, got nicked by a ric-

ochet. In fact, ricochets from each of the first six shooters hit me. I saw where Fingers was standing and positioned myself to use him as my shield. He noticed what I was doing and smiled, "Can't blame ya, Fret. Some days those ricochets seem to find ya wherever you go."

And then, it was time for the last stage.

As far as stage setup goes, this one was simple. First, sweep the targets from left to right, double-tapping each target with your revolvers. Then, sweep the rifle targets from left to right, double-tapping each target. Finish with four shotgun knockdowns, completing the stage when all four have fallen.

Dad shot second in the stage so he could help me load and prepare for my turn. I slid the holsters onto my belt before we realized my shotgun belt was still at home. Fingers lent me his belt, and Rootin Tootin Rangebum, serving as timer operator, called me up

(Continued on next page)

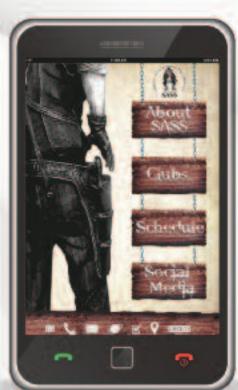


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Frets First Stage . . .

(Continued from previous page)

to the stage. He placed his hand on my back and asked, "Have you done this before?"

"No sir."

"Okay. The hardest part is the timer. Don't pay any attention to the timer. Once you hear that beep, just think, 'Time to go.' It costs you five seconds for every miss and ten seconds for every time you shoot something out of order, so take your time and concentrate on doing what's right. If you get stuck, I'll coach you through it. Spotters ready? Shooter's ready?"

BEEP!

And then I stopped breathing. I remember missing my first pistol shot and the next thing I knew, it was over. Rootin Tootin Rangebum extended his hand and said, "Good job! Welcome aboard, Fret!" I really don't have any active recollection of anything else taking place.

Dad was right—there was no time for thinking to occur. I was amazed anyone could focus and remember the directions for any stage. By sheer luck, choosing to serve as a spotter had been a wise move, helping me memorize the patterns.

According to the video, it took me almost 55 seconds to complete the stage, a time that is almost embarrassingly slow.

Dad greeted me at the unloading table, still running the video.

"Hands shaking?"

"Uhm, yeah, a little."

"That's how you know you had fun!"

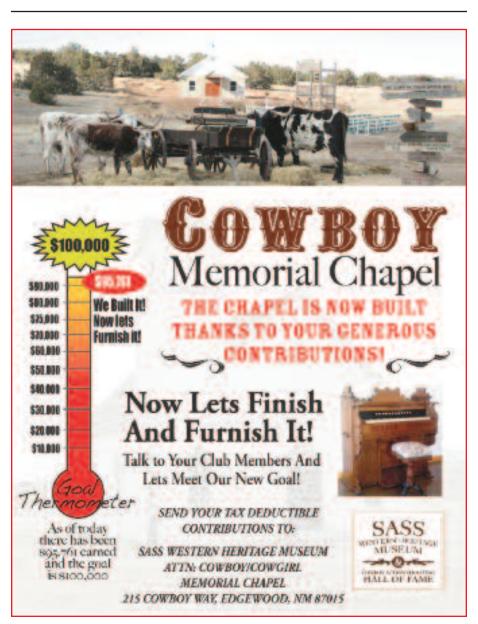
Fret Maverick had passed his initiation.

We stopped for a celebratory soda on the way home, adding caffeine to the adrenaline surging through our bodies.

"So, when's the next match?" I asked.







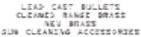


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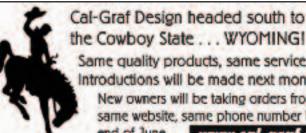
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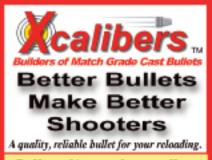


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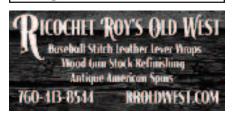


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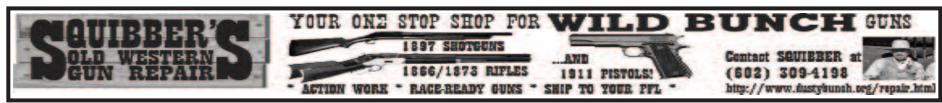
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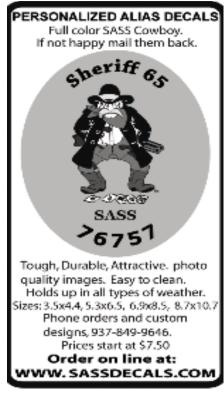


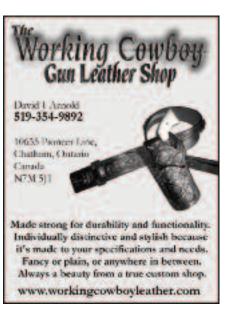
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AK Alaska 49er's	Sched.	Contact	Phone	City	Club Name	Sched.	Contact	Phone	City
Alaska 49er's				•	CA (continued)				•
	1st Sat &	Tripod	907-373-0140	Birchwood	High Sierra Drifters	2nd Sun	Grizzly Peak Jake	530-676-2997	Railroad Flat
C-14 II Ch C	3rd Sun	D I I:-	007 400 7660	To but out on	Richmond Roughriders	2nd Sun	Buffy	650-994-9412	Richmond
Golden Heart Shootist Society	2nd Sat & Last Sun	Poco Loco Louie	907-488-7660	Fairbanks	Over The Hill Gang (The) Bridgeport Vigilantes	2nd Sun 3rd Sat	Kooskia Kid Ben Maverick	818-566-7900 909-496-3137	Sylmar
Juneau Gold Miners Posse	3rd Sun	Five Card Tanna	907-789-7498	Impani	Burro Canyon Gunslingers	3rd Sat	Don Trader	714-827-7360	Bridgeport Meyers
AL	Siù Suli	rive Card Tallila	907-769-7496	Juneau	Burro Canyon Gunstingers	siu sai	Don Trader	/14-82/-/300	Canyon
Russell County Regulators	1st Sat	Will Killigan	706-568-0869	Phenix City	Nevada City Peacemakers	3rd Sat	Major Mal	530-888-1395	Nevada
North Alabama Regulators	1st Sun	Drake Robey	256-313-0421	Woodville	ivevada City i caccinakcis	Ma Sat	Phunction	330-000-1373	City
Vulcan Long Rifles	2nd Sat	Sugah	256-504-0820	Hoover	Robbers Roost Vigilantes	3rd Sat	Nast Newt	760-375-7618	Ridgecrest
Alabama Rangers	2nd Sun	Dead Horse Phil	205-531-7055	Brierfield	High Desert Cowboys	3rd Sun	Doc Silverhawks	661-948-2543	Acton
Gallant Gunfighters	3rd Sun	Buckboard Jim	205-991-5823	Hoover	Kings River Regulators	3rd Sun	Sierra Rider	559-268-1115	Clovis
Old York Shootists	4th Sun	Derringer Di	205-647-6925	Locust Fork	Panorama Northfield Raiders	3rd Sun	Gun Hawk	818-761-0512	North
AR									Hollywood
White River Gang	1st Sat	Arkansas Tom	870-656-8431	Mountain	Murieta Posse	3rd Sun	Grizzly Peak Jake	530-676-2997	Sloughhouse
				Home	Helldorado Rangers	3rd Sun	Will Bonner	707-462-1466	Ukiah
Critter Creek Citizens	1st Sun	Evil Bob	903-701-3970	Fourke	Hawkinsville Claim Jumpers	4th & 5th	Lethal Les	530-905-1407	Yreka
Vigilance						Sat	L'Amour		
Mountain Valley Vigilantes	1st Wkd	Christmas Kid	501-625-3554	Hot Springs	Mad River Rangers	4th Sat	Kid Kneestone	707-445-1981	Blue Lake
Outlaw Camp	2nd &	Ozark Red	501-362-2963	Heber	Coyote Valley Sharpshooters	4th Sat	Nasty Hag	408-859-4300	San Jose
•	5th Sat			Springs	Pozo River Vigilance	4th Sat	Dirty Sally	805-438-4817	Santa
Arkansas Lead Slingers	2nd Sat &	Dirty Dan	479-633-2107	Garfield	Committee		•		Margarita
_	4th Sun	Paladin			California Shady Ladies	4th Sat	Lady Gambler	916-447-2040	Sloughhouse
South Fork River Regulators	3rd Sat	Arkansas Harper	870-994-7227	Salem	Faultline Shootist Society	4th Sun	Querida	831-635-9147	Gonzales
Judge Parker's Marshals	3rd Sat & Sun	Naildriver	479-651-2475	Fort Smith	The Cowboys	4th Sun	Captain Jake	714-318-6948	Norco
True Grit SASS	4th Sat & Sun	Tombstone	501-786-4440	Belleville	Deadwood Drifters	4th Sun	Lusty Lil	661-775-3802	Piru
		Shadow			Sloughhouse Irregulators	5th Sat & Sun	Badlands Bud	530-677-0368	Sloughhouse
AZ					CO				
White Mountain Old West	1st & 3rd	Fred Sharps	928-245-6276	Show Low	Colorado Cowboys	1st Sat	Painted Filly	719-439-6502	Lake George
Shootists	Sat				Colorado Shaketails	1st Sun	Midnite Slim	719-660-2742	Fountain
Rio Salado Cowboy Action	1st Sat	A. J. Bob	480-982-7336	Mesa	San Juan Rangers	1st Sun	Kodiak Kid	970-252-1841	Montrose
Shooting Society					Windygap Regulators	1st Wkd	Piedra Kidd	970-799-1133	Cortez
Old Pueblo Shootist	1st Sun	Gilly Boy	520-249-2831	Tombstone	Briggsdale County Shootists	2nd & 4th Sat	Kid Bucklin	970-493-1813	Briggsdale
Association					Vigilantes	2nd Sat	Grizz Bear	719-545-9463	Pueblo
Cowtown Cowboy Shooters	1st Sun &	Barbwire	480-773-2753	Peoria	Four Corners Rifle and	2nd Sun	Capt. W. K.	970-565-3840	Cortez
	3rd Sat				Pistol Club		Kelso		
Arizona Cowboy Shooters	2nd Sat	Gawd Awful	503-528-6423	Phoenix	Montrose Marshals	2nd Sun	Big Hat	970-249-7701	Montrose
Association Inc					Castle Peak Wildshots	2nd Wkd	Old Squinteye	970-524-9348	Gypsum
Tombstone Shootist Society	2nd Sat	Cowboy Doug	520-457-3559	Tombstone	Pawnee Station	3rd Sat	Red Creek Dick	303-857-0520	Nunn
Whiskey Row Gunslingers	2nd Sun	Turquoise Bill	928-925-7323	Prescott			Martin		
Colorado River Regulators	2nd Sun &	Crowheart	928-505-2200	Lake	Rockvale Bunch	3rd Sat	Cherokee Diable	719-371-0172	Rockvale
	4th Sat			Havasu	Four Corners Gunslingers	3rd Sun	Cereza Slim	970-247-0745	Durango
NAZTY Bunch	3rd Sat	Tumbleweed Rose	928-899-8788	Flagstaff	Thunder Mountain Shootist	3rd Wkd	Pinto Being	970-464-7118	Whitewater
Lake Powell Gunslingers	3rd Sat	Bare Fist Jack	928-660-2104	Page	Northwest Colorado Rangers	4th Sat	Black Mountain Cat		Craig
Los Vaqueros	3rd Sat	Buckeye Pete	520-548-8298	Tucson	Sand Creek Raiders	4th Sun	Sweet Water Bill	303-366-8827	Byers
Mohave Marshalls	3rd Sun	DB Chester	928-231-9013	Kingman	Black Canyon Ghost Riders	4th Sun	Double Bit	970-874-8745	Hotchkiss
Payson Cowboys	3rd Sun	Rowdy Lane	575-937-9297	Payson	CT	1 . 0 .		060 506 0005	T 1 1
Altar Valley Pistoleros	3rd Sun &	Mean Raylean	520-235-0394	Tucson	Ledyard Sidewinders	1st Sat	Yosemite Gene	860-536-0887	Ledyard
A	5th Sun	*****	020 577 0227	C V 1	Congress of Rough Riders	1st Sun	Snake Eyes Frank	203-296-9547	Naugatock
Arizona Yavapai Rangers	4th Sat	Whisperin	928-567-9227	Camp Verde	of CT	2 10	Tanner	060 500 2606	F + C 1
Decete Beerel Old Western	441- C-4	Meadows	(02 200 4100	C C 1-	CT Valley Bushwackers	2nd Sun	Milo Sierra	860-508-2686	East Granby
Dusty Bunch Old Western	4th Sat	Squibber	602-309-4198	Casa Grande	Fairfield County Cowboys	4th Sat	Phil Chase	203-254-2261	Monroe
Shooters	4.1 0	D .	020 502 1200	37	DE	2.10	II. 1D	202 422 6524	D 11 111
Colorado River Shootists	4th Sun	Boston Anniebelle	928-502-1298	Yuma	Padens Posse FL	3rd Sun	Hazel Pepper	302-422-6534	Bridgeville
Davidantaria Ira	A - C-1-		520, 200, 9500	T	Ghost Town Gunslingers	1-4-0-4	Committee	904-808-8559	C4 A
Bordertown, Inc.	As Sch	Quicksand	520-290-8599	Tombstone	Gold Coast Gunslingers	1st Sat 1st Sat &	Copenhagen George Washington	786-256-9542	St. Augustine Fort
CA Sunnyvale Regulators	1st & 3rd	Shaniko Jack	650-464-3764	Cupertino	Gold Coast Gullshilgers	3rd Sun	McLintock	700-230-9342	Lauderdale
Sunny vaic Regulators	Mon Night	Silalliko Jack	030-404-3704	Cupertino	Hernando County Regulators	1st Sun	Shady Brady	352-686-1055	Brooksville
Escondido Bandidos	1st Sat	Devil Jack	760-741-3229	Escondido	Miakka Misfits	1st Sun	Serving Justice	914-219-7007	Myakka City
The Outlaws	1st Sat	Terrell (Rondo)	916-363-1648	Sloughhouse	Fort White Cowboy Cavalry	2nd Sat	Deadly Sharpshoot	352-317-6284	Fort White
The Outlaws	1st Sat	Sackett	710-303-10-0	Siouginiouse	Okeechobee Marshals	2nd Sat &	Kid Celero	561-312-9075	Okeechobee
Sierra Sportsmen Club	1st Sat	Bugtown Dusty	530-260-0806	Susanville	ORCCCHOOCC IVIAISHAIS	4th Sun	Kid Celeio	301-312-9073	OKCCCHODEC
Two Rivers Posse	1st Sat &	Dragon Dusty	209-836-4042	Manteca	Okeechobee Outlaws	2nd Sat &	Dead Wait	863-357-3006	Okeechobee
I WO KIVEIS I OSSE	4th Sun	Diagon	209-030-4042	Manteca	Okceenobee Outlaws	4th Sun	Dead Walt	803-337-3000	OKCCCHODEC
5 Dogs Creek	1st Sat &	Utah Blaine	661-203-4238	Bakersfield	Tater Hill Gunfighters	2nd Sun	Judge JD Justice	941-629-4440	Arcadia
DOGO CICCK	Sun	Jun Diame	JU1 2UJ-72JU	Dancisileid	Weewahootee Vigilance	2nd Sun	Cypress Sam	407-847-7285	Orlando
River City Regulators	1st Sun	Bangor Brink	530-679-2321	Davis	Committee	Line Suii	Cypress bann	.07 077 7203	Criando
Hole In The Wall Gang	1st Sun	Frito Bandito	661-406-6001	Piru	Panhandle Cowboys	2nd Sun	High Card	850-492-5162	Pensacola
Cajon Cowboys	2nd & 4th	Pasture Patti	760-956-8852	Devore	Southwest Florida Gunslingers	3rd Sat	Jed Lewis	239-455-4788	Punta Gorda
cajon combojs	Sat	2 abtaic 1 atti	,00 /30-0032	Devoic	Big Bend Bushwhackers	3rd Sat	Sixpence Kid	850-459-1107	Tallahassee
Chorro Valley Regulators	2nd & 5th	Mad Dog	805-440-7847	San Luis	Lake County Pistoleros	3rd Sat	Arcadia Outlaw	352-208-2788	Tavares
chorro variey regulators	Sun	McCoy	302 -1 0-70 1 7	Obispo	Panhandle Cattle Company	4th Sat	Desperado Dale	850-260-5507	Chipley
		Cayenne Pepper	530-275-3158	Burney	Cowford Regulators	4th Sat	General Lee	904-803-2930	Jacksonville
Shasta Regulators Of Hat Crael	2nd Sat	Sioux City Kid	209-795-4175	Jamestown	Cowford Regulators	rui Sat	Smokey	70-T 003-2730	Jacksonville
_	2nd Sat 2nd Sat	Bad Eye Bobolu	408-722-0583	Morgan Hill	Indian River Regulators	4th Sat	Belligerent Orney	321-403-2940	Palm Bay
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Club Name	Sched.	Contact	Phone	City	Club Name	Sched.	Contact	(CONT.) Phone	City
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American Old West Cowboys	1st Sat	Josey Buckhorn	423-236-5281	Flintstone	Free State Rangers	1st Sun &	Buffalo Phil	913-898-4911	Parker
Valdosta Vigilance Committee	1st Sat	Big Boyd	229-244-3161	Valdosta	Tree State Rangers	3rd Sat	Durialo I iiii	715 070 1711	Turker
Lonesome Valley Regulators	1st Sun	Wishbone Hooper	478-922-9384	Warner	Powder Creek Cowboys	2nd & 4th Sat	El Dorado Wayne	913-686-5314	Lenexa
Duayidanaa Coninga Danaana	2nd Cot	Dualrahat Dah	220 024 0007	Robins	Mill Duo als Wasanalans	& 4th Wed	Cuandra Dualitan	705 401 0527	Hill City
Providence Springs Rangers Doc Holliday's Immortals	2nd Sat 2nd Sat	Buckshot Bob Easy Rider	229-924-0997 770-954-9696	Anderson Griffin	Mill Brook Wranglers	2nd Sun	Grandpa Buckten Millbrook	785-421-2537	Hill City
Camden County Cowboys	2nd Sat 2nd Sat	Christian Mortician	912-227-5683	Kingsland	Sandhill Regulators	3rd Sat	Merimac Menace	620-664-7003	Hutchinson
Piedmont Regulators	2nd Sat	Hunter Sam	706-391-4630	Toccoa	Capital City Cowboys	4th Sun	Top	785-313-0894	Topeka
South River Shootists	3rd Sat	Man From Little	678-428-4240	Covington	Chisholm Trail Rowdies	Last Sun	Cody Wyatt	316-204-1784	Wichita
		River			KY				
Cherokee Cowboys HI	4th Sat	Bad Lands Bob	706-654-0828	Gainesville	Kentucky Regulators Hooten Old Town Regulators	1st Sat 1st Sat	Shenandoah Slim Double Eagle Dave	270-354-5040 423-309-4146	Boaz Mckee
Maui Marshals	1st & 3rd Sat	Bad Burt	808-875-9085	Maui	Knob Creek Gunfighters Guild	1st Sun	Drew First	502-644-3453	West Point
Big Island Paniolos	3rd Sat	Paniolo Annie	808-640-3949	Ocean View	Green River Gunslingers	2nd Sat	Yak	270-792-9001	Bowling
Single Action Shootists of	4th Sun	Branded Buck	808-351-9260	Honolulu					Green
Hawaii					Levisa Fork Lead Slingers	2nd Sat	Escopeta Jake	606-631-4613	Pikeville
IA					Ponderosa Pines Posse	3rd Sat	Copperhead Joe	606-599-5263	Manchester
Turkeyfoot Cowboys	1st Sat	Ranger Mathias	319-240-2224	Elk Run	Ohio River Rangers	3rd Sat	George Rogers	270-554-1501	Paducah
		Fischels		Heights	Breathitt Bandits	4th Sat	Slowly But Surely	606-666-4663	Jackson
Hawkeye Outlaws	1st Sat	Forgunz	712-251-5550	Sioux City	Rockcastle Rangers	4th Sat	Grinnin Barrett	270-792-3196	Park City
Fort Des Moines Rangers	1st Sun	Pit Mule	515-205-0557	Indianola	Fox Bend Peacemakers	4th Sun	Tocala Sam	859-552-9000	Wilmore
Zen Shootists	2nd Sat	Sergeant Duroc	515-783-4833	Nevada	LA				
Outlaw's Run	2nd Sun	Capt. Jim Midnight	712-621-5726	Red Oak	Deadwood Marshals	1st & 3rd Sat	Doc Spudley	504-467-6062	Sorrento
ID					Grand Cane Gunslingers	1st Sat	Blackjack Charlie	318-872-0111	Grand Cane
Panhandle Regulators	1st & 3rd Sun	Halfcocked Otis	509-991-5842	Otis	Up The Creek Gang	2nd & 4th Sat	Possum Skinner	337-372-0586	Lake Charles
				Orchards	Bayou Bounty Hunters	2nd Sat	Soiled Dove	985-796-9698	Folsom
Gunslingers of Flaming Heart	1st Sat	Jughandle Jack	208-634-3121	Council	Grand Ecore Vigilantes	3rd Sat	Ouachita Kid	318-932-6637	Natchitoches
Ranch					Jackson Hole Regulators	4th Sat	Slick McClade	318-278-9071	Quitman
Southeast Idaho Practical	1st Sat	Yakkey Doodle	208-521-3174	Idaho Falls	MA				
Shooters	1-4 C-4	Bob	200 420 0212	D	Const Cod Constraint	441- C-4	Conto Ion Dun de	500 477 0771	Maalaaaa
Desert Sky Regulators	1st Sat	D. F. Hart	208-438-8313	Rupert	Cape Cod Cowboys	4th Sat	Curly Jay Brooks	508-477-9771	Mashpee
Squaw Butte Regulators	1st Sun	Acequia Kidd	208-365-4551	Emmett	Shawsheen River Rangers	As Sch	Yukon Willie	978-663-3342	Bedford
El Buscaderos	2nd & 4th Sun	Oddman	208-437-0496	Spirit Lake	Harvard Ghost Riders	As Sch	Double R Bar Kid	978-771-9190	Harvard
Northwest Shadow Riders	2nd Sat	Silverado Belle	208-743-5765	Lewiston	Danvers Desperados	As Sch	Cyrus Cy Klopps	781-667-2857	Middleton
Southern Idaho Rangers	2nd Sat	Lone Thumper	208-251-4959	Pocatello	MD	G .	N l . D	701 740 6051	G :
Oregon Trail Rough Riders	2nd Sun &	Gem Hunter	208-466-0061	Kuna	Gunnysackers	Sat	Nantucket Dawn	781-749-6951	Scituate
77 H G GI DII	3rd Sat	T D G1	200 700 0026		Eas'dern Shore Renegades	1st Sat	Teton Tracy	302-378-7854	Sudlersville
Hells Canyon Ghost Riders	3rd Sat	J.P. Sloe	208-798-0826	Moscow	Thurmont Rangers	1st Sun	Chuckaroo	301-831-9666	Thurmont
Twin Butte Bunch	3rd Sat	Idaho Rusty	208-745-6150	Rexburg	Monocacy Irregulars	2nd Tues	Chuckaroo	301-831-9666	Frederick
		Bucket			ME				_
Border Marauders	3rd Wkd	Mud Marine	208-627-8377	East Port	Damascus Wildlife Rangers	4th Sat	Chuckaroo	301-831-9666	Damascus
Snake River Western Shooting Society	4th Sat	Missy Mable	208-731-6387	Twin Falls	Big Pine Bounty Hunters Capitol City Vigilance	As Sch As Sch	Ripley Scrounger Mark Lake	207-876-4928 207-622-9400	Willmantic Augusta
IL					Committee				
Shady Creek Shootists	1st & 4th Sun	Dapper Dan Porter	309-734-2324	Little York	MI				
Lakewood Marshal's	1st Sat	Pine Ridge Jack	618-838-9410	Cisne	Beaver Creek Desperados	As Sch	Jimmy Reb	207-698-4436	Berwick
Rangeless Riders (The)	1st Sat	The Inspector	618-972-7825	Highland	Rockford Regulators	1st Sat	No Cattle	616-363-2827	Rockford
Kishwaukee Valley Regulators	1st Sun	Snakes Morgan	815-751-3716	Sycamore	River Bend Rangers	2nd Sat	Paul Puma	269-684-1782	Niles
Free Grazers	2nd Sat	Fossil Creek Bob	217-821-3134	Effingham	Double Barrel Gang	2nd Sat.	Dakota Fats	269-721-8190	Hastings
Tri County Cowboys	2nd Sat	Msgt. SH Long	815-967-6333	Polo	Butcher Butte Bunch	2nd Sun	Grubby Hardrock	810-750-0655	Fenton
Kaskaskia Cowboys	2nd Sat	Wagonmaster Ward	618-443-3538	Sparta	Sucker Creek Saddle and	3rd Sat	Kid Al Fred	989-832-8426	Brecken-
Vermilion River Long Riders	2nd Sun	Lead Poison Lar	815-875-3674	Leonore	Gun Club				ridge
Illinois River City Regulators	2nd Sun	Granville Stuart	309-243-7236	Milan	Chippewa Regulators	3rd Sat	No Name Justice	906-632-1254	Sault Ste.
Nason Mining Company	3rd & 5th Sat	Diggins Dave	618-927-0594	Benton	Hill Will C 1	2.10	0 11 37 11 0, 11	260 651 5107	Marie
Regulators	2md C-4	Mongle-11 DD	200 270 4221	D1	Hidden Valley Cowboys	3rd Sun	Saulk Valley Stubby	269-651-5197	Sturgis
McLean County Peacemakers	3rd Sat	Marshall RD	309-379-4331	Bloomington	Rocky River Regulators	3rd Sun	Terrebonne Bud	248-709-5254	Utica
Litchfield Sportsman's Club	3rd Sat	Ross Haney	618-667-9819	Litchfield	Blue Water Gunslingers	4st Sun	Buggyman	810-434-9597	Kimball
Illowa Irregulars	3rd Sun	Shamrock Sis	309-798-2635	Milan	Eagleville Cowboys	4th Sat	One Son of A Gun	231-676-0922	Central Lake
Fort Beggs Defenders	3rd Sun	Toranado	815-302-8305	Plainfield	Johnson Creek Regulators	4th Sat	Rainmaker Ray	313-618-2577	Plymouth
Long Nine Cowboys	4th & 5th Sun	Lemon Drop Kid	217-787-4877	Loami	Mason County Marshals	4th Sat	Two Gun Troll	231-343-2580	Scottsville
Good Guys Posse	4th Sun	Dangerous Denny	815-245-7264	Rockford	Wolverine Rangers	As Sch	R.J. Law	248-828-0440	Port Huron
IN D. D. L.	1 . 0 .	C C T	574 254 7106	F: C	Saginaw Field & Stream Club	As Sch	Bad River Marty	989-585-3292	Saginaw
Paradise Pass Regulators (formly Cutter's Raiders)	1st Sat	C. C. Top	574-354-7186	Etna Green	Lapeer County Sportsmans MN	Sun As Ash	Flat Water Johnny	314-378-5689	Attica
Atlanta Cattle Company	2nd Sat	Bear Creek	765-652-1525	Atlanta					
DI	0.10	Reverend	010 000 000	G.	Club Wranglers	1 . 0 2 . ~	DMW	(10 501 05:0	
Pleasant Valley Renegades	2nd Sat	Nomore Slim	812-839-3052	Canaan	Cedar Valley Vigilantes	1st & 3rd Sat	D M Yankee	612-701-9719	Morristown
Schuster's Rangers	2nd Sun	Coal Car Kid	219-759-3498	Chesterton	Crow River Rangers	1st Sun	Cantankerous Jeb	763-682-3710	Howard Lake
Pine Ridge Regulators	3rd Sat	Riverboat Gambler	765-832-7253	Brazil	Granite City Gunslingers Lone Rock Rangers	2nd & 5th Sat 2nd Sat	Amen Straight Red Dutchman	612-723-2313 651-402-0368	Saint Cloud Farmingtion
Wolff's Rowdy Rangers	3rd Sat	Justice D. Spencer	574-536-4010	Bristol	Fort Belmont Regulators	2nd Sun	Mule Town Jack	507-840-0883	Jackson
Circle R Cowboys	3rd Sat	Mustang Bill	219-208-2793	Brookston	Lookout Mountain Gunsmoke	3rd Sat	Wagonmaster	218-780-6797	Virginia
Wabash Rangers	4th Sat	Henry Remington	217-267-2820	Cayuga	Society Society	Jia Dai	,, 450111143101	210 /00-0///	, 1151111a
Westside Renegades	4th Sat	Johnny Banjo	812-270-2027	Evansville	·				
Starke County Desert	4th Sat	Whip Mccord	219-942-5859	Knox	MO East Grand Forks Rod &	3rd Sun	BB Gunner	218-779-8555	East Grand
Big Rock SASS	4th Sat	Southpaw Too	812-866-2406	Lexington	Gun Club	Jiu Suii	סמווווט עע	210-117-0333	Forks
Red Brush Raiders	4th Sat	Doc Goodluck	812-721-1188	Newburgh	Ozark Posse (The)	1st Sat	Tightwad Swede	417-846-5142	Cassville
Deer Creek Regulators	4th Sun	Doc Goodluck Doc Molar	765-506-0344	Jonesboro	Mountain Oyster Gang	1st Sat 1st Sun	Siegfried	660-909-6519	Higginsville
C					, ,		Siegifieu	000-202-0319	ruggilisville
Wildwood Wranglers	4th Sun	Voodooman	219-872-2721	Michigan City	(Formerly Rocky Branch Ran Moniteau Creek River Raiders	gers) 2nd Sun	Doolin Riggs	573-687-3103	Fayette
Indiana Black Powder Guild	As Sch	C. C. Top	574-354-7186	Etna Green	Shoal Creek Shootists	3rd Sat	Chaos Jumbles	417-451-9959	Joplin
	110 0011	C. C. 10p	J / T - J J T - / 10U	Luia Oicell	SHOW CICCK SHOOMSES	Jiu Dai	CHAOS JUHIULOS	Tェィ マンユーフフンブ	

Club Name	Sched.	Contact	Phone	City	Club Name	Sched.	Contact	Phone
MO (continued)					NC (continued)			
Gateway Shootist Society	3rd Sun	Bounty Seeker	314-740-4665	St. Louis	Carolina Cattlemen's Shooting	2nd Sat	J. M. Brown	919-291-1726
Central Ozarks Western Shooters	s 3rd Sun	X. S. Chance	573-765-5483	St. Robert	and Social Society			
MS					Buccaneer Range Regulators	2nd Sat	Jefro	910-330-7179
Southern Missouri Rangers	4th Wkd	Flossie	573-374-8491	Marshfield	Gunpowder Creek Regulators	3rd Sat	Herdzman	828-493-1679
Butterfield Trail Cowboys	4th Wkd	Smokie	417-759-9114	Walnut Shade	Cross Creek Cowboys	3rd Sat	South Buffalo	910-391-9556
Natchez Sixgunners	1st Sat	Silky	601-807-1513	Natchez			Slim	
Gulf Coast Gunslingers	1st Sun	Old Rebel	228-860-0054	Biloxi	Iredell Regulators	4th Sat	Charlotte	704-902-1796
Mississippi Peacemakers	3rd Sat	Macon A.	601-954-3720	Mendenhall	ND			
MT					Trestle Valley Rangers	2nd Sat	Doc Hell	701-852-1697
		Longshot			Badlands Bandits	2nd Sun	Roughrider Ray	701-260-0347
Mississippi River Rangers	4th & 5th Sat	Taska Jim	901-490-2600	Byhalia	Dakota Rough Riders	As Sch	Blake Stone	701-471-2334
Honorable Road Agents	1st Sat	Diamond Red	406-685-3618	Ennis	Sheyenne Valley Peacekeepers	Last Sat	Wild River Rose	701-588-4331
Shooting Society					NE			
Sun River Rangers Shooting	1st Sat & Sun	Charlie Whiskers	406-455-1441	Simms	Eastern Nebraska Gun Club	2nd Sun	Flint Valdez	712-323-8996
Society					Flat Water Shootists of the	3rd Sun	Forty Four Maggie	308-383-4605
Makoshika Gunslingers	2nd Sat	Doc Wells	406-345-8901	Glendive	Grand Island Rifle Club			
Bitterroot Buckaroos	2nd Sat	Nine Lives	406-381-9376	Hamilton	Platte Valley Gunslingers	As Sch	Skunk Stomper	402-461-3442
Gallatin Valley Regulators	2nd Sat	El Hombre de	406-388-2902	Logan			_	
		Montana			NH			
Black Horse Shootists	2nd Wkd	J. E. B. Stuart	406-727-7625	Great Falls	The Dalton Gang Shooting	3rd Wkd	Littleton S.	603-444-6876
		Montana			Club of NH		Dalton	
Rocky Mountain Rangers	2nd Wkd	Jocko	406-847-0745	Noxon	Pemi Valley Peacemakers	As Sch	Bear Lee Tallable	603-667-0104
Last Chance Handgunners	3rd Sat	Vinny Da Kid	406-439-4476	Boulder	White Mountain Regulators	As Sch	Dead Head	603-957-0377
Custer County Stranglers	3rd Sat	Hartshot	406-232-0727	Miles City	Merrimack Valley Marauders	As Sch	Sheriff R. P.	603-345-6876
NC				•	•		Bucket	
					N.J			
Montana Territory Peacemakers	4th Sat	Two Gun Montana	406-655-8166	Billings	Monmouth County Rangers	2nd Sun	Utah Tom	732-803-2430
Lincoln County Regulators	4th Sat	Anita Nuttergun	406-297-7667	Eureka	Delaware Blues	2nd Sun	Yellow Mike	302-750-2381
Neuse River Regulators	1st & 3rd	Paddi MacGarrett	910-330-1998	New Burn	Jackson Hole Gang	4th Sun	Papa Grey	732-961-6834
2	Sat				NM		1 7	
Walnut Grove Rangers	1st Sat	Two Gun Terry	828-453-7721	Ellenboro	Magdalena Trail Drivers	1st & 3rd Sat	Grizzly Adams	575-854-2488
Old Hickory Regulators	1st Sat	Wendover Kid	252-908-0098	Rocky Mount	Del Norte Diablos	1st & 4th Sat	Nevada Ranger	505-220-0892
Old North State Posse	1st Sat	Tracker Mike	336-558-9032	Salisbury	Bighorn Vigilantes	1st Sat	German George	505-286-0830
Carolina Rough Riders	1st Sun	Pecos Pete	704-394-1859	Charlotte	<i>6</i> 6			

Forfeiture of Rights and "Peaceable Citizens" . . .

(Continued from page 77)

ties—a common sense conclusion. They are certainly afforded unalienable rights, but their mental ability to reliably exercise the judgment required of a peaceable and dependable gun owner is dangerously unpredictable, erratic, and inconsistent. Access to certain items should therefore be restricted for their own good, as well as the safety of those around them—once again, common sense as I define it. Theirs is a restriction imposed by an unfortunate mental condition; a condition that impedes judgment and the ability to handle some specific responsibilities rather than one imposed by a judicial or political denial of their rights. Certainly, we must depend on an honestly obtained psychiatric evaluation from trusted and trained professionals regarding the level of their mental illness.

I think we can all certainly agree common sense judgment about human shades of gray is required in many cases. Ergo, I support background checks to help determine if a potential gun owner is, has been, and will most likely remain the peaceable citizen to which Adams referred—with the obvious caveat being that past behavior is no solid guarantee of future conduct. Can these shades of gray be argued, discussed, pondered, and adjudi-

cated? Absolutely, and they will and should be. In fact, our Founders provided for such latitude when establishing the basis of the legal system to which Americans are entitled. Now are there any shades of gray in the right to keep and bear arms where rational and peaceable citizens are concerned? Absolutely Not! My "Absolutist" philosophy stands unwaveringly in support of those Adams referenced—always has; always will. In terms of such solid citizens, there's no question in my mind or even the slightest doubt of my personal convictio "...shall not be infringed" is absolutely clear with no "except for" qualifier where such Americans are concerned. As I stated very plainly and precisely last month, that's exactly what the Founders wrote because that's exactly what they meant and no amount of gun-grabbing legal babble can ever change the truth of it. On this, Sam and I are again of like mind—its just common sense. But I respectfully acknowledge the view from your foxhole may differ.

* * * * * * * * *

Contact Colonel Dan:

coloneldan@bellsouth.net

Colonel Dan's Blog:

http://coloneldan1776.com/

City

Creedmore

Wilmington Lenoir Wagram Statesville

Minot Belfield Bismark Enderlin Louisville Grand Island Grand Island

Dalton
Holderness
Candia
Pelham

Monmouth Quinton Jackson Magdalena Rio Rancho Founders Ranch



		LIMILD	SLODS .	MOITH	1E1 31100111	10 30	ILPOLL	(Com.)	
Club Name	Sched.	Contact	Phone	City	Club Name	Sched.	Contact	Phone	City
NM (continued) Otero Practical Shooting Association	1st Sat	Saguaro Sam	505-437-3663	La Luz	OK (continued) Indian Territory Single Action		Little Fat Buddy	918-437-4562	Sand Springs
Chisum Cowboy Gun Club	1st Sat	Two Bit Tammy	575-626-9201	Roswell	Shooting Society Oklahoma City Gun Club -	3rd Sat, 4th W 2nd Sat &	Flat Top Okie	405-373-1472	Oklahoma
Buffalo Range Riders	1st Sun	Garrison Joe	505-323-8487	Founders Ranch	Territorial Marshals OR	4th Sun	That Top Okie	103 373 1172	City
Chisum Cowboy Gun Club	1st Sun	Two Bit Tammy	575-626-9201	Roswell	Horse Ridge Pistoleros	1st & 3rd Sun	Big Casino	541-389-2342	Bend
High Desert Drifters	2nd Sat	El Vaquero Malo	505-688-7937	Founders	Merlin Marauders	1st Sat	Mountain Grizz	253-208-1105	Merlin
Lincoln County Regulators	2nd Sat	Gunsmoke	575-808-0459	Ranch Ruidoso	Dry Gulch Desperados	1st Sat	Runamuck	509-520-3241	Milton Freewater
		Cowboy			Siuslaw River Rangers	1st Sun	Johnny Jingos	541-997-6313	Florence
Rio Grande Renegades	2nd Wed, 3rd Sat, 4th Su	Whiplash Whitey an,	505-401-3064	Albuquer- que	Table Rock Rangers	1st Sun & 2nd Sat	Jed I. Knight	541-944-2281	White City
Gila Rangers	5th Sat & Sun 2nd Wkd	Chico Cheech	575-388-2531	Silver City	Pine Mountain Posse	2nd & 4th Wkd	Whisperin' Wade	541-318-8199	Bend
Seven Rivers Regulators	3rd Sat	Stink Creek Jones	575-885-9879	Carlsbad	Jefferson State Regulators	3rd Sat	Jed I. Knight	541-944-2281	Ashland
Monument Springs	4th Sat	Val Darrant	575-396-5303	Hobbs	Oregon Trail Regulators	3rd Sat	Willie Killem	541-443-6591	La Grande
Bushwhackers Picacho Posse	441- C-4	E4 II	575 ((4 2217	I C	Oregon Old West Shooting	3rd Sun &	Tuffy Tumbleweed	541-619-7381	Albany
Tres Rios Bandidos	4th Sat 4th Sun	Fast Hammer Largo Casey	575-664-3317 505-330-2489	Las Cruces Farmington	Society Limmana Baculators	4th Sat 4th Sun	Oracum Custof	541 420 1021	Dagahung
Rio Vaqueros	4th Sun	Anna Sassin	575-744-5793	Truth or	Umpqua Regulators Fort Dalles Defenders	4th Sun	Oregun Gustaf Frisco Nell	541-430-1021 360-835-5630	Roseburg The Dalles
THO ANGUETOS	· · · · · · · · · · · · · · · · · · ·		5,6 , 6,56	Consequences	PA	-tii Guii	THISCO INCH	300 033 3030	The Banes
NV					Perry County Regulators	1st Sat	Tuscarora Slim	717-789-3004	Ickesburg
Fort Halleck Volunteers	1st & 3rd Sat	Green Springs	775-753-8203	Elko	Dry Gulch Rangers	1st Sat	Pep C. Holic	724-263-1461	Midway
High Plains Drifters	1 at Cum	Thomsen Washoe Zephyr	775 721 6610	Formlar	Boot Hill Gang of Topton	1st Sun	Lester Moore	610-704-6792	Topton
Eldorado Cowboys	1st Sun 1st Wkd	Creeker	775-721-6619 702-328-4867	Fernley Boulder City	Whispering Pines Cowboy Committee	1st Sun	Panama Red	570-724-7214	Wellsboro
Nevada Rangers Cowboy	2nd Sun	MT Fargo	702-460-6393	Las Vegas	Chimney Rocks Regulators	2nd Sat	Relentless	814-414-1461	Hollidays-
Action Shooting Society				8	Chimney Rocks Regulators	zna sat	Renegade	011 111 1101	burg
Roop County Cowboy Shooters Association		Jasper Agate	775-849-7679	Sparks	Logans Ferry Regulators	2nd Sat	Mariah Kid	412-607-5313	Plum Borough
Silver State Shootists	3rd Sun	Shotgun Marshall	775-265-0267	Carson City	Heidelberg Lost Dutchmen	2nd Sat	Ivory Rose	717-627-0694	Schaeffers-
Desert Desperados	3rd Sun	Buffalo Sam	702-459-6454	Las Vegas	N	2.16	D 1 D'II	570 477 5667	town
Lone Wolf Shooters, LLC NY	4th & 5th Sun	Penny Pepperbox	775-727-4600	Pahrump	Mainville Marauders Westshore Posse	2nd Sun 2nd Sun	Dodge Bill Hud McCoy	570-477-5667 410-984-2249	Mainville New
Crumhorn Mountain Cowboys	1st & 4th Sun	Lefty Cooper	607-287-9261	Maryland	Westshole Fosse	Ziid Suii	Hud McCoy	410-904-2249	Cumberland
Alabama Gunslingers	1st Sat	Bum Thumb	585-343-3906	Alabama	Dakota Badlanders (The)	2nd Sun	Timberland	610-434-1923	Orefield
Tioga County Cowboys	1st Sat	Dusty Drifter	607-659-3819	Owego			Renegade		
Boot Hill Regulators	1st Sun	Judge Zaney Grey	845-352-7921	Chester	River Junction Shootist Society	3rd Sat	Mattie Hays	724-593-6602	Donegal
Pathfinder Pistoleros	1st Sun	Sonny	315-695-7032	Fulton	Jefferson Outlaws	3rd Sat	Red-Eyed Kid	443-392-1615	Jefferson
Salt Port Vigilance Committee Bar-20 Inc.	2nd Sat 2nd Sat	Twelve Bore Badlands Buck	585-613-8046	Holley West Eaton	Blue Mountain Rangers	3rd Sun	Cathy Fisher	610-488-0619	Hamburg
Oxford Regulators	2nd Sun	Scheriff Richie	315-637-3492 607-783-2666	Oxford	Matamoras Mavericks Silver Lake Bounty Hunters	3rd Sun 3rd Sun	Hammerin Steel	570-296-5853	Milford
Hole In The Wall Gang	3rd Sat	El Fusilero	631-864-1035	Calverton	Silver Lake Bounty Hunters	Siù Suli	Marshal T. J. Buckshot	570-663-3045	Montrose
Diamond Four	3rd Sat	Kayutah Kid	607-796-0573	Odessa	Purgatory Regulators	3rd Wkd	Dry Gulch Geezer	814-827-2120	Titusville
Circle K Regulators	3rd Sun	Smokehouse Dan	518-885-3758	Ballston Spa	Elstonville Hombres	4th Sun	Trusty Sidekick	610-939-9947	Manheim
Sackets Harbor Vigilantes	4th Sun	Ranger Clayton Conagher	315-465-6543	Sackets Harbor	El Posse Grande	4th Sun	Black Hills Barb	570-538-9163	Muncy Valley
The Long Riders D Bar D Wranglers	4th Sun 4th Sun	Loco Poco Lobo Captain M.A.F	585-467-4429 845-226-8611	Shortsville Wappingers	Stewart's Regulators RI	4th Sun	Sodbuster Burt	724-479-8838	Shelocta
Mythical Rough Riders	5th Sun	Rev Dave Clayton	716-838-4286	Fall Hamburg	Lincoln County Lawmen	4th Sun	Preacher Ben Pray'n	401-651-5827	Foster
The Shadow Riders	As Sch	Dusty Levis	646-284-4010	Westhampton	SC		Tray II		
		,		Beach	Palmetto Posse	1st Sat	Dun Gamblin	803-422-5587	Columbia
East End Regulators	First Sun	Diamond Rio	631-585-1936	Westhampton	Belton Bushwhackers	2nd Sat	Pants A'Fire Meyer	864-760-9366	Belton
OH	1 . 0	5 1 10	512 001 2500	25111	Hurricane Riders	3rd Sat	Saloon Keeper	843-361-2277	Aynor
Middletown Sportsman Club	1st Sat	Deadwood Stan	513-894-3500	Middletown	Savannah River Rangers	3rd Sun	Kid Ray	803-960-3907	Gaston
Tusco Long Riders Greene County Cowboys	1st Sat 1st Sun	Prairie Dawg Ruger Ray	216-932-7630 937-352-6420	Midvale Xenia	Geechee Gunfighters	4th Sat	Doc Kemm	843-863-0649	Ridgeville
Fireland Peacemakers	1st Wed, 3rd Sa		440-355-8410	Rochester	Greenville Gunfighters SD	4th Sun	Cowboy Junky	864-414-5578	Greenville
Sandusky County Regulators	& 5th Sun 2nd Sat	Curtice Clay	419-836-8760	Gibsonburg	Camp Sturgis Regulators	1st Sat	Brother King	970-481-7569	Sturgis
Shenango River Rats	2nd Sat &	Shenango Joe	330-782-0958	Yankee Lake	Medicine Creek Road Agents Cottonwood Cowboy Assoc.	1st Sun 2nd Sun	Iron Mender Dakota Nailbender	605-222-5145 605-520-5212	Onida Clark
	Last Thurs		223 702 0730	Turnee Dure	Bald Mountain Renegades	3rd Sun	Cottonwood Cooter	605-280-1413	Faulkton
Miami Valley Cowboys	2nd Sun	Buckshot Jones	937-418-7816	Piqua	Black Hills Shootist Association		Hawkbill Smith	605-342-8946	Pringle
Wild Wild West Point Cowboy Action Shooting	2nd Sun	Handy Hoss	330-424-9669	West Point	Snake Creek Rustlers TN	4th Sun	O' Town Kid	605-252-8403	Faulkton
Blackhand Raiders	2nd Sun	Duke City Kid	614-556-0245	Zanesville	Bitter Creek Rangers	1st & 3rd Sun	Oracle	423-334-4053	Crossville
Scioto Territory Desperados	3rd & 5th Sun	Pickaway Tracker	740-477-1881	Chillicothe	Greene County Regulators	1st Sat	Boozy Creek	423-279-0316	Rogersville
Wilmington Rough Riders	3rd Sat	Paragon Pete	740-626-7667	Wilmington	Wartrace Regulators	1st Sat &	Whiskey Hayes	931-684-2709	Wartrace
AuGlaize Rough Riders	3rd Sun	Bear River Smith	419-506-0999 614-599-0721	Defiance Mt. Vernon	Manualia C. 1	3rd Sat	11-41-11-0	001 (01 7450	A1.*
Ohio Valley Vigilantes Central Ohio Cowboys	4th Sat 4th Sun	Slow Movin Ron Stagecoach	614-599-0721	Mt. Vernon Whitehall	Memphis Gunslingers Smoky Mountain Shootist	2nd Sat 2nd Sat	Hot Lead Lefty Jim Mayo	901-601-7459 865-227-2779	Arlington Lenoir City
Stonelick Regulators	As Sch	Hannah Carson	513-753-6462	Batavia	Social Club	and Sat	Hamber Cin M1	965 957 7747	Oals Did
Brown Township Regulators	Last Sat	Sandy Creek Jake	330-863-1139	Malvern	ORSA's Oak Ridge Outlaws Tennessee Mountain Marauders	2nd Sat 3rd Sat	Hombre Sin Nombre Double Barrel	423-593-3767	Oak Ridge Chattanooga
OK Pottleanelse Mountain Bengana	1at 0-0-10	Dlask Pisser I 1	010 000 0016	Charact 1	North West Tennessee	3rd Sat	Can't Shoot Dillion	731-885-8102	Union City
Rattlesnake Mountain Rangers Shortgrass Rangers	1st & 2nd Sat 1st Sat &	Black River Jack Oklahoma Spuds	918-908-0016 405-640-5650	Checotah Grandfield	Longriders Ocoee Rangers	4th Sat	Ocoee Red	423-476-5303	Cleveland
Charakaa Strin Shaatiata	3rd Sun 1st Sun	Scott Wayne	105 277 0610	Ctillwoton	TX	1-4 0 2 10	Toron C. 1	400 242 2477	0
Cherokee Strip Shootists Tulsey Town Cattlemens Association	2nd & 4th Sat	Scott Wayne Dry Gulch Deryl	405-377-0610 918-697-7396	Stillwater Tulsa	Orange County Regulators Texas Tumbleweeds Texas Troublemakers	1st & 3rd Sat 1st Sat 1st Sat	Texas Gator Cayenne Lefty Tex Larue	409-243-3477 806-355-7158 903-539-7234	Orange Amarillo Brownsboro
	.				Texas Troublemakers	15t Sat	Letty Tex Larue	705-557-7254	OJOUSIIWUIG

SAS	S AFFI	LIAIED	CLUBS	MONIF
Club Name	Sched.	Contact	Phone	City
TX (continued)				
Plum Creek Shooting Society	1st Sat	Long Juan	512-750-3923	Lockhart
Comanche Trail Shootists	1st Sat	Dee Horne	432-557-0860	Midland
South Texas Pistolaros	1st Sat	SaukValley Sam	210-379-3711	San Antonio
Texas Peacemakers	1st Sat	Tennesse Star	214-334-8627	Tyler
Old Fort Parker Patriots	1st Wkd	Naduah Nocona	254-729-5253	Groesbeck
Thunder River Renegades	1st Wkd	Blackpowder Burn	281-826-9240	Magnolia
Concho Valley Shooters	2nd Sat	Roamin' Shields	325-656-1281	San Angelo
Texas Riviera Pistoleros	2nd Sat 2nd Sat	Stinkng Badger	361-9374845	George West
Lajitas Rangers And Rogues		Texas Trouble	915-603-1366	Lajitas
Travis County Regulators	2nd Sat	Cherokee Granny	979-561-6202	Smithville
Texas Tenhorns Shooting Club	2nd Sat & Last Full Wkd	Hairtrigger Hayes	972-658-4347	Leonard
Rio Grande Valley Vaqueros	2nd Sun	Dream Chaser	956-648-7364	Pharr
Lone Star Frontier Shooting Club	2nd Wkd	Rock Rotten	817-905-3122	Cleburne
Texican Rangers	2nd Wkd	Yuma Jack	210-240-8284	Fredericks-
Textean Rangers	Ziid WKd	Tuma Jack	210 240 0204	burg
Oakwood Outlaws	2nd Wkd	Texas Alline	903-545-2252	Oakwood
	2nd, 3rd &	Adobe Walls	806-679-5824	Clarendon
Canadian River Regulators	.,		806-679-3824	Clarendon
D: 50 1	5th Sat	Shooter	100 000 5500	
Big Thicket Outlaws	3rd Sat	Shynee Graves	409-860-5526	Beaumont
Tejas Caballeros	3rd Sat	Judge Menday	512-964-9955	Dripping
		Coming		Springs
Gruesome Gulch Gang	3rd Sat	Eli Blue	806-729-5887	Kress
Alamo Area Moderators	3rd Sat	Tombstone	210-493-9320	San Antonio
		Mary		
Willow Hole Cowboys	3rd Sat & Sun	Def Willie	979-696-1300	North Zulch
Texas Historical Shootist	3rd Sun	Charles	281-342-1210	Columbus
Society		Goodnight		
Berger Sharpshooters	3rd Sun	Hoss Jack	903-546-6291	Greenville
Trinity Valley Regulators	3rd Sun	Grumpy	972-206-2624	Mansfield
		Grandpa		
Badlands Bar 3	3rd Wkd	T-Bone Dooley	903-272-9283	Clarksville
Butterfield Trail Regulators	4th Sat	Texas Slim	325-668-4884	Anson
Comanche Valley Vigilantes	4th Sat	Billy Bob Evans	972-393-2882	Cleburne
Green Mountain Regulators	4th Sat	Wildcat Bob		Marble Falls
Tejas Pistoleros	4th Sat & Sun		217-725-4934	
3		Texas Paladin	713-690-5313	Eagle Lake
Magnolia Misfits	4th Sat & Sun	Attoyac Kid	281-448-8127	Magnolia
Tin Star Texans	4th Sat.	Mickey	830-685-3464	Fredericks-
UT				burg
	1 at 0 2 ad	Curly Jim	125 500 0072	Cedar City
Three Peaks Rangers	1st & 3rd Sat	•	435-590-9873	Cedai City
D' II II D I'		Whiskus	125 724 2575	TT 1
Big Hollow Bandits	1st Sat	Marshal Dillon	435-724-2575	Heber
North Rim Regulators	1st Sat	Autum Rose	435-644-5053	Kanab
Copenhagen Valley	1st Sat	M.T. Pockets	801-920-4047	Mantua
Regulators Utah Territory Gunslingers	1st Sat	Lefty Pete	801-554-9436	Salt Lake
		-		City
Musinia Buscaderos	1st. Sat	Buffalo Juan	435-528-7432	Mayfield
Dixie Desperados/	2nd & 4th	The Alaskan	435-635-3134	Hurrican
Senior Games	Sat			
Deseret Historical Shootist	2nd Sat	Ruckus Rick	801-201-0700	Fruit
Society	• • •		105 -5: -	Heights
Rio Verde Rangers	2nd Sat	Doc Nelson	435-564-8210	Green River
Cache Valley Vaqueros	2nd Sat	Logan Law	435-787-8131	Logan
Hobble Creek Wranglers	2nd Sat	Hobble Creek Marshall	801-489-7681	Springville
Wasatch Summit	2nd Sun	Old Fashioned	435-224-2321	Salt Lake
Regulators				City
Utah War	3rd & 5th	Jubal O. Sackett	801-944-3444	Sandy
Masa Manar Jawa Ca Club	Sat	Commo: O	125 070 4665	I -1 D **
Mesa Marauders Gun Club	3rd Sat	Copper Queen	435-979-4665	Lake Powell
Diamond Mountain Rustlers	3rd Sat	Cinch	435-724-2575	Vernal
Wahsatch Desperados	4th Sat	Ruckus Rick	801-201-0700	Fruit Heights
Castle Gate Posse	4th Sat	Rowdy Hand	435-637-8209	Price
VA				
Pungo Posse Cowboy Action	1st & 2nd	Missouri	757-471-3396	Waverly
Club	Sat	Marshal		
Liberty Long Riders	1st Sun	Thunder Colt	540-296-0772	Bedford
Cavalier Cowboys	1st Sun &	Striker	804-339-8442	Hanover
	2nd Wed			County
Virginia City Marshals	1st Tues	Humphrey	703-801-3507	Fairfax
		Hook		
Blue Ridge Regulators	2nd Sun	Bad Company	540-886-3374	Lexington
K.C.'s Corral	3rd Sat	Buckshot Bob	804-382-3407	Mechan-
				icsville
Mattaponi Sundowners	3rd Sun &	Flatboat Bob	804-785-2575	West Point
pom oundowners	4th Sat	i intoon Doo	00+ 105-2515	West I Offit
Pepper Mill Creek Gang	4th Sun	Slip Hammer Spiv	540-775-4561	King George
copper min creek Gallg	Tur Juli	Sub transmer Shr	J-10-11J-4JU1	King Ocolge
TT 1	~ . ~ ~ .			

AG 20	HEDOLE	(Conf.)	
Sched.	Contact	Phone	City
4th Sun As Sch	Rowe - A - Noc Virginia Ranger	540-890-6375 434-973-8759	Roanoke Charlottes- ville
As Sch	Brizco-Z	434-929-1063	Lynchburg
2nd Sun	Doc McCoy	802-363-7162	St. Johnsbury
1st Wkd	A. T. McGee	509-684-2325	Colville
1st & 3rd Sat	Tensleep Kid	509-284-2461	Mica
1st Wkd	Jess Ducky	425-271-9286	Renton
2nd & 4th Sat	Svenska Annie	509-953-1113	Medical Lake
2nd Sat	Ten Gauge	360-772-0716	Ariel
2nd Sat	Pinto Annie	509-520-2789	Dayton
2nd Sat	Okie Sawbones	360-705-3601	Olympia
2nd Sun	Mudflat Mike	425-335-5176	Arlington
3rd Sat	First Chance	509-884-3827	East Wenatchee
3rd Sat	Doc Neeley	360-417-0230	Port Angeles
4th Sat	Pop-a Cork	360-878-8911	Littlerock
4th Sun	Joe Cannuck	360-676-2587	Custer
4th Sun	Sourdough George	360-830-0100	Poulsbo
Last Sat	Ricochet Robbie	509-628-0889	Benton City
Last Sun	An E. Di	509-787-1782	Quincy
1st & 3rd Sat	Stoney Mike	608-868-5167	Beloit
2nd Sat	Polish Pistolero	920-913-1615	Waupaca
2nd Sun & 4th Sat	Blackjack Martin	715-949-1621	Boyceville
3rd Sat	Hodag Bob	715-550-8337	Rhinelander
3rd Sat	Dirty Deeds	920-229-5833	Ripon
4th Sat	Marvin the Moyle	414-254-5592	Concord
			Thorton
2nd Wkd 4th Sun	Eddie Rebel Last Word	304-397-6188 304-289-6098	Eleanor Largent
As Sch	Cole McCulloch	703-789-3346	Gerrards-
			town
1at Cat	Wild House John	207 627 6074	Charlanna
1st Sat	Yakima Red	307-254-2090	Cheyenne Various
1st Sun &	Smokewagon	307-267-1155	Casper
		307-587-2946	Cody
	•		Wheatland
2nd Wkd	Wennoff Halfcock	507-332-5035	Lander
3rd Sat	Assassin	307-287-6733	Cheyenne
3rd Sun	Doc Fehr	307-683-3320	Buffalo
4th Sat	Slingn Lead	307-324-6955	Rawlins
4th Sun	Poker Jim	307-660-0221	Gillette
As Sch	Sheriff John R. Quigley	307-733-4559	Jackson
	Sched. 4th Sun As Sch As Sch 2nd Sun 1st Wkd 1st & 3rd Sat 1st Wkd 2nd & 4th Sat 2nd Sat 2nd Sat 2nd Sat 2nd Sat 3rd Sat 4th Sat 4th Sun 4th Sun Last Sun 1st & 3rd Sat 2nd Sat 2nd Sat 2nd Sat 4th Sun 4th Sun 4th Sun Last Sun 1st & 3rd Sat 2nd Sat 3rd Sat 2nd Wkd 4th Sun As Sch 1st Sun & 3rd Sat 2nd Sat 3rd Sat	Sched. 4th Sun As Sch Rowe - A - Noc Virginia Ranger As Sch Brizco-Z 2nd Sun Doc McCoy 1st Wkd A. T. McGee 1st & 3rd Sat 1st Wkd Jess Ducky 2nd & 4th Sat Svenska Annie 2nd Sat Pinto Annie Okie Sawbones 2nd Sun Mudflat Mike 3rd Sat First Chance 3rd Sat Doc Neeley 4th Sat 4th Sun Joe Cannuck 4th Sun Sourdough George Last Sat Ricochet Robbie Last Sun An E. Di 1st & 3rd Sat Pistolero Blackjack 4th Sat Martin 3rd Sat Hodag Bob 3rd Sat Dirty Deeds 4th Sat Marvin the Moyle 2nd Sat Singh Kedie Rebel Last Word As Sch Singh Lead Wkd Wennoff Halfcock 3rd Sat Singh Lead Wkd Singh Lead Wkd Wennoff Halfcock 3rd Sat Slingn Lead Wkd Poker Jim As Sch Sheriff John R.	4th Sun As Sch Rowe - A - Noc Virginia Ranger 540-890-6375 434-973-8759 As Sch Brizco-Z 434-973-8759 As Sch Brizco-Z 434-929-1063 2nd Sun Doc McCoy 802-363-7162 1st Wkd A. T. McGee 509-684-2325 1st & 3rd Sat Ist Wkd Tensleep Kid Jess Ducky 425-271-9286 2nd & 4th Sat Svenska Annie 509-284-2461 Jess Ducky 2nd Sat Pinto Annie 509-953-1113 2nd Sat Pinto Annie 509-520-2789 Jess Jess Jess Jess Jess Jess Jess Jes

	INTERNATIONAL								
DOWN UNDER									
AUSTRALIA									
Gold Coast Gamblers	1st & 3rd Sat	Virgil Earp	041 876 5839	Gold Coast					
Adelaide Pistol & Shooting Club	1st Sat & 3rd Sun	Lobo Malo	61 08 284 8459	Korunye					
Westgate Marauders	2nd Sun	Stampede Pete	61 39 369 5939	Port Melbourne					
Little River Raiders	3rd Sun	Lazy Dave	61 40 377 7926	Little River					
SASA Little River Raiders Single Action Club	3rd Sun	Tiresome	61 25 978 0190	Melbourne					
Cowboy Action Shooters of Australia	3rd Wkd	I.D.	61 29 975 7983	Teralba					
Fort Bridger Shooting Club SASA Single Action Shooting	4th Sun	Duke York	61 41 863 2366	Drouin					
Australia Inc.	Sat & Sun	Virgil Earp	61 74 695 2050	Millmerran					

SASS AFFILIATED CLUBS MONTH

Club Name	Sched.	Contact	Phone	City
	INTE	ERNATIONAL		•
NEW ZEALAND	11(11			
Frail Blazers Gun Club	1st Sun	Sudden Lee	sudden@farm	Mill Town
Bullet Spittin Sons O' Thunder	2nd Sat	Billy	side.co.nz 64 63 564 720	Palmerston N.
Vairarapa Pistol and Shooting	2nd Sun	Deadwood Doc Hayes	64 63 796 692	Gladstone
Club Frontier & Western Shooting	2nd Sun	Doc Hayes	64 63 796 692	Gladstone
Sports Association Cararua Rangers	3rd Sun	J.E.B. Stuart	64 63 796 436	Carterton
Ashburton Pistol Club Ashburton Pistol Club Wild	3rd Sun AM 3rd Sun PM	Shellie Jector Shellie Jector	643 304 8401 643 304 8401	Ashburton Ashburton
Bunch™ Shooting Vestern Renegades	4th Sat	Black Bart	64 27 249 6270	Wanganui
SASS Pistol New Zealand	As Sch	Bolton Tuscon the	64 32 042 089	Varies
EUROPE		Terrible		
AUSTRIA		E D: : :	10.661.100.000	***
weetwater Gunslingers Austria CZECH REPUBLIC	As Sch	Fra Diabolo	43 664 490 8032	Vienna
Association of Western Shooters DENMARK	As Sch	Thunderman	42 060 322 2400	Prelouc
Danish Black Powder Federation Association of Danish Western	As Sch As Sch	Slim Dane Mrs.	45 20 655 887 45 602 013 65	Copenhagen Greve
Shooters	110 UCII	Stowaway	75 002 015 05	Sieve
FINLAND	A a Cab	Woodhum V	25 950 517 4650	Various
SASS Finland Classic Old Western Society of	As Sch As Sch	Woodbury Kane Woodbury Kane	35 850 517 4659 35 850 517 4659	Various Loppi
Finland FRANCE			50 000 011 100)	Ph.
ASS France Greenwood Creek	1st & 3rd	Handy Hook	33 68 809 1360	Bormes les
ASS France Golden Triggers of Freetown	Wkd 1st Sun	Cheyenne Little Colibris	33 67 570 3678	Mimosas Villefrache de Rouergue
Arquebuse d'Antony	2nd Sun	Jeppesen	33 14 661 1798	Antony
Buffalo Valley	As Sch	Slye Buffalo	02 37 63 65 83	Châteauneuf- en-Thymerais
ligh Plains Shooters	As Sch	Jack Cooper	336 1384 5580	Clermont De L'oise
Association Mazauguaise de Tir SASS France Alba Serena Tir	As Sch As Sch	Redneck Mike Marshall	33 494 280 145 09 62 53 83 32	Mazaugues Moriani
Club Old Pards Shooting Society	As Sch	Tombstone Charles Allan LaSalle	33 1 4661 1798	Versailler
Club de Tir Beaujolais	As Sch	Woodrow the Wild	33 047 838 0374	Anthony Villefranche sur Saone
Old West French Shooters	As Sch	Curly Red Ryder	33 3 8582 0203	Caromb
BERAC	As Sch	Delano L. Oakley	33 3 8020 3551	Premeaux Prissey
Club de Tir Brennou	As Sch	French Bob	00 33 024 767 5888	Varies
Reverend Oakley's Cowboy Klan	As Sch	Delano L. Oakley	333 802 03 551	Varies
Les Tireurs de l'uzege (Old West Gunfighters)	Every Sun	Marshal Dundee	33 04 66 759 529	Uzes
Black Rivers	Last Sun	Kid of Neckwhite	33 3 8526 3029	Roanne
Club de Tir de Bernay ASS France Yellow Rock	Sat Sat	Chriswood Shooting Missie	33 2 3245 5900 336 7555 8063	Bernay ECOT
Societe de Tir Bedoin Ventoux (Windy Mountain Vigilantes)	Sat-Sun	Sheriff Ch. Southpaw	33 490 351 973	Bedoin
ir Olympique Lyonnais	Sun	Barth	33 6 1324 6128	Lyon
Club de tri de nuits Saint Georges	As Sch	Delano L. Oakley	33 38 020 3551	Nuits Saint Georges
Club de Tir Sportif de Touraine	As Sch	Major John Lawson	brisset37@ hotmail.fr	Tours
CAS/SASS France	As Sch	Frenchie Boy	336 169 32 076	Varies
GERMANY German Territory Regulators	As Sch	REPHIL	49 29 216 71814	Varies
RATIONAL TERRITORY RESULTATIONS	Last Sat	Marshal Heck	49 345 120 0581	Edderitz
Cowboy Action Shooting™				
	Mon	Orlando A Brick Bond	492 1317 42 3065	Wegberg
Cowboy Action Shooting™ Germany	Mon Wed Wed		492 1317 42 3065 49 28 23 3426 49 28 239 8080	Wegberg Bocholt Pfalzdorf

Club Name	Sched.	Contact	Phone	City	
	INTE	RNATIONAL			
HUNGARY	1.(12	A. W. T. T. O. W. E.			
Westwood Rebels	As Sch	El Heckito	362 0460 1739	Galgamacsa	ı
ITALY					
Old Gunners Shooting Club Western Shootist Posse	As Sch	Renato Anese	33 51 24 5391	Toppo di Travesio	
Green Hearts Regulator Gratelli Della Costa Onlus	1st Sun 3rd Sat	Steven Gardiner Oversize	39 338 920 7989 35 05 642 4677	Trevi Livorno	
assiter Fan Shooting Club	3rd Sun	Ivan Bandito	39 34 7043 0400	Mazzano	
Maremma Bad Land's Riders	As Sch	Alameda Slim	alamedaslim@ owss.it	Siena	
old West Shooting Society Italy	As Sch	Alchimista	39 33 420 68337	Varies	
anne Roventi	Last Sun	Valdez	39 07 1286 1395	Filottrano	
onky Tonk Rebels Vild West Rebels	Last Sun Sun	Kaboom Andy Bill Masterson	39 33 5737 8551 alberto@frontisrl.it	Vigevano Malegno-BS	c
LUXEMBOURG	Suii	Bill Masterson	alberto@ffolitisff.it	Malegilo-B	3
ASS Luxembourg	As Sch	Smiley Miles	35 26 2128 0606	Varies	
NETHERLANDS ASS Netherlands	As Sch	Dutch Bear	31 619 430 223	Leeuwarder	
outch Western Shooting Association		Dutch Bear	31 619 430 223	Oss, Noord Brabant	-
NORTHERN IRELAND					
Cells County Regulators	1st Sat	Independence Carroll	28 93 368 004	Varies	
NORWAY lack Rivers	As Sch	Charles Quantrill	47 9325 9669	Loten	
Duantrill Raiders	As Sch Sun	Charles Quantrill		Loten	
chedsmoe County Rough Riders	Thurs	Jailbird	47 6399 4279	Lillestrom	
POLAND ASS Polick Western Shooting	A a C -1-	Tuin	tulages les 1	I a 4-	
ASS Polish Western Shooting Association SERBIA	As Sch	Trigger Hawkeye	trigger-hawkeye@ hot.pl	Lodz	
nion of Western Shooters of Serbia	As Sch	Hombre des Nudos	63 721 6934	Humska	
SWEDEN ASS Sweden Northern Rangers	As Sch	Northern S. T. Ranger	46 72 206 7005	Varies	
SWITZERLAND					
lack Mountain Gunfighters	As Sch	Blacksmith Pete	417 9449 5800	Romainm- A'tier	
old West Shooting Society	As Sch	Hondo Janssen	44 271 9947	Zurich	
Switzerland					
INTERNATIONAL CANADA					
urora Desperados	1st Fri	Destry	905-551-0703	Aurora	(
obbers Roost Hamilton Angling	1st Sun	Legendary	005 202 4200		,
& Hunting Assoc. ed Mountain Renegades	1st Sun	Lawman Flynn T. Locke	905-393-4299 604-820-1564	Ancaster Mission	[
ar E Ranch	2nd & 4th Sat	Northern Crow	705-435-2807	Barrie	(
eau Bassin Range Riders	2nd Sat	Frenchy Cannuck	506-312-0455	Riverview	1
ambton Sportsman's Club	2nd Sat	Clay Creek	519-542-4644	St. Clair	(
Ventworth Shooting Sports Club	2nd Sun	Stoney Creek	905-664-3217	Hamilton	(
ictoria Frontier Shootists	2nd Sun	Haweater Hal	250-920-8707	Victoria]
rairie Dog Rebels	3rd Sat 3rd Sat &	Valley Boy	519-673-5648	London	[
alley Regulators	Sun	High Country Amigo	250-334-3479	Courtenay]
tter Valley Rod & Gun	4th Sun	Colt McCloud	519-685-9439	Strafford- ville	(
lington Sportmen's Club	As Sch	Hawk Feathers	905-936-2129	Caledon	(
	As Sch	Rebel Dale	519-599-2558	Clarksburg Guelph	
			005 979 0440	crueinn	(
oyal City Rangers Vaterloo County Revolver	As Sch As Sch	Indian Frank Pappy Cooper	905-878-9440 519-536-9184	Kitchener	
oyal City Rangers Vaterloo County Revolver Association	As Sch	Indian Frank			(
oyal City Rangers Vaterloo County Revolver Association Jundy's Bay Regulators	As Sch As Sch	Indian Frank Pappy Cooper Indiana	519-536-9184	Kitchener Penetan-	(
oyal City Rangers Vaterloo County Revolver Association Jundy's Bay Regulators Ova Scotia Cowboy Action Shooting Club almer's Gulch Cowboys	As Sch As Sch As Sch As Sch	Indian Frank Pappy Cooper Indiana Magnum Wounded Belly Caribou Lefty	519-536-9184 705-534-2814 902-890-2310 250-372-0416	Kitchener Penetanguishene Truro Heffley Creek	
oyal City Rangers Vaterloo County Revolver Association Jundy's Bay Regulators Tova Scotia Cowboy Action Shooting Club almer's Gulch Cowboys Ottawa Valley Marauders Liberta Frontier Shootists	As Sch As Sch As Sch	Indian Frank Pappy Cooper Indiana Magnum Wounded Belly	519-536-9184 705-534-2814 902-890-2310	Penetan- guishene Truro Heffley Creek Ottawa Rocky Mtn	
Association Mundy's Bay Regulators Vova Scotia Cowboy Action Shooting Club almer's Gulch Cowboys Ottawa Valley Marauders Alberta Frontier Shootists Society	As Sch As Sch As Sch As Sch As Sch	Indian Frank Pappy Cooper Indiana Magnum Wounded Belly Caribou Lefty Button	519-536-9184 705-534-2814 902-890-2310 250-372-0416 514-792-0063	Penetan- guishene Truro Heffley Creek Ottawa Rocky Mtn House St-Jean Chrysosto	
Joyal City Rangers Vaterloo County Revolver Association Mundy's Bay Regulators Jova Scotia Cowboy Action Shooting Club almer's Gulch Cowboys Ottawa Valley Marauders Alberta Frontier Shootists Society Club de tir Beausejour	As Sch As Sch As Sch As Sch As Sch As Sch As Sch	Indian Frank Pappy Cooper Indiana Magnum Wounded Belly Caribou Lefty Button Powder Paw Richelieu Mike	519-536-9184 705-534-2814 902-890-2310 250-372-0416 514-792-0063 403-318-4463	Penetan- guishene Truro Heffley Creek Ottawa Rocky Mtn House St-Jean Chrysosto LAvis Salt Spring	() () () () () () () () () ()
oyal City Rangers Vaterloo County Revolver Association Iundy's Bay Regulators Iova Scotia Cowboy Action Shooting Club almer's Gulch Cowboys Intawa Valley Marauders Ilberta Frontier Shootists Society Ilub de tir Beausejour Interpretation on the state of the second of t	As Sch As Sch As Sch As Sch As Sch As Sch As Sch	Indian Frank Pappy Cooper Indiana Magnum Wounded Belly Caribou Lefty Button Powder Paw Richelieu Mike	519-536-9184 705-534-2814 902-890-2310 250-372-0416 514-792-0063 403-318-4463 450-658-8130	Penetan- guishene Truro Heffley Creek Ottawa Rocky Mtn House St-Jean Chrysosto LAvis	
fundy's Bay Regulators fova Scotia Cowboy Action Shooting Club almer's Gulch Cowboys ottawa Valley Marauders Ulberta Frontier Shootists	As Sch As Sch As Sch As Sch As Sch As Sch As Sch	Indian Frank Pappy Cooper Indiana Magnum Wounded Belly Caribou Lefty Button Powder Paw Richelieu Mike	519-536-9184 705-534-2814 902-890-2310 250-372-0416 514-792-0063 403-318-4463 450-658-8130	Penetan- guishene Truro Heffley Creek Ottawa Rocky Mtn House St-Jean Chrysosto LAvis Salt Spring	



Club Name	Sched.	Contact	Phone	City
	W	/ILD BUNCH USA		
AK				
Alaska 49ers	3rd Sat	Marshal Stone	907-232-1080	Birchwood
AZ				
Cowtown Wild Bunch Shooters	1st Sat	Wild Bodie Tom	602-721-3175	Carefree
NATZY Bunch	3rd Sun	Tumbleweed Rose	928-899-8788	Flagstaff
Bordertown Inc.	As Sch	Pecos Clyde	480-266-1096	Tucson
CA	1st Sat	Frederick Jackson	818-640-0945	Piru
Hole in the Wall Gang		Turner		
Gold Country Wild Bunch	3rd Sat	Sutter Lawman	530-713-4194	Sloughouse
CO Castle Peak Wildshots	1-4 0-4	Old Carrindan	070 524 0249	C
Pawnee Station	1st Sat 1st Sun	Old Squinteye Red Creek Dick	970-524-9348 303-857-0520	Gypsum Fort Collins
1 awilee Station	1st Suii	Martin	303-637-0320	Port Comms
Thunder Mountain Shootists	2nd Sat	Colorado Blackjack	970-260-5432	White Water
FL				,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,
Ghost Town Gunslingers	1st Sat	Copenhagen	904-808-8559	St.
Wild Bunch™				Augustine
ID				
Squaw Butte Regulators	4th Sun	Acequia Kidd	208-365-4551	Emmett
IL Kaskaskia Cowboys	As Sch	Boben Weev	618-632-0712	Sparta
IN	As Sell	Booch weev	010-032-0712	Sparta
Pine Ridge Regulators	1st Wkd	Riverboat Gambler	765-832-7253	Brazil
LA				
Jackson Hole Regulators	4th Sat	Slick McClade	318-278-9071	Quitman
MO				
Butterfield Trail Cowboys	4th Wkd	Smokie	417-759-9114	Walnut
NC				Shade
NC Carolina Cattlemen's Shooting	4th Sat	J. M. Brown	919-291-1726	Creedmore
and Social Society	4ui Sai	J. M. DIOWII	919-291-1720	Creedinore
NM				
Tres Rios Bandidos	2nd Sun	El Mulo	505-632-9712	Farmingtion
		Vacquero		2
Rio Grande Renegades	3rd Sun	Mica McGuire	505-263-1181	Albuquerque
Los Pistoleros	4th Sat	J. Frank Norfleet	575-648-2530	Founders
D D	44.0		555 (15 0101	Ranch
Picacho Posse	4th Sat	Fast Hammer	575-647-3434	Las Cruces
NV	1th 0- 5th	Donney Donnoubo-	775 727 4600	Dolamana
Lone Wolf Shooters LLC	4th & 5th Wkd	Penny Pepperbox	775-727-4600	Pahrump

Club Name	Sched.	Contact	Phone	City
	W	ILD BUNCH USA		
ОН				
Big Irons OK	As Sch	Deadwood Stan	513-894-3500	Middletown
Cherokee Strip Shootists Wild Bunch	1st Sat	Scott Wayne	405-377-0610	Stillwater
Oklahoma City Gun Club - Territorial Marshals OR	2nd Sun	Flat Top Okie	405-373-1472	Oklahoma City
Horse Ridge Pistoleros	3rd Sat	Big Casino	541-389-2342	Bend
PA Logans Ferry Regulators	2nd Sat	Mariah Kid	412-607-5313	Plum Borough
SC Greenville Gunfighters	5th Sun	Hondo Jackson	864-414-1968	Greenville
TN Wartrace Regulators TX	3rd Sat	Papa Dave	931-723-7896	Wartrace
Comanche Valley Vigilantes UT	4th Sat	Billy Bob Evans	972-393-2882	Cleburne
Wasatch Summit Regulators	4th Sun	Old Fashioned	435-224-2324	Salt Lake City
WV Kanawha Valley Regulators	2nd Wkd	Eddie Rebel	304-397-6188	Eleanor
INTERNATIONAL CANADA				
ON Robbers Roost Hamilton	3rd Sun	Bear Butte	905-891-8627	Ancaster
	Mor	nthly Mounted USA		
AZ Tombstone Ghost Riders Mounted Club	2nd Sun	Dan Nabbit	520-456-0423	Tombstone
CA California Range Riders CO	As Sch	Old Buckaroo	408-710-1616	Varies
Revengers of Montezuma NM	1st Sun	Aneeda Huginkiss	970-565-8479	Cortez
Buffalo Range Riders	3rd Sat	Chili Cowboy	505-379-8957	Founders

SASS AFFILIATED CLU

Mounted

Big Irons Mounted Rangers

OH

Match	Dates	Contact	Phone	City	State
	Dates	Contact	1 Hone	City	State
USA 2014					
AUGUST					
SASS Iowa State Champ Ambush on the Prairie	01 - 03	Ranger Mathias Fischels	319-234-1550	Elk Run Heights	IA
Night Raid	01 - 03	D. F. Hart	208-438-8313	Rupert	ID
SASS WESTERN REGIONAL CHAMPIONSHIP	06 - 10	Sinful	805-286-1188	San Luis Obispo	CA
20th Annual Chorro Valley Shoo		M: M-1-1-	200 721 (207	Twin Falls	ID
SASS Idaho State Champ Magic in the Valley	07 - 10	Missy Mable	208-731-6387	IWIN Falls	ID
SASS MIDEAST REGIONAL CHAMPIONSHIP Guns of Augu	07 - 09 1st	Deadwood Stan	513-894-3500	Middletown	ОН
Billy the Kid's Breakout	08 - 10	Gunsmoke Cowboy	575-808-1329	Ruidoso	NM
SASS Vermont State Champ Green Mountain Mayhem	08 - 10	Doc McCoy	802-363-7162	St. Johnsbury	VT
Sundown Showdown at Chimney Rocks	09 - 10	Relentless Renegade	814-414-1461	Hollidaysburg	PA
Squinty Eye Western Shoot	15 - 17	Wagonmaster	218-780-6797	Virginia	MN
Tribute to John Wayne Shootout	16 - 17	Vinny Da Kid	406-439-4476	Boulder	MT
SASS FOUR CORNERS	21 - 24	Misty	505-843-1320	Founders	NM
REGIONAL CHAMPIONSHIP Outlaw Trail		Moonshine		Ranch	
Western Legends Roundup	21 - 23	Autum Rose	435-644-5053	Kanab	UT
SASS Kentucky State Champ Hooten Holler Round-Up	22 - 24	Double Eagle Dave	423-309-4146	McKee	KY
Fire In The Hills	22 - 24	Captain Cook	715-248-3727	Boyceville	WI
SASS Arkansas State Champ Shoot'n in the Shade	29 - 31	Bulldog McGraw	501-337-9368	Hot Springs	AR
SASS SOUTHEAST TERR BLACKPOWDER CHAMP Smoke Out at South River	29 - 31	Man From Little River	678-428-4240	Covington	GA
SASS Michigan State Champ Wolverine Rangers Range War	29 - 31	R. J. Law	248-828-0440	Port Huron	MI
Anbush at Canyon Walls – Shootout in the Bitterroot	29 - 31	Nine Lives	406-381-9376	Hamilton	MT

Match	Dates	Contact	Phone	City	State
AUGUST (continued)					
Rough Rider Roundup	29 - 31	Rod-Iron-Rip	701-223-3085	Bismark	ND
SASS New Mexico State Shoot Out at High Lonesome	29 - 31	Two Bit Tammy	575-626-9201	Roswell	NM
Fourth Annual Great Basin Long Range Shootout	29 - 01	Cascades Annie	541-318-8199	Bend	OR
SASS Virginia State Champ Star City Shootout	29 - 31	Trapper Dan	540-890-5162	Roanoke	VA
Ambush at Indian Creek XVI	30 - 31	Mattie Hays	724-593-6602	Donegal	PA
SEPTEMBER		•			
SASS Maine State Champ Thunder over Beaver Creek	05 - 07	Rhino Jacks	207-324-3117	Berwick	ME
Whispering Pines Ambush	05 - 07	Panama Red	570-724-7214	Wellsboro	PA
Standoff at Smokey Point	11 - 14	Mudflat Mike	425-335-5176	Arlington	WA
Ambush at Hat Creek	12 - 14	Modoc	530-365-1839	Burney	CA
Midwest Classic	12 - 14	Mose Spencer	270-349-4392	Sparta	IL
SASS Indiana State Champ	12 - 14	C. C. Top	574-354-7186	Etna Green	IN
Hoosier Ambush					
Shootout at Stoney Bottom	12 - 14	Curtice Clay	419-836-8760	Gibsonburg	OH
Ride of The Immortals	13 - 13	Easy Rider	770-954-9696	Griffin	GA
Northwest Territorial Shootout	13 - 14	Diamondfield Jack	208-731-6387	Twin Falls	ID
Drifter Daze III	13 - 14	Svenska Annie	509-953-1113	Medical Lake	WA
SASS MIDWEST REGIONAL CHAMPIONSHIP – Gunsmoke	17 - 20	Mogollon Drifter	507-838-0026	Morristown	MN
SASS Oklahoma State Champ Ruckus in the Nations	18 - 21	Burly Bill	918-830-2936	Sand Springs	OK
Purgatory Rush	18 - 20	Dry Gulch Geezer	814-827-2120	Titusville	PA
Six Gun Justice	19 - 20	Alibi Adeline	208-542-0576	Rexburg	ID
SASS Kentucky State Blackpowder Championship	19 - 21	Copperhead Joe	606-599-5263	Manchester	KY
Smokeout in the Hills SASS New York State Champ Heluva Rukus	19 - 21	Homer Suggs	518-274-8505	Ballston Spa	NY
A Gun Fight In Dixie	19 - 21	Hot Lead Lefty	901-601-7459	Arlington	TN
2				2	

Stoneburner

As Sch

Ranch

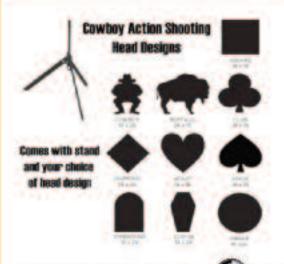
Middletown

513-829-4099

SASS AFFILL	ATED CLURS	ANNUAL MATCHES
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Match USA 2014	Dates	Contact	Phone	City	Ctata			0 4 4 1	Dhomo (City	
USA 2014		Contact	1 HOHC	City	State	Match	Dates	Contact 1	Phone (ııy	State
						NOVEMBER (continued)					
SEPTEMBER (continued)						SASS SOUTHEAST	06 - 09	Doc Kemm	843-863-0649	Ridgeville	SC
Cheyenne Autumn Wolverton Mtn. Peace Keepers	20 - 20 20 - 21	Eli Blue Ten Gauge	806-729-5887 360-772-0716	Kress Ariel	TX WA	REGIONAL CHAMPIONSHIP Gunfight at Givhans Ferry					
9th Anniversary Match and	20 - 21	Ten Gauge	300-772-0710	Allei	WA	Dulzura Duststorm	08 - 08	Reuben J.	619-997-2755	San Diego	CA
Warmup for the NW Regional								Cogburn			
Old TV Westerns Match	21 - 22	Buttermilk	541-382-9798	Bend	OR	The Great Northfield Raid	14 - 16	Gun Hawk	818-761-0512	North	CA
A 1 1 XX7 11	26 20	Biscuit	021 (25 0147	0 1	C.4	December				Hollywood	
Adobe Walls Fall Round-Up	26 - 28 26 - 28	Querida Shamrock Sis	831-635-9147 309-798-2635	Gonzales Milan	CA IL	Dixie Desperados Holiday Shoot	26 - 27	One Ton	435-635-2674	Hurrican	UT
SASS New Hampshire State	26 - 28	Capt. Morgan	603-772-5041	Candia	NH	Great Spagetti Western Annual	27 - 28			Leonard	TX
Championship –		Rum				April 2015					
Ghost Riders Revenge						Regulators Revenge	25 - 25			Marble Falls	TX
14th Annual SASS West Virginia State	26 - 28	Last Word	304-289-6098	Durlington	WV	SASS California State Championship	30 - 03	Utah Blaine	661-203-4238	Bakersfield	CA
Championship	20 - 20	Last Word	304-209-0090	Burlington	VV V	Shootout at 5 Dogs Creek					
Appalachian Showdown XXI						May 2015					
Rampage	27 - 27	Ruckus Rick	801-201-0700	Fruit Heights	UT	High Sierra Shootout	21 - 24	•	530-676-2997	Rail Road	CA
OCTOBER SASS Alabama State Champ	02 - 05	Dualra Dahari	256 212 0421	Carrama Carra	ΑT			Jake		Flat	
Ambush At Cavern Cove	02 - 03	Drake Robey	256-313-0421	Cavern Cove	AL						
SASS Kansas State Champ	02 - 04	Grandpa	785-421-2537	Millbrook	KS		Annual U	JSA Mounted Mat	ches		
Millbrook Massacre		Buckten Millbr		Station		AUGUST					
SASS NORTHEAST	02 - 05	Ozark Bob	240-674-9895	Thurmont	MD	SASS Four Corners Regional	22 - 24	Chili Cowboy	505-379-8957	Founders	NM
REGIONAL CHAMPIONSHIP						Mounted Champ - Outlaw Trail				Ranch	
Mason Dixon Stampede											
ShowMe Shootout	02 - 05	Two Shot Hoss	417-839-8325	Marshfield	MO						
SASS Nevada State Champ	02 - 05	Creeker	702-328-4867	Boulder City	NV		Annual US	A Wild Bunch Ma	tches		
Eldorado Defend Old Fort Parker	02 - 05	Luna Blue	815-527-1303	Fort Parker	TX	AUGUST					
High Noon at Tusco	03 - 05	Prairie Dawg	216-932-7630	Midvale	OH	SASS Idaho State Wild Bunch™	01 - 02	Idaho Sixgun	208-866-7271	Emmett	ID
Guns in the Grove	04 - 04	Two Gun Terry	828-453-7721	Ellenboro	NC	Championship –		Sam			
Comanche Moon Shootout	04 - 05	Dee Horne	432-557-0860	Midland	TX	Squaw Butte Regulators Wild Bu		2122022	505 042 1220	Б. 1	272.6
Huntsmans World Senior Games SASS Wisconsin State Champ	08 - 11 10 - 12	Mokaac Kid Flyen Doc	435-668-4613 608-790-3260	Hurrican Holmen	UT WI	SASS WILD BUNCH™ CHAMP Outlaw Trail	21 - 24	SASS Office	505-843-1320	Founders Ranch	NM
Mississippi Fandango	10 - 12	Koyote	008-790-3200	пошен	VV I	SASS Oregon State Wild Bunch TM	29 - 31	Hoss Reese	503-907-6522	Bend	OR
Trade Days	11 - 12	Randy Atcher	812-207-6567	Canaan	IN	Championship	2) 31	11035 Reese	303 707 0322	Bella	OIL
SASS Louisiana State	11 - 12	Possum	337-372-0586	Lake Charles	LA	SEPTEMBER					
Championship		Skinner				SASS Kansas State Wild Bunch™	06 - 07	Hondo Tucker	913-206-3918	Lenexa	KS
Shootout at Gator Gulch SASS Ohio State Blackpowder	11 - 11	Curtice Clay	419-836-8760	Gibsonburg	ОН	Championship Uprising at Mont					
Championship	11 11	Carrier Ciay	117 030 0700	Giosonouig	OII	SASS South Carolina State	18 - 19	Hondo	864-414-1968	Greenville	SC
Blackout at Stoney Bottom						Wild Bunch™ Championship Raid on Conestee		Jackson			
Peacefuls End of Track at	16 - 19	Grizzly Peak	530-676-2997	Railroad Flat	CA	OCTOBER					
High Sierra SASS Tennessee State	16 - 18	Jake Whiskey	931-684-2709	Wartrace	TN	SASS Arizona State Wild Bunch™	20 - 19	Wild Bodie	602-721-3175	Peoria	AZ
Championship	10 - 16	Hayes	931-004-2709	waitrace	111	Championship		Tom			
Regulators Reckoning		. ,				SASS Missouri State Wild Bunch ^T	м 22 - 23	Smokie	417-759-9114	Walnut	MO
The Last Hurrah	16 - 19	First Chance	509-667-9377	East Wenatchee		Championship				Shade	
Border War Hot Lead 2014	17 - 19 17 - 19	Mud Marine Doc Spudley	208-627-8377 504-467-6062	East Port Serrento	ID LA	NOVEMBER First Chisum Cowboy Wild Bunch™	14 15	Two Bit	575-626-9201	Roswell	NM
SASS New Jersey State	17 - 19	Peacemaker	908-285-8707	Jackson	NJ	Championship	14 - 13	Tammy	373-020-9201	KOSWCII	14141
Championship		Reb				SASS Nevada State Wild Bunch TM	28 - 29	Penny	775-727-4600	Pahrump	NV
Purgatory in The Pines	10 10	. 1	070 004 7227	3.6	4 D	Championship		Pepperbox		•	
SASS Arkansas State Blackpowder Championship	18 - 18	Arkansas Harper	870-994-7227	Mountain Home	AR						
Black Smoke on the		Harper		Tionic							
White River							Annual I	nternational Matc	hes		
Diamond Four Roundup	18 - 19	Kayutah Kid	607-796-0573	Cayuta	NY	CANADA					
The Whoopin'	18 - 19	Judge Menday Coming	512-964-9955	Dripping		SASS CENTRAL CANADIAN J	ul 18 - 20	Northern Crow	705-435-2807	Barrie	ON
		Commig	0.12 JUT JJJJ	Springs	TX	REGIONAL CHAMP Battle at the Bar E Ranch					
Hanging Tree Shootout	19 - 19	Lost Camp	417-469-0705	St. Robert	MO		ul 25 - 27	Haweater Hal	250-920-8707	Victoria	ВС
SASS Arizona State	22 - 26	Quicksand	520-290-8599	Tombstone	ΑZ	Salmonella Gulch	- - .		2.22.3.0,		20
Championship Bordertown						Gambler of the Old West					
SASS Missouri State	22 - 26	Smokie	417-759-9114	Walnut Shade	MO	SASS WESTERN CANADIAN A	Aug 07 - 09	Granny Oneshot	306-749-2822	Saskatoon	SK
Championship						REGIONAL CHAMP					
The Branson Triple Classic	22 22	6 1:	417 750 0114	777.1 . (1) . 1	110	Shootout at Bounty Gulch Shootout at the Double B Ranch	Aug 08 - 10	Eronohy	506-312-0455	Riverview	NB
SASS MIDWEST TERR BLACKPOWDER CHAMPION	22 - 23 NSHID	Smokie	417-759-9114	Walnut Shade	MO	2nd Annual Invitation	rug 06 - 10	Frenchy Cannuck	300-312-0433	Kiverview	ND
The Branson Triple Classic	131111					SASS CANADIAN NATIONAL A	Aug 29 - 31	Gunfighter Jim	250-573-2885	Kamloops	ВС
Sussex County Range War	24 - 26	Missouri	757-471-3396	Waverly	VA	CHAMPIONSHIP -	C	C		1	
	25 25	Marshal	010 (0) (0)	Б 33	T3.7	Shootout at Twin Rivers Cowtow					
Code of the West End	25 - 25	Duke Skywalker	812-626-0214	Evansville	IN	I .	Sep 14 - 14	Legendary	443-852-5024	Ancaster	ON
SASS SOUTHWEST	30 - 01	T-Bone Dooley	903-272-9283	English	TX	Provincial Championship		Lawman			
REGIONAL				.0		AUSTRALIA SASS AUSTRALIAN S	Sep 29 - 05	Virgil Earp	61 74 695 2050	Millmerran	
CHAMPIONSHIP						REGIONAL CHAMP	CP 27 03	, iigii Laip	01 / 1 0/3 2030	11111111CHAIL	
Comin' At Cha						Chisholm Trail					
NOVEMBER SASS North Carolina State	01 - 01	Tracker Mike	336-558-9032	Salisbury	NC		Oct 25 - 26	Duke York	61 418 632 366	Drouin	
Blackpowder Championship	0. 01	THE MET INTINC	220 220 7032	Samsourj	110	FRANCE	1.00	36	22.01.66.550.550	**	
						Last Shot on the Trail J	ul 30 - 02	Marshal Dundee	33 04 66 759 529	Uzes	
Big Iron Showdown		~			A 77	· ·		1 1111111111111111111111111111111111111			
	06 - 09	Gawd Awful	503-528-6423	Phoenix	ΑZ	Ambush at Greenwood Creek S	Sep 12 - 14	Handy Hook	33 68 809 1360	Bormes les	

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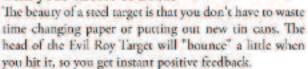
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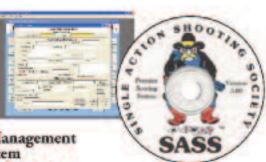
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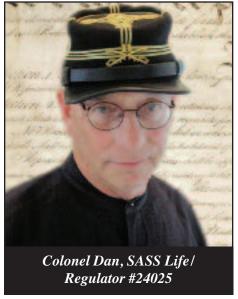
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FORFEITURE OF RIGHTS AND "PEACEABLE CITIZENS"

By Colonel Dan, SASS Life/Regulator #24025

ast month my column focused on what I considered common sense arguments regarding guns and referenced this quote from Sam Adams, "And that said Constitution be never construed to authorize Congress ... to prevent the people of the United States, who are peaceable citizens, from keeping their own arms." This month, let's dig that well of common sense a little deeper and explore Adams' qualifying phrase "peaceable citizens."

There's been much discussion over the years about whether felons should be allowed to keep and bear arms after serving their sentence. It's very unlikely we'll ever come to a national consensus on this issue, but I'll just offer up the view from my foxhole, and you can have at it.

Anytime I encounter issues of human rights such as this, I first look to see if our Founders had anything to say on the subject by searching the Constitution and their personal writings such as the "Federalist" and other letters. Since I believe these men were as close to divinely inspired as anyone could come when drafting our founding documents and giving birth to America, I don't think we can go wrong by seeking their counsel on such questions.

Sam Adams, one of the more passionate of our Founders, addressed this matter and forthrightly established his position stating that peaceable citizens should not be prevented from keeping their own arms. I've always been in total agreement with that, but what about those who aren't peaceable?

It's clear to me violent felons are certainly not the peaceable citizens Adams spoke of where the right to keep and bear arms is concerned. Violent felons have proven themselves to be dangerously irresponsible and unworthy of handling certain civil liberties because by their actions they've aggressively infringed upon the rights of others to life, liberty, and property. If I understand Adams correctly, and I think I do, they have removed themselves from the "peaceable citizen" category.

Throughout my years of pondering, speaking on, and writing about such things, I've always maintained individual behavior should be the ultimate basis and sole focus of legal action, not universally restricting peaceful people or considering the tool used in the commission of a crime. My columns have never wavered from that absolute stand, and as his numerous writings indicate, Adams would have supported a similar view. By its very nature, a felony is the more serious of crimes—serious enough that when one decides to pursue a felons' life, they have in fact chosen to forfeit many of the liberties law-abiding individuals enjoy in our society. Does the felon then surrender those rights forever? I think it depends on the specifics of the crime. Is there a difference between a little milk toasty weasel who once dipped his hand into the cash drawer and a cold-blooded killer? I'd say so.

If the felony is a non-violent crime such as a first and only instance of embezzlement by this sticky fingered little weasel who then paid his debt to society, and after which successfully demonstrated an ability to resume his role as a peaceful member of the community during a supervised probationary period, then again, I agree with Adams.

If, however, one leads a violent life of murder, robbery, rape, and assault, or is a career felon with a record as long as your arm on a variety of such charges, he's shown he cannot reliably live the responsible life of a peaceable citizen. He has, therefore, by his own volition, forfeited some rights otherwise enjoyed by those peaceable citizens to whom Adams referred. Therefore, the answer to the question of him keeping arms is no—as I believe Adams saw it. To decide otherwise would further place in serious jeopardy the life, liberty, and property of law abiding "peaceable citizens" and thus infringe on their rights.

OK Colonel, what about the insane person who hasn't committed a violent felony? Should they be permitted to keep and bear arms? One fundamental facet of society the Founders stressed over the years was individual and collective responsibility. I think it's more than fair to say they knew and forewarned that in order for our Republic to survive, it had to depend on the actions and behavior of responsible people both in and out of government. In my view, whatever the cause of a life tortured by insanity, those afflicted are by definition incapable of reliably achieving the level of responsibility shared by their neighbors. Their thought processes do not reach the level of consistent rationality demanded of an armed and peaceable citizen.

Not to say this is the only restriction the insane may face. Depending on the level and type of illness, they may be obviously incapable of taking on other such serious responsibili-

(Continued on page 70)

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